

User Manual

WolfPack 4K60 18Gbps 4X4 Seamless HDMI Matrix
with Video Wall & Multiviewer & Scaling and APP & IR & IP & RS-232

HDTV444K60



Version: V23.3.24

Safety Reminder

To protect the device and operating personnel from electrostatic discharge, you need to check and ensure that the device is grounding well before the device is powered on. Please observe the following when you install, use, maintain this equipment.



Make sure the device ground connection.

Disposal Instruction (US)

For better protection of our earth, please don't throw this electronic device into municipal trash bin when discarding.

To minimize pollution and ensure utmost protection of the global environment, please recycle the product. For more

information about the collection and recycling of Waste Electrical and Electronic Equipment (WEEE), please contact your local dealers.

Safety Instructions

1. Please read these safety instructions carefully.
2. Please keep this User Manual for later reference.
3. Please disconnect this equipment from connector before cleaning. Don't use liquid or sprayed detergent for cleaning. Use moisture sheet or cloth for cleaning.
4. Make sure the equipment is connected to the power source with the correct voltage, frequency, and ampere.
5. All cautions and warnings on the equipment should be noted.
6. Never pour any liquid into opening, this could cause fire or electrical shock.
7. Never open the equipment. For safety reason, the equipment should only be opened by qualified service personnel.
8. If one of the following situations arises, get the equipment checked by a service personnel :
 - a. Liquid has penetrated into the equipment.
 - b. The equipment has been exposed to moisture.
 - c. The equipment has not work well or you can not get it work according to user's manual.
 - d. The equipment has dropped and damaged.
 - e. If the equipment has obvious sign of breakage.
9. Ambient operation temperature: 0 ~ 45 degrees.
10. Risk of overheating! Don't put operating/installing equipment inside too closed space, be sure the installation space at least 1 to 2 inches or 2 to 5 cm of space for ventilation. To ensure that other objects do not cover the equipment.

Notice: Peripheral devices

Only peripherals (input/output devices, terminals, player, etc.) certified to comply with Class B limits may be attached to this equipment. Operation with non-certified peripherals is likely to result in interference to radio and TV reception.

Caution

Changes or modifications not expressly approved by the manufacturer could void the user's authority, which is granted by the Federal Communications Commission, to operate this equipment.

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1. Product Introduction

This is advanced and powerful 4K60 18Gbps HDMI2.0 Matrix Switcher with 4 HDMI inputs and 4*HDMI Outputs. This unit can support seamless switching, video wall, multi-viewer and Scaler functions. It can be controlled by the front push-button, IR remote, TCP/IP WEB GUI or APP control, also support the RS232 control. It also support 4*3.5MM audio inputs and 4*3.5mm audio outs or 4*SPIF audio outs, it's capable of producing high-quality imagery with pristine detailing and rich color, all HDMI ports on this unit are HDCP 2.2 compliant. This device also supports analog audio extraction, and audio channels can be switched independently.

2. Product Features

- 4*HDMI2.0 with 4*3.5mm audio Inputs
- 4*HDMI2.0 with 4*3.5mm audio and 4*SPDIF Outputs.
- Seamless switching
- Supports Matrix switching, Video Wall and multiview function
- Supports audio independently switching
- Compliant HDCP 2.2 with EDID management
- Control by front-panel push buttons, IR Remote, RS232, TCP/IP and APP
- Resolution up to 4K@60Hz 4:4:4

3. Technical Datasheet

Name	4K60 18Gbps 4X4 Seamless HDMI Matrix with Video
Resolution	4K@60Hz,YUV4:4:4 8 bit, 4K@30Hz/1080P/1080i/720P
Input ports	4*HDMI2.0 with 4*3.5mm
Output ports	4*HDMI2.0 with 4*3.5mm audio and 4*SPDIF
Transmission distance	10m/30ft for 4K60, 15m/45ft for 1080P@60Hz(by qualified)
Bandwidth	18Gbps
HDCP Compliant	HDCP 2.2 and HDCP 1.4
Controlling	Front-panel push buttons, IR Remote, RS232, TCP/IP and APP
Power Consumption	22W(Max.)
Dimension(mm)	486 * 279 * 44(mm)
Weight	6Kg
Operating	-5 to +40°C(23 to +104 °F)
Storage Temperature	-10 to +60°C(-14 to +140 °F)

4. Packing Details

Matrix switch	1 unit
Power cord	1 pcs
User manual	1 pcs
Rack ears	1 pair

5. Panels

Front Panel



Name	Description	
LCD Screen	Operation information real-time Display	
POWER	light up after power on, it will light off after power off	
IR	IR remote control	
OUTPUT	4 output buttons	
INPUT	4 input buttons	
CONTROL	MODE	For the pre-built presets recall
	MENU	For the main settings
	UP	Up selection button
	DOWN	Down selection button
	LOCK	Long-press to lock or unlock push buttons
	ENTER	Enter button

Rear Panel:



Name	Description
AUDIO IN	4* 3.5mm Analog audio inputs
INPUT	4* HDMI inputs
AUDIO OUT	4* 3.5mm Analog audio outputs
OUTPUT	4* HDMI Outputs
SPDIF	4* SPDIF outputs
RS232	3-PIN RS232 control port
IR IN	For IR extension
LAN	For the WEB GUI, RS232, TCP/IP control
DC 12V	DC 12V power supply

6. Equipment Connection Diagram

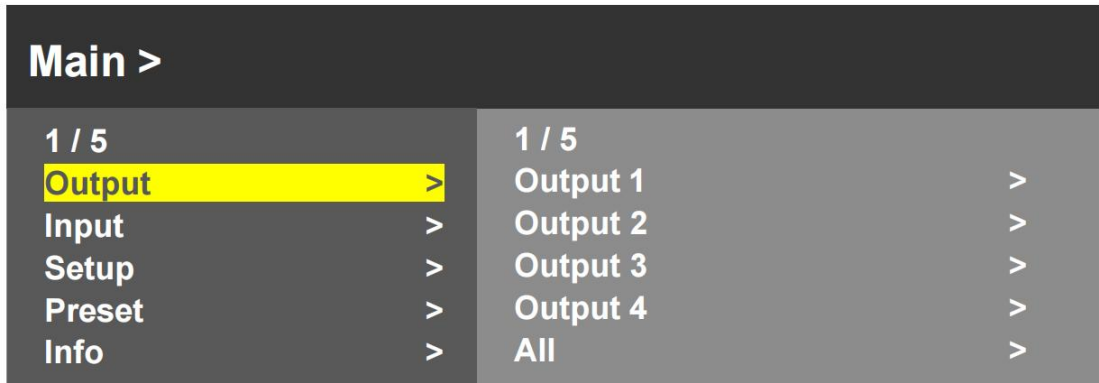


7. Equipment Operation and Instruction

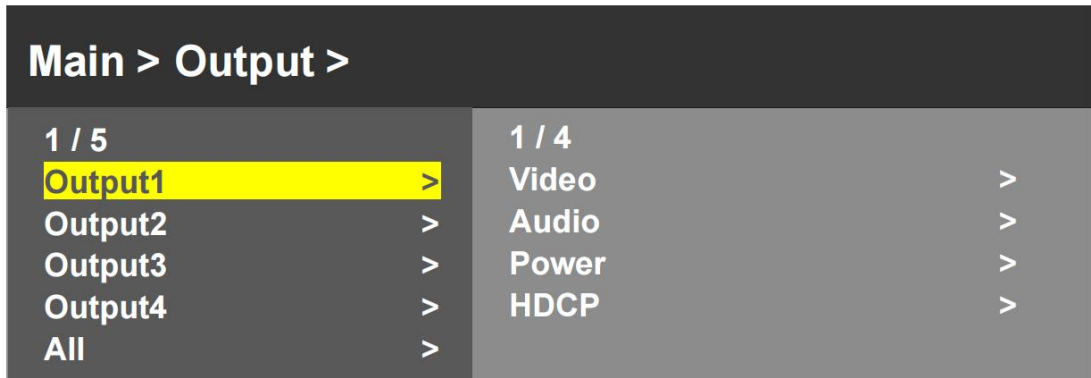
The LCD display screen will light up after power and turned on. It shows the current operation status, press MENU button, it will keep recycling between VIEW, SWITCH, SCENE, SETUP four different interface. The default interface is VIEW.

7.1 Front push-button control

7.1.1 MENU>OUTPUT



MENU>OUTPUT>Output 1



MENU>OUTPUT>Output 1>Control>Video

to setup the output video, including video ON/OFF, switch, test pattern

Main > Output > Output 1 >

1 / 4		1 / 7	
Video	>	Control	>
Audio	>	Format	>
Power	>	Coord	>
HDCP	>	PIP	>
		Wall	>

Main > Output > Output 1 > Video > Control >

1 / 7		1 / 4	
Source	>	Input 1	-----@
Onoff	>	Input 2	
Freeze	>	Input 3	
Pattern	>	Input 4	

Main > Output > Output 1 > Video > Control >

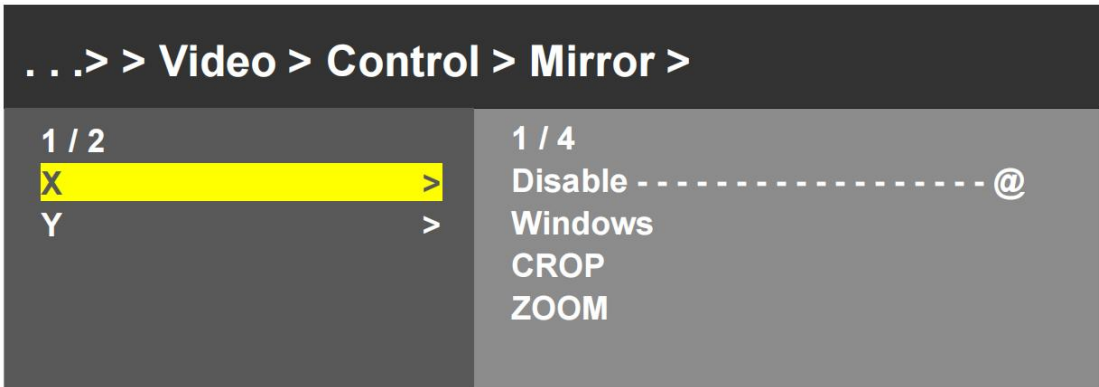
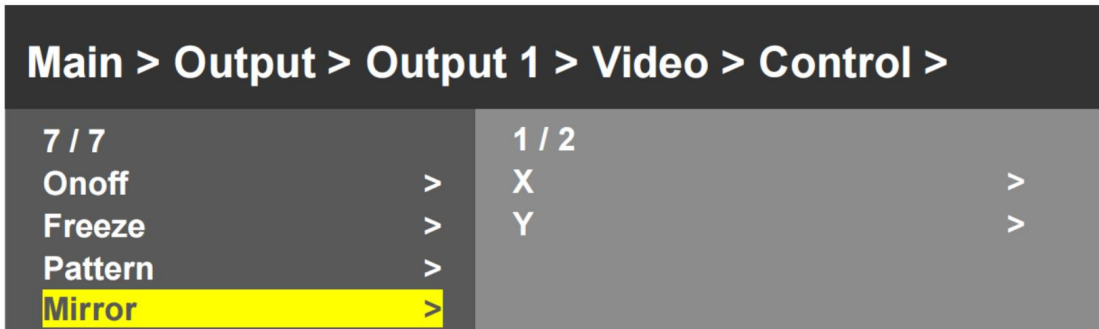
2 / 7		2 / 2	
Source	>	Off	
Onoff	>	On	-----@
Freeze	>		
Pattern	>		

Main > Output > Output 1 > Video > Control >

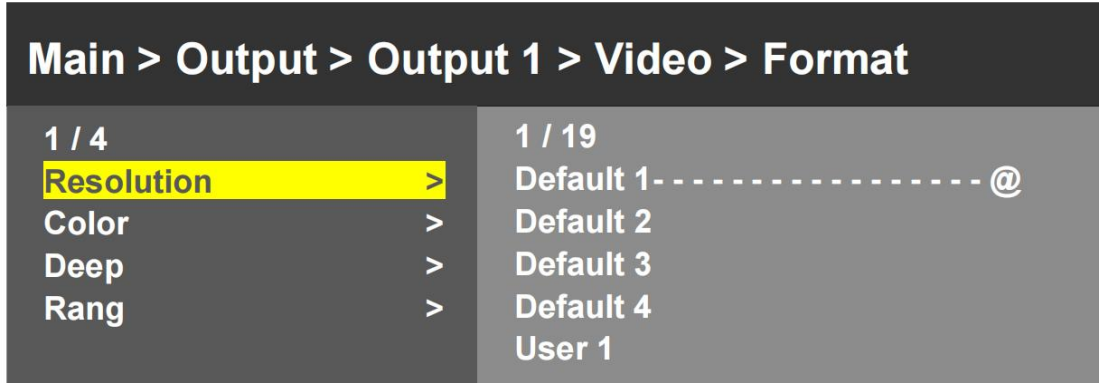
3 / 7		1 / 2	
Source	>	Off	-----@
Onoff	>	On	
Freeze	>		
Pattern	>		

Main > Output > Output 1 > Video > Control >

4 / 7		1 / 16	
Source	>	Disable	-----@
Onoff	>	White	
Freeze	>	Cross	
Pattern	>	Cross Hatch	



Format: to setup the output video format, resolution, color space



- Default 1: 4K@60
- Default 2: 4K@30
- Default 3: 1080P@60hz
- Default 4: 720P@60hz

Main > Output > Output 1 > Video > Format

2 / 4		1 / 4	
Resolution	>	RGB ----- @	
Color	>	YCbCr444	
Deep	>	YCbCr422	
Rang	>	YCbCr420	

Main > Output > Output 1 > Video > Format

3 / 4		1 / 3	
Resolution	>	08 Bit ----- @	
Color	>	10 Bit	
Deep	>	12Bit	
Rang	>		

Main > Output > Output 1 > Video > Format

4 / 4		1 / 2	
Resolution	>	Limit ----- @	
Color	>	Full	
Deep	>		
Rang	>		

Coord: to crop the output image

Main > Output > Output 1 > Video >

3 / 7		1 / 14	
Control	>	Crop X0	>
Format	>	Crop Y0	>
Coord	>	Crop X1	>
PIP	>	Crop Y1	>
Wall	>	ZOOM X0	>

It will including Crop, Zoom, Offset and Gap.

Crop and Zoom image cropping or zooming

Crop start from: CropX0=0, CropY0=0; Crop ends with: CropY1=6000, CropX1=6000.

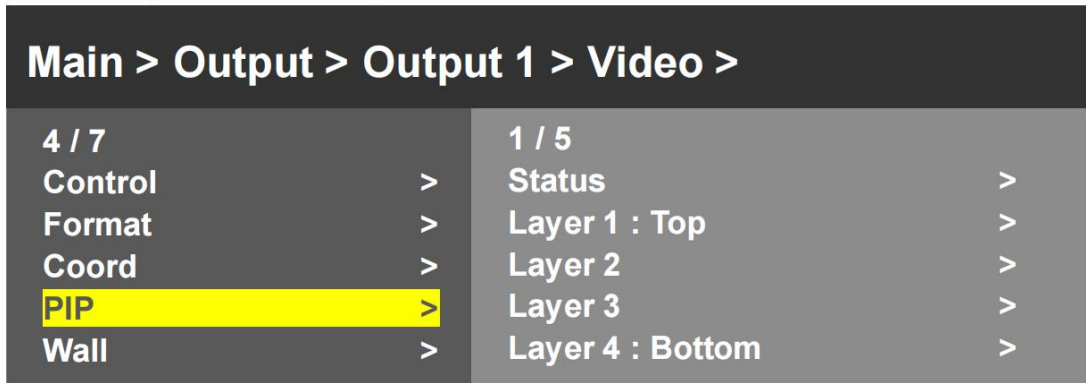
Zoom start from: ZoomX0=0, ZoomY0=0; Zoom ends with: ZoomX1=6000, ZoomY1=6000

Offset and Gap are for the video wall bezel corrections

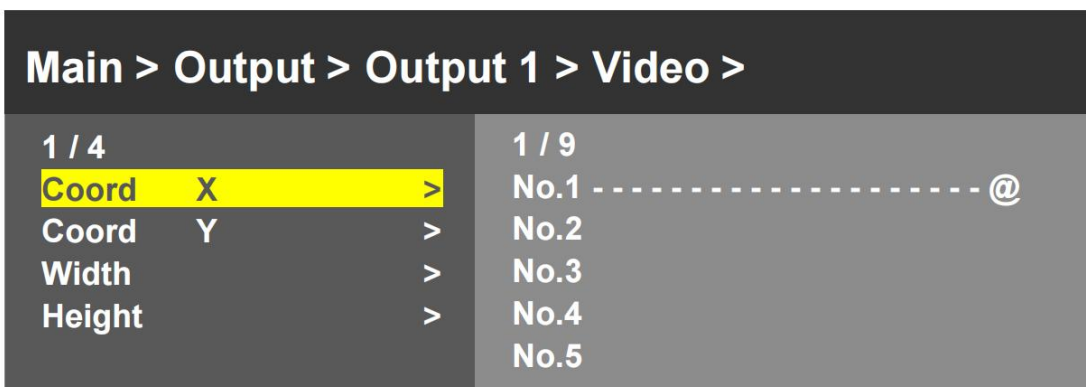
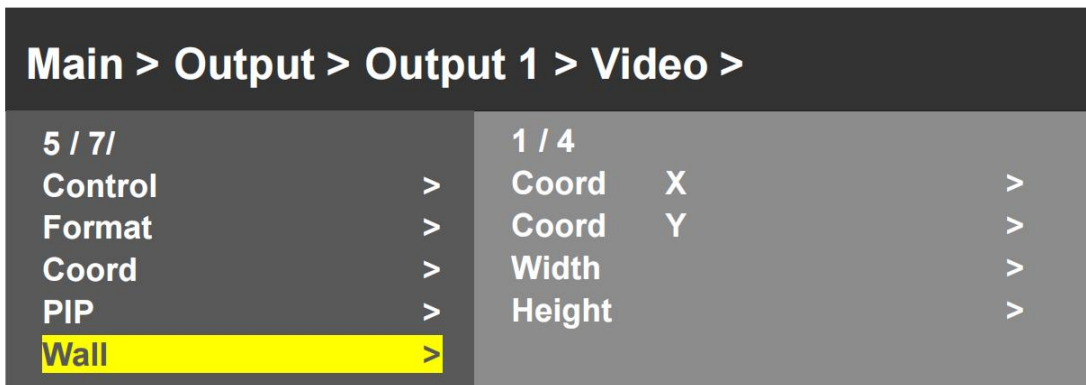
Offset: Offset U=0, Offset D=0, Offset L=0, Offset R=0

Gap: GapX=0, GapY=0

PIP: when output is multiview to adjust the layer



Wall: to set up video wall mode



Main > Output > Output 1 > Video >			
3 / 4			
Coord	X	>	
Coord	Y	>	
Width		>	
Height		>	
			1 / 10
			Auto -----@
			1 Unit
			2 Unit
			3 Unit
			4 Unit

Rotate: only for OUTPUT1 with any degrees rotation

Main > Output > Output 1 > Video > Control >			
6 / 7			
Format		>	
Coord		>	
PIP		>	
Wall		>	
Rotate		>	
			1 / 10
			Degree >
			Target >
			CROP X0 >
			CROP Y0 >
			CROP X0 >

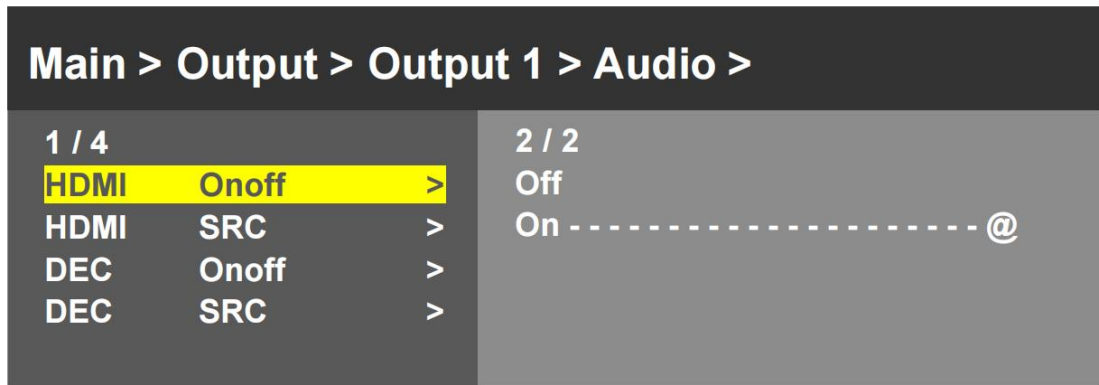
Image: for output image hue, brightness settings

Main > Output > Output 1 > Video >			
7 / 7			
Format		>	
Coord		>	
PIP		>	
Wall		>	
Image		>	
			1 / 4
			Hue >
			Saturation >
			Brightness >
			Contrast >

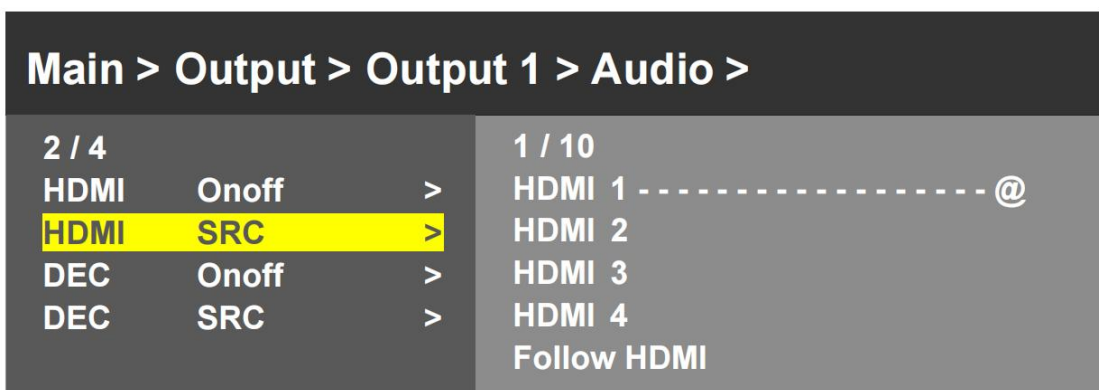
MENU>OUTPUT>Output 1>Audio

Main > Output > Output 1 > Audio >			
2 / 4			
Video		>	
Audio		>	
Power		>	
HDCP		>	
			1 / 4
	HDMI	Onoff	>
	HDMI	SRC	>
	DEC	Onoff	>
	DEC	SRC	>

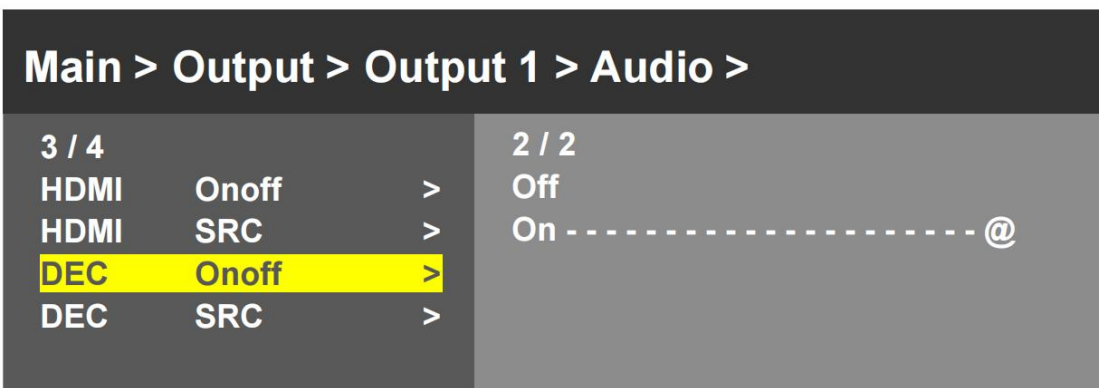
HDMI Onoff: HDMI Audio ON/OFF



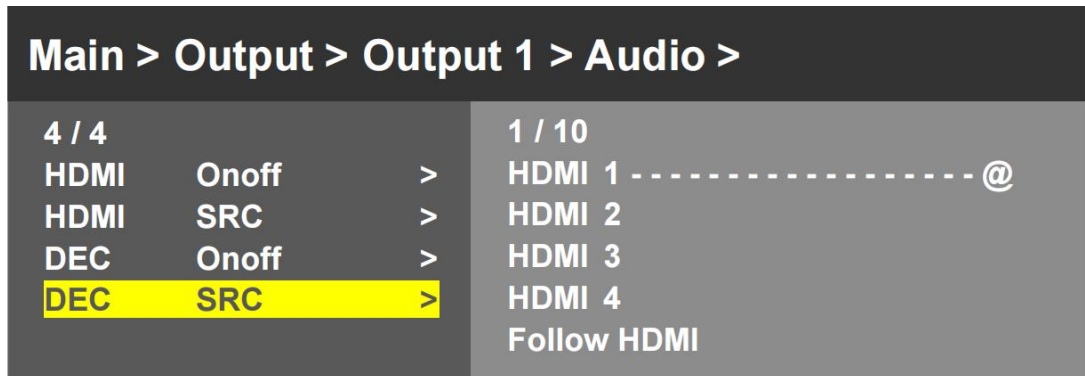
HDMI SRC: switch to different audio inputs



DEC Onoff: De-embedded audio ON/OFF

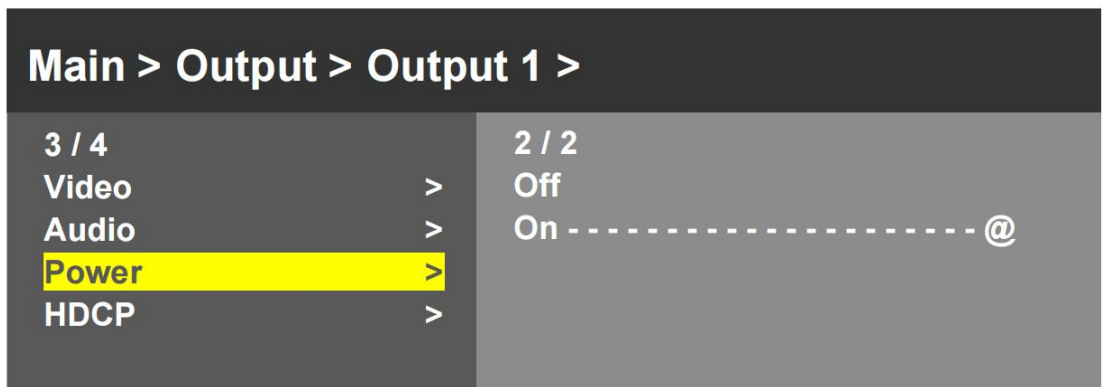


DEC SRC: De-embedded audio switching



MENU>OUTPUT>Output 1>Power

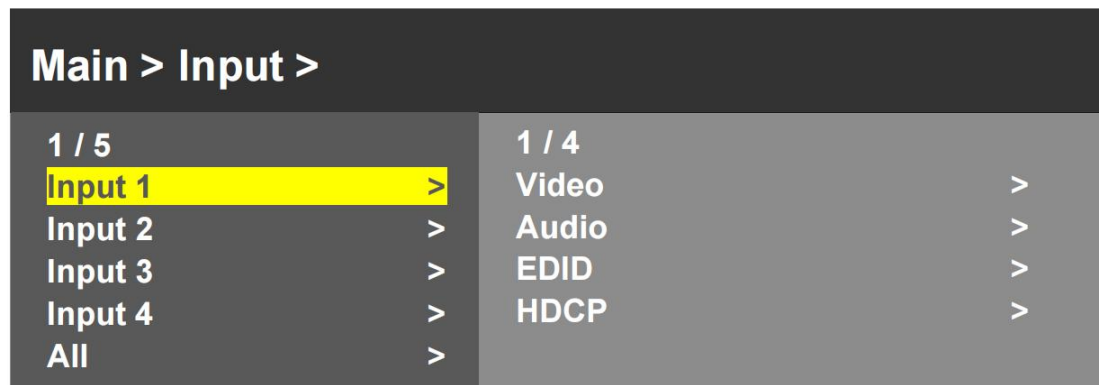
For the HDMI 5V ON/OFF



7.1.1 MENU>INPUT



MENU>INPUT>Input



Main > Input > Input 1 >

1 / 4		1 / 2	
Video	>	Onoff	>
Audio	>	Pattern	>
EDID	>		
HDCP	>		

Main > Input > Input 1 > Video

2 / 2		1 / 10	
Onoff	>	Disable-----@	
Pattern	>	Window	
		HRamp	
		VRamp	
		HGray	

MENU>INPUT>EDID

Main > Input > Input 1 >

3 / 4		1 / 2	
Video	>	Copy	>
Audio	>	Modify	>
EDID	>		
HDCP	>		

Main > Input > Input 1 > EDID

1 / 2		1 / 17	
Copy	>	Default 1-----@	
Modify	>	Default 2	
		Default 3	
		Default 4	
		User 1	

Main > Input > Input 1 > EDID > Copy

1 / 17	
Default 1 @	Name : XXX-1234
Default 2	FMT. : 10962160P60
Default 3	Color : 444 HLG
Default 4	Audio : LPCM-2 192KHz
User 1	

7.1.3 MENU>SETUP

Main >

3 / 5		1 / 8	>
Output	>	Network	>
Input	>	RS-232	>
Setup	>	LCD	>
Preset	>	OSD	>
Info	>	Menu	>

MENU>SETUP>Network

Main > Setup >

1 / 8		1 / 7	
Network >		DHCP	>
RS-232	>	IP	>
LCD	>	MASK	>
OSD	>	Gateway	>
Menu	>	Port	>

Main > Setup > Network

1 / 7		1 / 2	
DHCP >		No- - - - - @	
IP	>	Yes	
MASK	>		
Gateway	>		
Port	>		

Main > Setup > Network	
2 / 7	1 / 4
DHCP >	Part 0 >
IP >	Part 1 >
MASK >	Part 2 >
Gateway >	Part 3 >
Port >	

Main > Setup > Network	
5 / 7	1 / 3
DHCP >	TCP >
IP >	UDP >
MASK >	Telnet >
Gateway >	
Port >	

MENU>SETUP>RS232

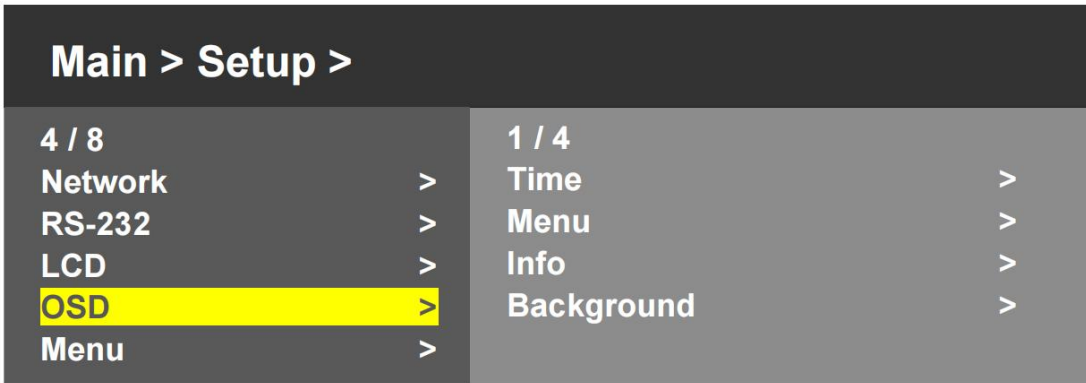
Main > Setup >	
2 / 8	1 / 4
Network >	Baud >
RS-232 >	Data >
LCD >	Stop >
OSD >	Parity >
Menu >	

Main > Setup > RS-232	
1 / 4	6 / 6
Baud >	9600
Data >	19200
Stop >	38400
Parity >	57600
	115200-.....@

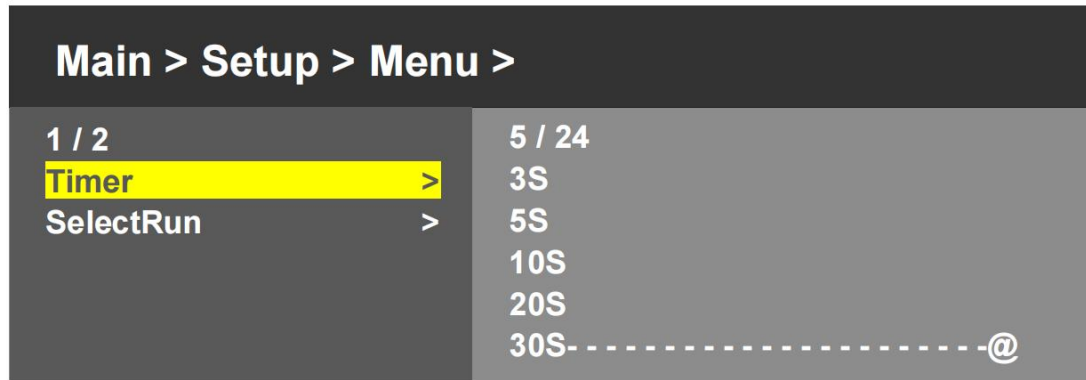
MENU>SETUP>LCD



MENU>SETUP>OSD



MENU>SETUP>Menu



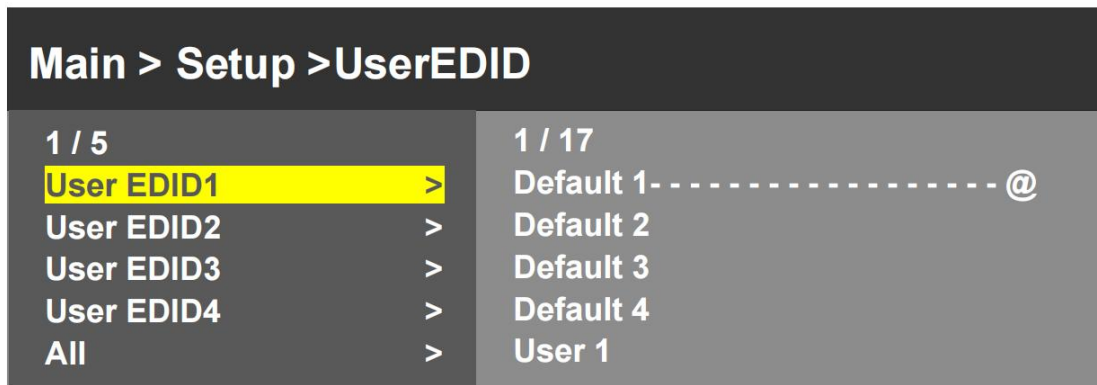
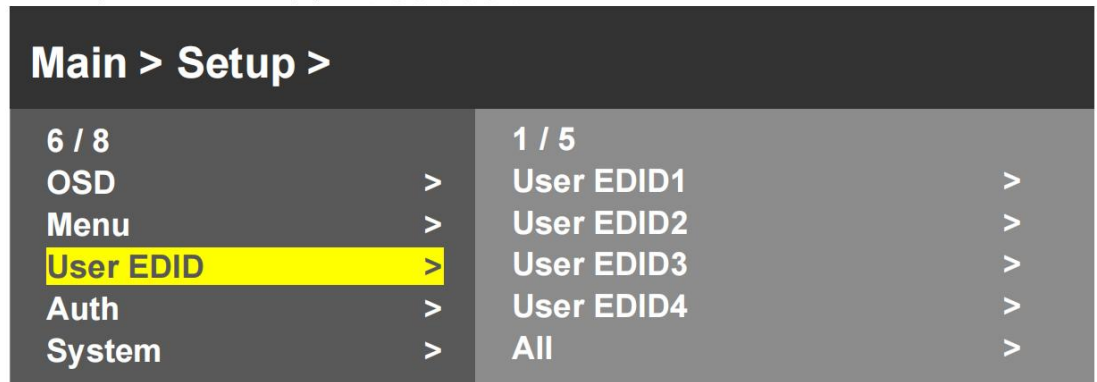
Timer for Menu to back the channel time



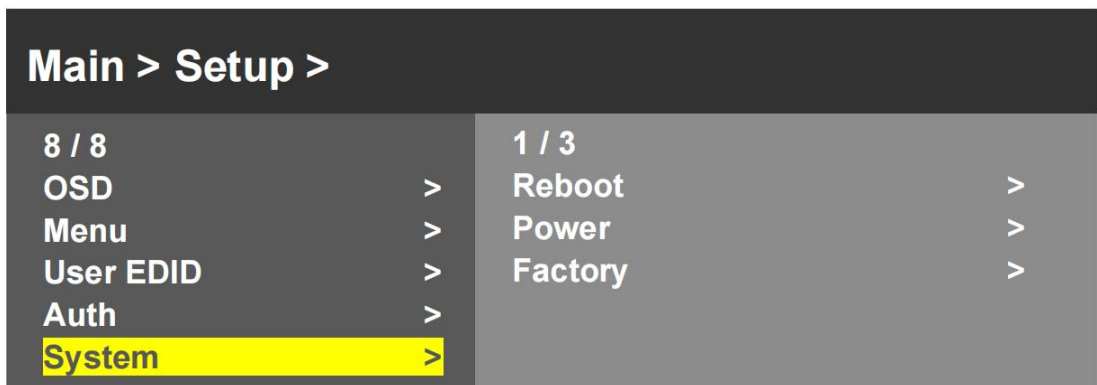
Disable means need to press Enter or OK to take action

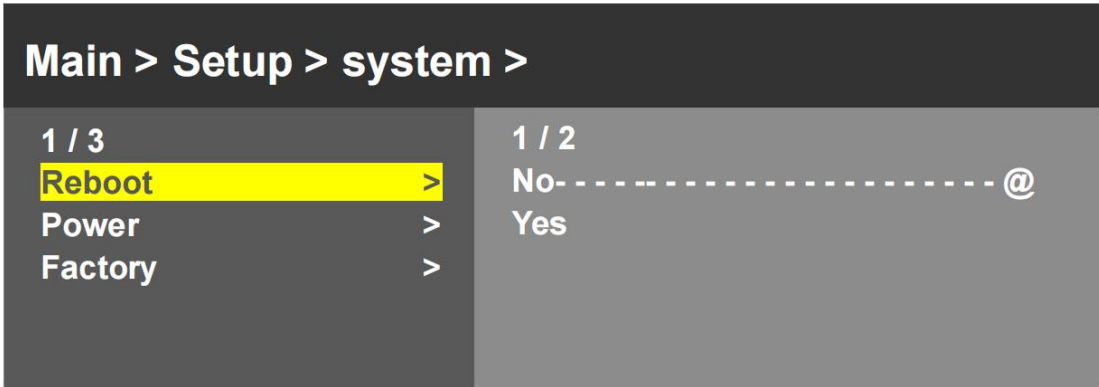
Enable means need need to press Enter or OK to run

MENU>SETUP>User EDID



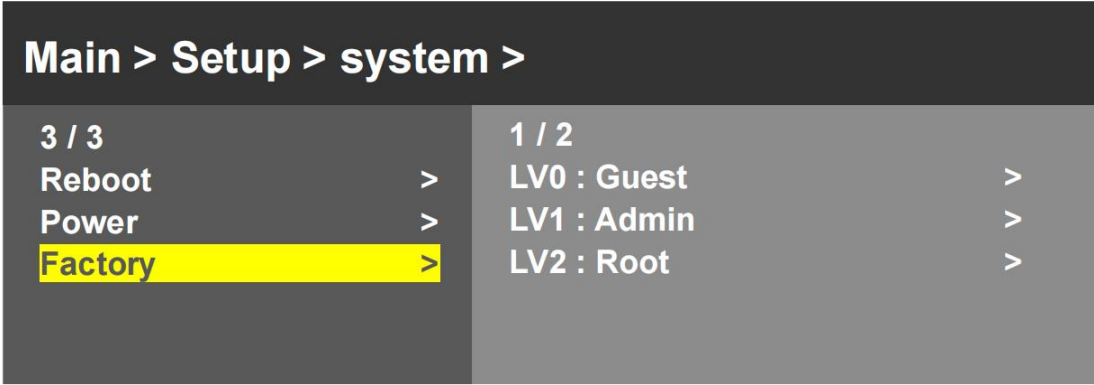
MENU>SETUP>System





Timed off for set a time to off the matrix, default with endlessness
 Timed on for set a time to start the matrix, default with endlessness
 Auto sleep means for auto sleep

MENU>SETUP>System



7.1.4 MENU>Preset

Main >

4 / 5		1 / 4	
Output	>	Clear	>
Input	>	Save	>
Setup	>	Call	>
Preset	>	Demo	>
Info	>		

Main > Preset >

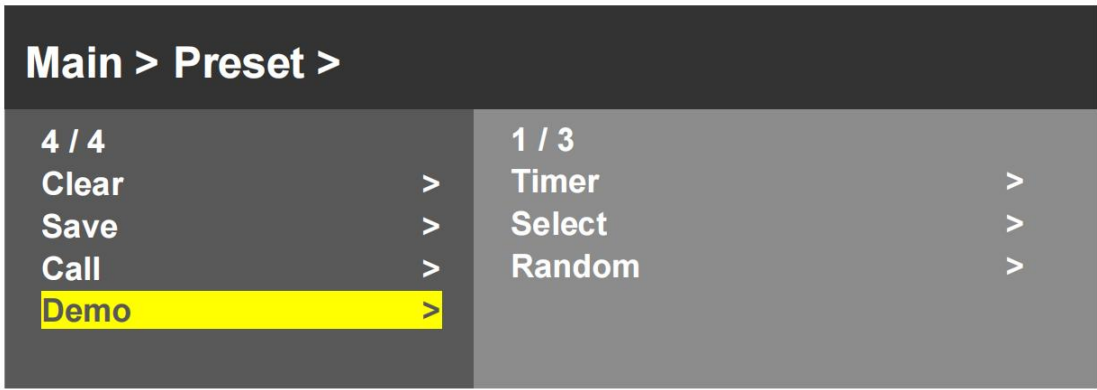
1 / 4		1 / 23	
Clear	>	S : P2P ----- @	
Save	>	W: 2x2	
Call	>	W: 1x2	
Demo	>	W: 1x2 1x2	
		W: 1x3	

Main > Preset >

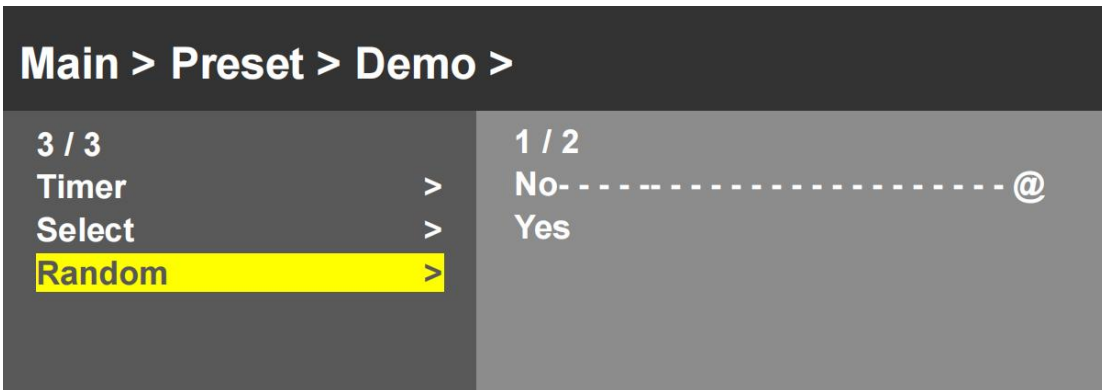
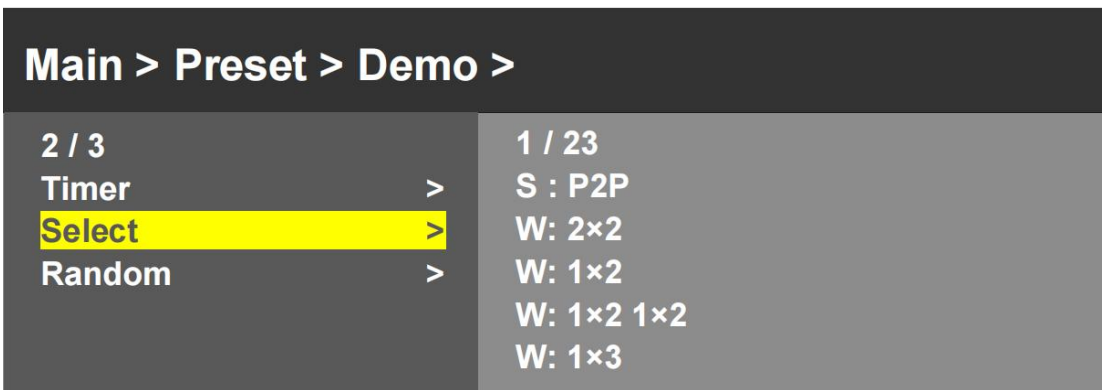
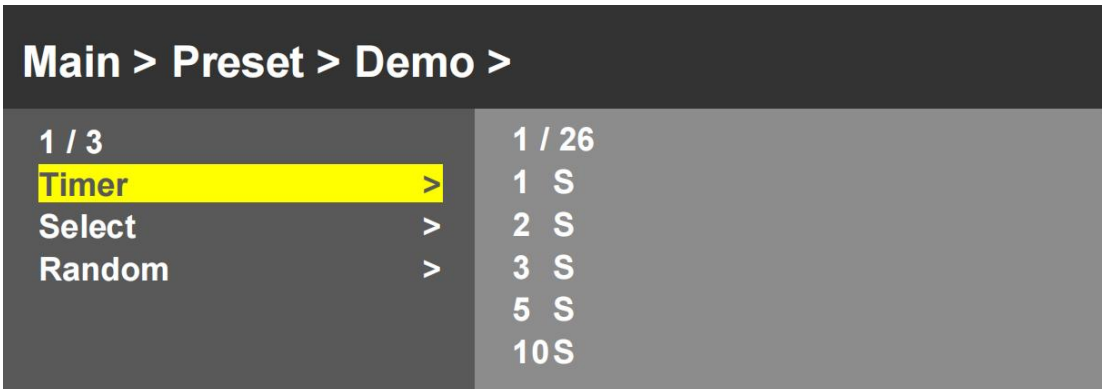
2 / 4		1 / 23	
Clear	>	S : P2P ----- @	
Save	>	W: 2x2	
Call	>	W: 1x2	
Demo	>	W: 1x2 1x2	
		W: 1x3	

Main > Preset >

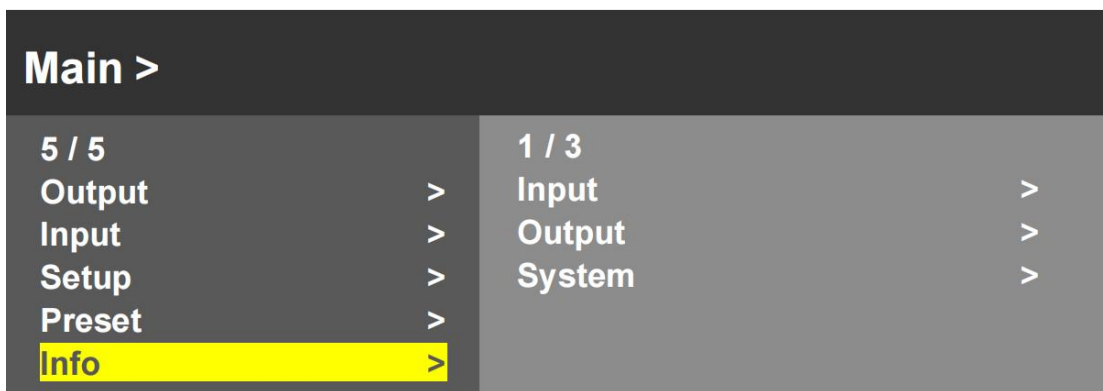
3 / 4		1 / 23	
Clear	>	S : P2P ----- @	
Save	>	W: 2x2	
Call	>	W: 1x2	
Demo	>	W: 1x2 1x2	
		W: 1x3	



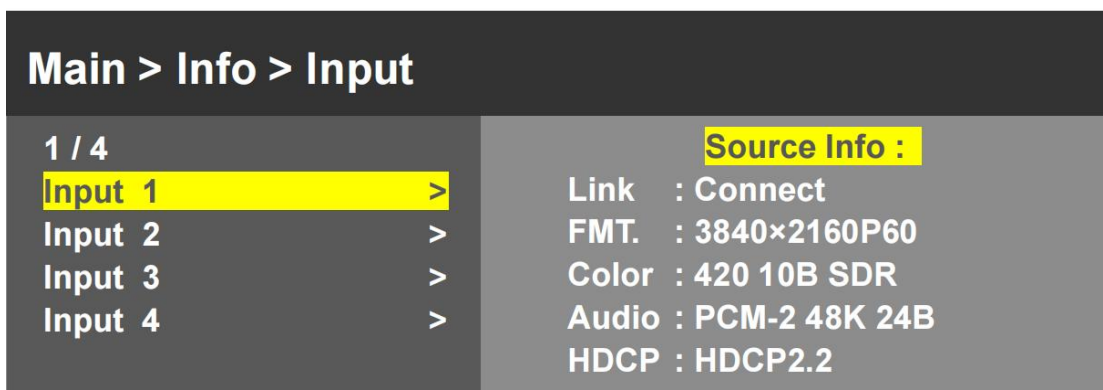
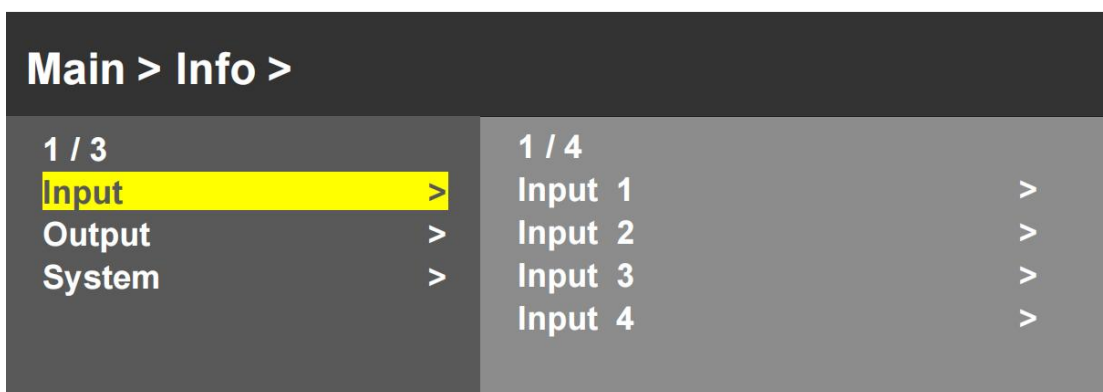
*Demo for the saved presets to cycling



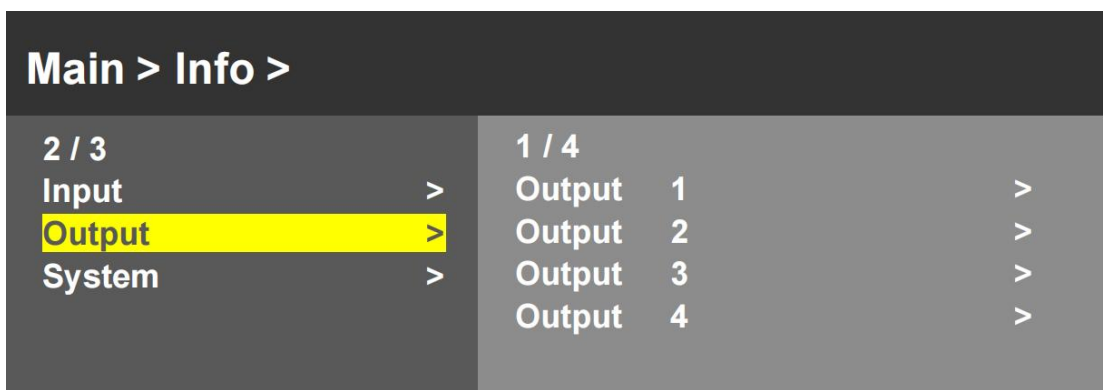
7.1.5 MENU>Info



MENU>Info>input



MENU>Info>output



Main > Info >

1 / 4	Sink Info :
Output 1 >	Link : TCL-0963
Output 2 >	FMT. : 4096×2160P60
Output 3 >	Color : 444 HLG
Output 4 >	Audio : DTSHD-8 192KHz
	HDCP : HDCP2.2

Main > Info >

1 / 4	Sink Info :
Output 1 >	Link : Unconnect
Output 2 >	
Output 3 >	
Output 4 >	

MENU>Info>System

Main > Info >

3 / 3	1 / 3
Input >	Device >
Output >	Version >
System >	Network >
Log >	

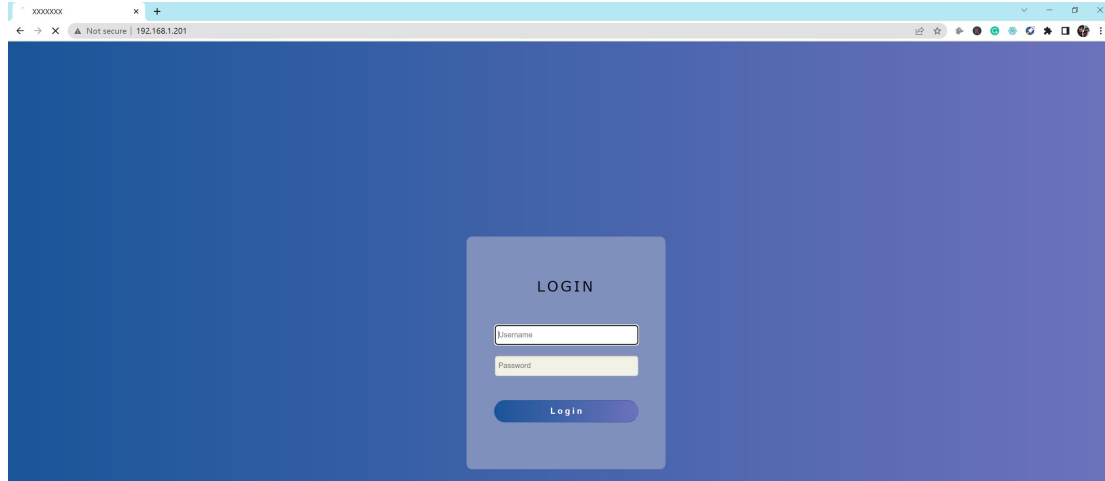
Main > Info > System

1 / 3	Device Info :
Device >	Co. : XXX
Versions >	Type : XXX
Network >	Web : www.xxxxx.com
	UID : 73D88C37

7.2 WEB Control

The default IP address are 192.168.1.200,

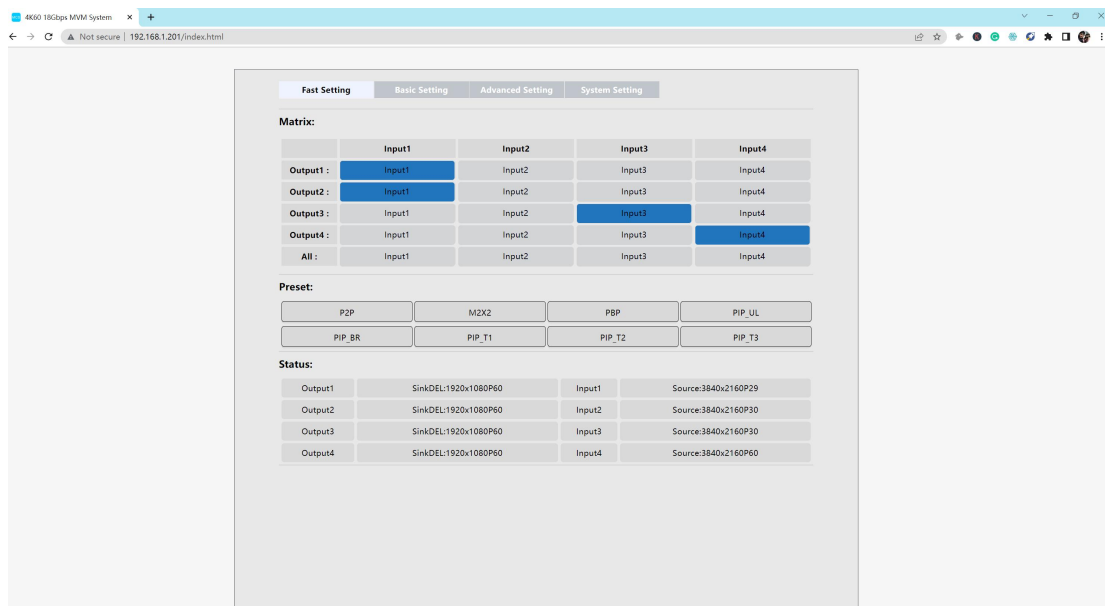
Accordingly to connected LAN port, enter the corresponding IP address, (Recommend with Google Chrome) as below:



Note: The default user name and password is the same: admin, click login after entering. Please make sure the control PC is at the same IP segment.

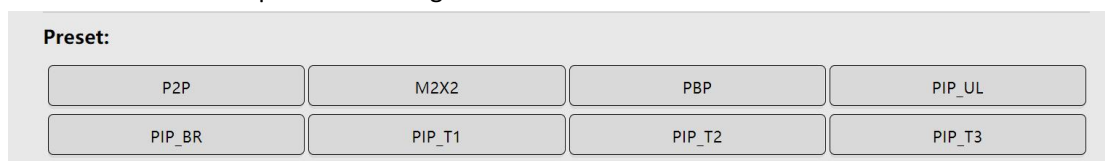
7.2.1 Fast setting

Mainly for the Matrix Switcher



Preset:

For the 8 multiviewer presets recalling



Status:

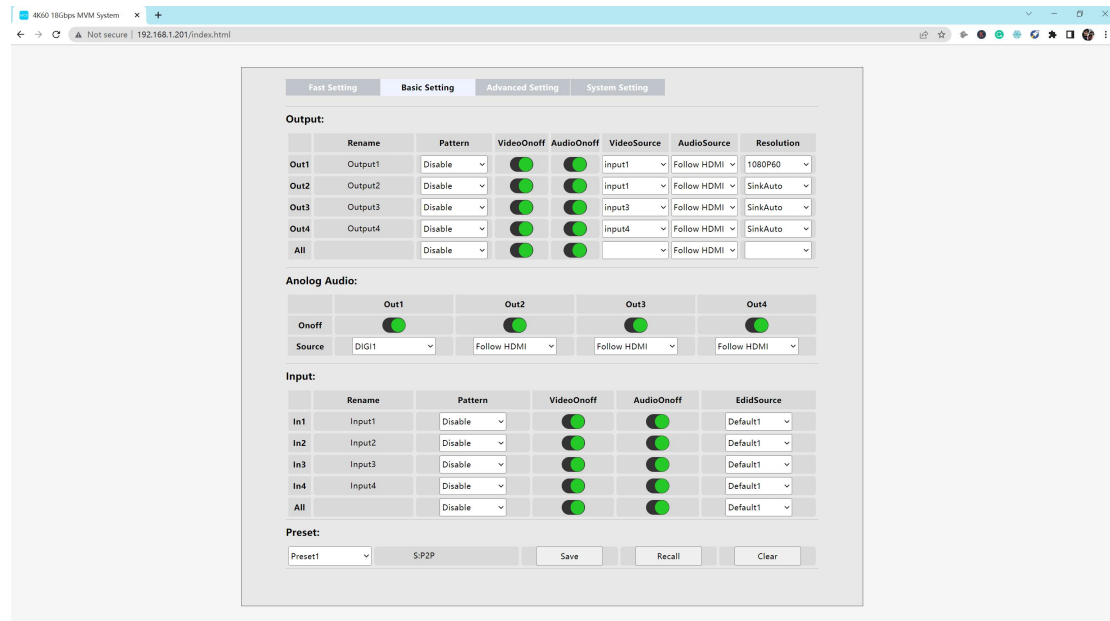
To show the current input and output info

Status:

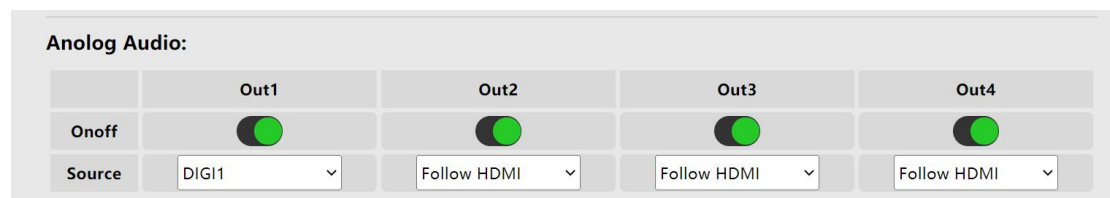
Output1	SinkDEL:1920x1080P60	Input1	Source:3840x2160P29
Output2	SinkDEL:1920x1080P60	Input2	Source:3840x2160P30
Output3	SinkDEL:1920x1080P60	Input3	Source:3840x2160P30
Output4	SinkDEL:1920x1080P60	Input4	Source:3840x2160P60

7.2.2 Basic setting

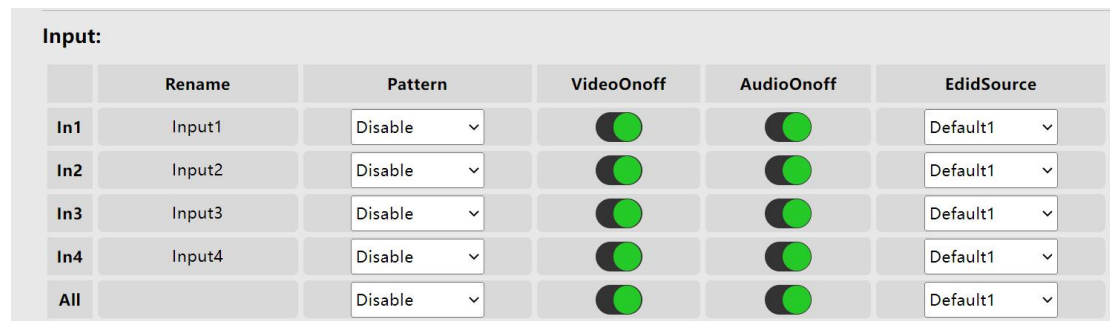
Output rename pattern, video, audio, inputs, audio source and output resolution settings



Analog Audio switching:



Input rename, parent, video and audio ON/OFF, EDID



Double click the Rename Rows to rename

Input:

	Rename	Pattern	VideoOnoff	AudioOnoff	EdidSource
In1	IAPTOP	Disable	<input type="checkbox"/>	<input type="checkbox"/>	Default1
In2	AppleTV	Disable	<input type="checkbox"/>	<input type="checkbox"/>	Default1
In3	Desktop	Disable	<input type="checkbox"/>	<input type="checkbox"/>	Default1
In4	Input4	Disable	<input type="checkbox"/>	<input type="checkbox"/>	Default1
All		Disable	<input type="checkbox"/>	<input type="checkbox"/>	Default1

Preset selection, rename, save, recall and clear, up to 23 presets

Preset:

Preset1

7.2.3 Advanced setting

Advanced Setting

EDID:

Import: Copy EDID From: Default1 to User1 Apply

Export: EDID File Path: [Browse] to User1 Default1 Apply

Coord:

Output-Coord	PIP	Crop-X0	Crop-Y0	Crop-X1	Crop-Y1	Zoom-X0	Zoom-Y0	Zoom-X1	Zoom-Y1	Confirm
Out1	<input type="checkbox"/>	0	0	6000	6000	0	0	3000	3000	Apply
Out2	<input type="checkbox"/>	0	0	6000	6000	3000	0	6000	3000	Apply
Out3	<input type="checkbox"/>	0	0	6000	6000	0	3000	3000	6000	Apply
Out4	<input type="checkbox"/>	0	0	6000	6000	3000	3000	6000	6000	Apply
All	<input type="checkbox"/>	0	0	6000	6000	0	0	6000	6000	Apply

7.2.4 System setting

System Setting

Network: DHCP: Off IP Address: 192.168.1.201 Net Mask Address: 255.255.255.0 Gate Way Address: 192.168.1.1 Mac Address: 00:08:DC:96:DF:BC Host Name: XXX-DFBC Apply

Account: User Name: [] New Password: [] Confirm The Password: [] Apply

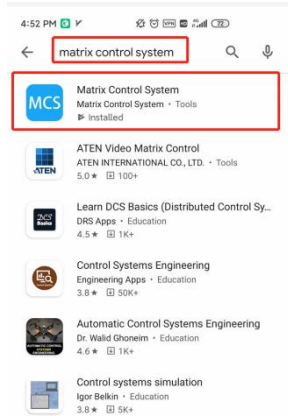
System-Info: Company: XXX Type: XXX McuVersion: V1.0.3 WebVersion: V1.0.0

System-Config: Standby: [] Reboot: [] Factory Run: [] Factory User: []

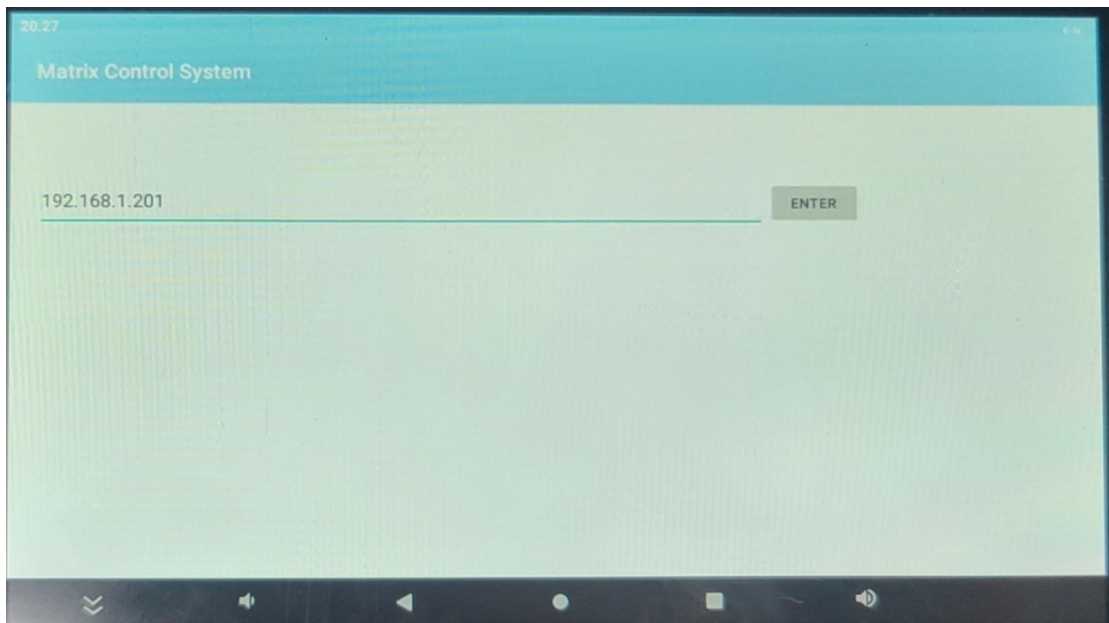
Import: Import: [] [Browse] CA: [] Apply Export: [] CA: [] Apply

7.3 APP Control

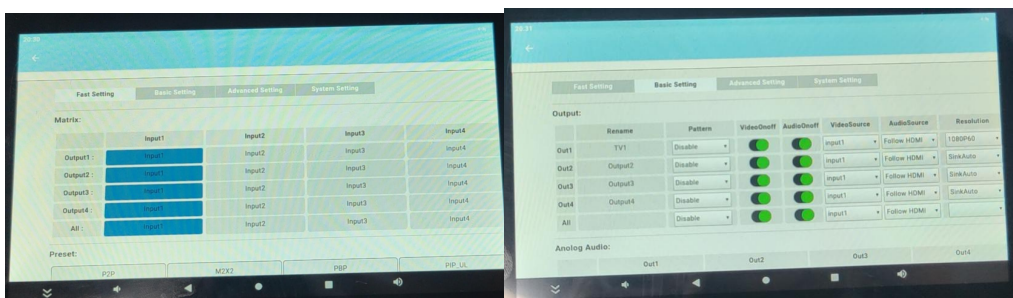
The matrix switchers also can support the iOS and Android APP control, users can search the keyword “Matrix Control System” in Apple store or the Google Play Store.
























Step 1: Make sure the matrix well connected with the WIFI router, and the iPad/Android devices are connected to this same WIFI. Then open on the MCS(matrix control system) APP and Enter the IP address of the matrix switcher(the default IP addresses 192.168.1.200):



Step 2: After Enter the IP address, it will need to login, the default user name and password both are the admin, After log in successfully, users can do the same functions as the WEB GUI operation:



7.4 IR Remote Control

	Standby or power on		Menu	
	Mute button		OK	
	Return to upper level		Enter	
	Move to next level		Down	
	Picture off		Return or exit	
	Page turn by 100 of the last sub-menu		Menu	
	Page turn by 10 of the last sub-menu		When selecting Output, means Out1--out4 When selecting Input, means In1--In4	
	Menu		Preset	
	All output		(N/A)	
	Up		Point to Point	

7.5 COM and TCP/IP Control Commands

RS232 cable with straight-through connection(USB-RS232 can be used directly to control)

Communication protocol:

Baud rate: 115200

Data bit: 8

Stop bit: 1

Check bit: None

The TCP port is 5000 and UDP is 4000

Commands	Explanation	Function description
YAll.	Y=1,2,3,4.....	Switch Input Y to all the outputs Eg. "1ALL." means switch input 1 to all outputs
All1.	One to one	Switch all the channels to be one to one. Eg.1->1, 2->2, 3->3.....
YXZ.	Y=1,2,3,4..... Z=1,2,3,4.....	Switch Input Y to Output Z Eg. "1X2." means switch Input 1 to output 2
YXZ&Q&W.	Y=1,2,3,4..... Z=1,2,3,4..... Q=1,2,3,4..... W=1,2,3,4.....	Switch Input Y to Output Z, Q, W Eg. "1X2&3&4." means switch Input 1 to Output 2, 3, 4
SaveY.	Y=1,2,3,4.....	Save current status to scene Y Eg. "Save2." means saving current status to Scene 2
RecallY.	Y=1,2,3,4.....	Recall the saved scene Y Eg. "Recall2." means recall the saved Scene 2
Y?.	Y=1,2,3,4.....	Check the Input Y to outputs switching status Eg. "1?." means to check Input 1 switching status

Note:

- Every command ends with a period "." and it can't be missing.
- The letter can be capital or small letter.
- Switch success will return as "OK", and failed will return as "ERR".'

Multiview modes:

M-2x2



M-3x1 L



Video Wall

W-2x2



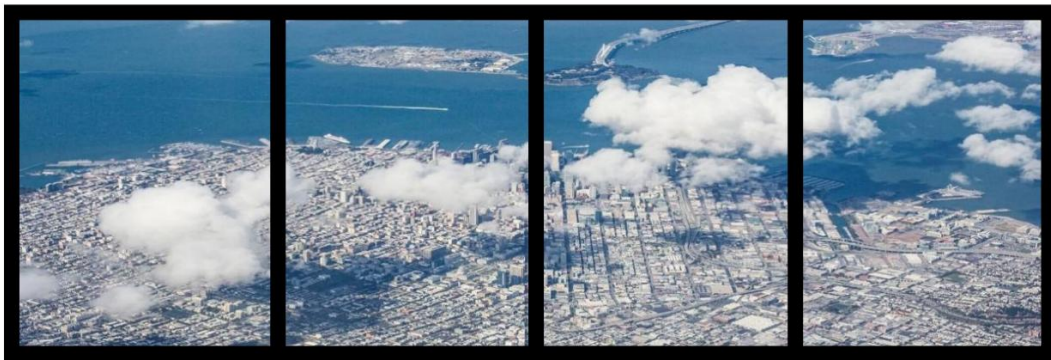
W-1x2 1x2



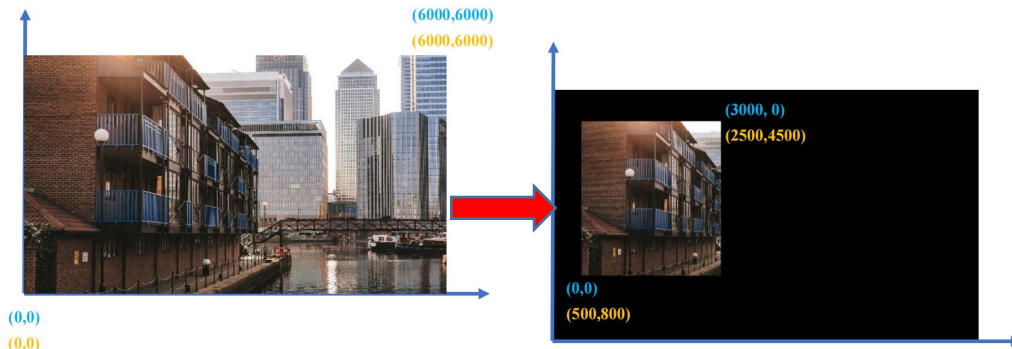
W-1x3



W-1x4



How to crop and zoom:



Way 1: By the front push button/IR remote with the OSD:

① 【MAIN】 -> 【Output】 -> 【Output 1】 -> 【Video】 -> 【Coord】

② Adjust Crop and Zoom

【Crop X0】 -> 【0】

【Crop Y0】 -> 【0】

【Crop X1】 -> 【3000】

【Crop Y1】 -> 【0】

【Zoom X0】 -> 【500】

【Zoom Y0】 -> 【800】

【Zoom X1】 -> 【2500】

【Zoom Y1】 -> 【4500】

Way2: By the WEB GUI control

Coord:

Output-Coord	PIP	Crop-X0	Crop-Y0	Crop-X1	Crop-Y1	Zoom-X0	Zoom-Y0	Zoom-X1	Zoom-Y1	Confirm
Out1	<input type="radio"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="3000"/>	<input type="text" value="6000"/>	<input type="text" value="500"/>	<input type="text" value="800"/>	<input type="text" value="2500"/>	<input type="text" value="4500"/>	<input type="button" value="Apply"/>
Out2	<input type="radio"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="6000"/>	<input type="text" value="6000"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="6000"/>	<input type="text" value="6000"/>	<input type="button" value="Apply"/>
Out3	<input type="radio"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="6000"/>	<input type="text" value="6000"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="6000"/>	<input type="text" value="6000"/>	<input type="button" value="Apply"/>
Out4	<input type="radio"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="6000"/>	<input type="text" value="6000"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="6000"/>	<input type="text" value="6000"/>	<input type="button" value="Apply"/>
All	<input type="radio"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="6000"/>	<input type="text" value="6000"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="6000"/>	<input type="text" value="6000"/>	<input type="button" value="Apply"/>

8. Trouble Shooting and Attention

No signal on the display?

- Make sure all the power code well connected
- Check the display switcher and make sure it's in good condition
- Make sure the cables between the device and display are short than 10 meters for 4K
- Reconnect the cables and restart the system
- Make sure the signal sources are on
- Check the cables between the devices and displays are connected correctly.
- Make sure the display can support the output resolution.

9. After Sales

9.1 Warranty Information

The Company warrants that the process and materials of the product are not defective under normal use and service for 2 (2) year following the date of purchase from the Company or its authorized distributors.

If the product does not work within the guaranteed warranty period, the company will choose and pay for the repair of the defective product or component, the delivery of the equivalent product or component to the user for replacement of the defective item, or refund the payment which users have made.

The replaced product will become the property of the Company.

The replacement product could be new or repaired.

Whichever is longer, any replacement or repaired of the product or component is for a period of ninety (90) days or the remaining period of the initial warranty. The Company shall not be responsible for any software, firmware, information, or memory data contained in, stored in, or integrated with the product repaired by the customer's return, whether or not during the warranty period.

9.2 Warranty limitations and exceptions

Except above limited warranty, if the product is damaged by over usage, incorrectly use, ignore, accident, unusual physical pressure or voltage, unauthorized modification, alteration or services rendered by someone other than the Company or its authorized agent, the company will not have to bear additional obligations. Except using the product properly in the proper application or normal usage