KRAMER



USER MANUAL

MODEL:

VS-3232DN-EM

4x4 to 32x32 Modular Multi-Format Managed Digital Matrix Switcher

P/N: 2900-300932 Rev 2 www.KramerAV.com



Scan for full manual

VS-3232DN-EM Quick Start Guide

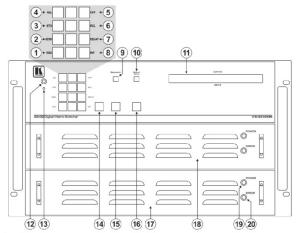
This guide helps you install and use your VS-3232DN-EM for the first time.

Go to <u>www.kramerav.com/downloads/VS-3232DN-EM</u> to download the latest user manual and check if firmware upgrades are available.

Step 1: Check what's in the box

- ☑ Infrared remote control transmitter with batteries (for future use)
 ☑ 1 Set of rack ears (attached)

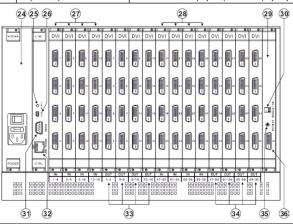
Step 2: Get to know your VS-3232DN-EM



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(21)	(22)	23)

#	Feature			Function
1			ESC	Press to exit the current operation.
2			EDID	Press to assign EDID channels.
3			STO	Press to store the current setup in a preset. After pressing the MENU button, this button lights and is enabled.
4	Double- function	Menu	ALL	Press to connect an input to all outputs. After pressing the MENU button, this button lights and is enabled.
5	Selector	Button	OFF	Press to turn off an output. After pressing the MENU button, this button lights and is enabled.
6	Buttons Area	Functions	RCL	Press to recall a preset. After pressing the MENU button, this button lights and is enabled.
7	Alea		DELAY	Press to set the delay between confirming an action and the execution of the action.
8			ENT	Press to complete the input-output setup when using a one-digit number instead of two digits. For example, to enter input 5, you can press either 05 or 5, ENTER. Press to enter the options in a setup menu.
9	BREAKAV	VAY Button		Press to exit a menu.

#	Feature	Function	
10	DEFAULT SETUP Button	Press to recall the default setup.	
11	OUTPUTS/INPUTS	Displays the outputs (upper row) switched to the selected inputs (lower row).	
_	LCD Display	Displays user interface messages and menus.	
12	IR Receiver	Infrared remote control sensor (for future use).	
13	IR LED	Lights yellow when receiving commands from the IR remote control transmitter (for future use).	
14	TAKE Button	Press to confirm actions.	
15	MENU Button	Press once to enable the ALL, OFF, STO and RCL buttons.	
		Press again to enter the configuration menu.	
		When in a Menu, press to cycle through the menu items.	
16	LOCK Button	Press and hold for approximately 2 sec to lock/unlock the front panel buttons.	
17	Power Supply	Supplies power to the device.	
18			
19	POWER LED	Lights green when power supply is active and the device is powered on.	
20	ERROR LED	Lights red when an error is detected. Briefly lights red immediately following a power disruptio	
		(e.g., cable disconnection, power off, and so on).	
21	◀ (Backward)	Press to shift the display right (the LCD display only shows 13 cross-points out of a total of 32).	
22	1, 2, 3, 4, 5, 6, 7, 8, 9, 0	Numeric keypad, 1 to 0.	
23	► (Forward)	Press to shift the display left (the LCD display only shows 13 cross-points out of a total of 32).	



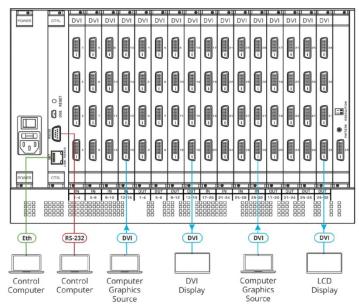
#	Feature		Function
24	AC Mains Power Module		Fuse holder and power cord socket. Connect to the AC mains supply.
25	RESET Button		Press to restart the VS-3232DN-EM.
26	USB Virtual COM Port USB Mini-B Connector		Connect to a PC or remote controller and perform firmware upgrade of the device and compatible input/output cards.
27	IN 1~16 Connectors	INPUTS	Connect to the relevant video sources, depending on the cards installed (1 to 16).
28	IN 17~32 Connectors		Connect to the relevant video sources, depending on the cards installed (7 to 32).
29	TEST Module		Signal generator module for testing video outputs.
30	RESOLUTION DIP-switches		Set the resolution for video generated by the Test module.
31	RS-232 9-pin D-sub Port		Connects to the remote operation PC or remote controller and perform firmware upgrade of the device and compatible input/output cards.
32	NET Ethernet RJ-45 Connector		Connect to a PC or controller via the Ethernet LAN and perform firmware upgrade of the device and compatible input/output cards. The LINK LED flashes when communication is active. The POWER LED lights when the interface receives power.
33	OUT 1~16 Connectors	OUTPUTS	Connect to the relevant video acceptors, depending on the cards installed (1 to 16).
34	OUT 17~32 Connectors		Connect to the relevant video acceptors, depending on the cards installed (17 to 32).
35	PATTERN Button		Press the button repeatedly to change the video pattern generated by the Test module.
36	Test Module DVI Molex 24-pin Video Connector		Connect to one of the relevant video inputs/outputs to aid in troubleshooting.

Step 3: Install the VS-3232DN-EM

To rack mount the machine, the VS-3232DN-EM is pre-assembled with ear brackets attached.

Step 4: Connect the inputs and outputs

Always switch OFF the power on each device before connecting it to your VS-3232DN-EM. For best results, we recommend that you always use Kramer high-performance cables to connect AV equipment to the VS-3232DN-EM.



Port Numbering:

All cards (except DVI dual link cards) have four physical ports.

Numbering of ports is sequential from top to bottom and left to right.

Each DVI dual link card provides two physical ports which causes the loss of two numbers in the numbering sequence of that card only.

Note: the maximum number of ports may vary.

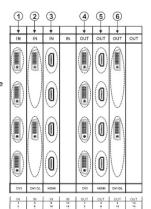


Diagram #	Actual Port #
1	IN 1, IN 2, IN 3, IN 4
2	IN 5, IN 6
3	IN 9, IN 10, IN 11, IN 12
4	OUT 1, OUT 2, OUT 3, OUT 4
5	OUT 5, OUT 6, OUT 7, OUT 8
6	OUT 9, OUT 10

Note: There is no IN 7, IN 8, OUT 11 or OUT 12 because these slots contain DVI dual link cards.

Step 5: Connect the power

Connect the AC power cord to the rear of the VS-3232DN-EM, switch on its power and then switch on the power of connected

Safety Instructions



There are no operator serviceable parts inside the unit. Use only the power cord that is supplied with the unit

Do not open the unit. High voltages can cause electrical shock! Servicing by qualified personnel only.

Warning: Disconnect the power and unplug the unit from the wall before installing See www.KramerAV.com for updated safety information.

Step 6: Set operation parameters

The VS-3232DN-EM does not have separate output and input buttons. Instead, the front panel includes a numeric keypad.

When the unit is powered-on, the last matrix setup that was used is loaded. Use either the setup recall (records a stored configuration from a preset) or default setup recall (for quick retrieval of a commonly used programmable default setup) functions to retrieve other setups.

The LCD display can show only 13 out of the 32 available matrix combinations at once. To view any of the matrix combinations use the ◀ or the ▶ buttons on the front panel to shift the display to the right or left.

After switching on the power, the LCD display shows the following screens in sequence:

> KRAMER ELECTRONICS, LTD 32 SERIES MATRIX

> > Load Main Setup

01 02 03 04 05 06 07 08 09 10 11 12 13 01 02 03 04 05 06 07 08 09 10 11 12 13

Step 7: Operate via the front panel buttons, remote control, and via the:

RS-232 and Ethernet:

RS-232				
Protocol 3000				
Baud Rate:	115200			
Data Bits:	8			
Stop Bits:	1			
Parity:	None			
Command Format:	HEX			
P3000, to switch Input 4 to Output 2:	#VID 4>2			
Ethernet				
IP Address:	192.168.1.39			
TCP Port#:	5000			
UDP Port #:	50000			
Concurrent TCP Connections:	32			
Full Factory Reset				
Front Panel: Press MENU twice. Select Total Matrix Reset > Factory default. Press TAP				
EDID				
EDID data is passed between Output 1 and Input 1				

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1 Introduction

Welcome to Kramer Electronics! Since 1981, Kramer Electronics has been providing a world of unique, creative, and affordable solutions to the vast range of problems that confront video, audio, presentation, and broadcasting professionals on a daily basis. In recent years, we have redesigned and upgraded most of our line, making the best even better!

Our 1,000-plus different models now appear in 14 groups that are clearly defined by function: GROUP 1: Distribution Amplifiers; GROUP 2: Switchers and Routers; GROUP 3: Control Systems; GROUP 4: Format/Standards Converters; GROUP 5: Range Extenders and Repeaters; GROUP 6: Specialty AV Products; GROUP 7: Scan Converters and Scalers; GROUP 8: Cables and Connectors; GROUP 9: Room Connectivity; GROUP 10: Accessories and Rack Adapters; GROUP 11: Sierra Video Products; GROUP 12: Digital Signage; GROUP 13: Audio; GROUP 14: Collaboration; and GROUP 15: KM & KVM Switches.

Congratulations on purchasing your Kramer **VS-3232DN-EM** 4x4 to 32x32 Modular Multi-Format Managed Digital Matrix Switcher. This product, which incorporates HDMI™ technology, is ideal for:

- Professional display systems requiring video signal routing
- Broadcast, presentation and production facilities, as well as monitoring in large duplication systems
- Rental/staging applications



Throughout this user manual the chassis configuration is shown with 32 DVI inputs and 32 DVI outputs as a representation only.

The following cards are available and may be mixed in the same chassis:

- UHD-IN4-F32 / UHD-OUT4-F32 (see <u>Section 10.1</u>)
- UHDA-IN4-F32 / UHDA-OUT4-F32 (see <u>Section 10.2</u>)
- HDBT-IN4-F32 / HDBT-OUT4-F32 (see <u>Section 10.3</u>)
- DT-IN4-F32 / DT-OUT4-F32 (see Section 10.4)
- DTAxr-IN4-F32 / DTAxr-OUT4-F32 (see <u>Section 10.5</u>)

- H-IN4-F32 / H-OUT4-F32 (see <u>Section 10.6</u>)
- HAD-IN4-F32 / HAD-OUT4-F32 (see <u>Section 10.7</u>)
- HAA-IN4-F32 / HAA-OUT4-F32 (see Section 10.8)
- HDCP-IN4-F32 / HDCP-OUT4-F32 (see <u>Section 10.9</u>)
- DGKat-IN4-F32 / DGKat-OUT4-F32 (see Section 10.10)
- F670-IN4-F32 / F670-OUT4-F32 (see Section 10.11)
- F610-IN4-F32 / F610-OUT4-F32 (see <u>Section 10.12</u>)
- DVI-IN4-F32 / DVI-OUT4-F32 (see Section 10.13)
- DL-IN2-F32 / DL-OUT2-F32 (see Section 10.14)
- SDIA-IN4-F32 (see <u>Section 10.15</u>)
- VGAA-IN4-F32 / VGAA-OUT4-F32 (see Section 10.16)
- AAD-IN4-F32 / AAD-OUT4-F32 (see Section 10.17)



The F670-IN4/OUT4-F32 cards are fully compatible with the Kramer **670T/670R** and **671T/671R** HDMI/DVI transmitters and receivers for non-HDCP content.

2 Getting Started

We recommend that you:

- Unpack the equipment carefully and save the original box and packaging materials for possible future shipment
- Review the contents of this user manual



Go to www.kramerav.com/downloads/VS-3232DN-EM to check for up-to-date user manuals, application programs, and to check if firmware upgrades are available (where appropriate).

2.1 Achieving the Best Performance

To achieve the best performance:

- Use only good quality connection cables (we recommend Kramer highperformance, high-resolution cables) to avoid interference, deterioration in signal quality due to poor matching, and elevated noise levels (often associated with low quality cables)
- Do not secure the cables in tight bundles or roll the slack into tight coils
- Avoid interference from neighbouring electrical appliances that may adversely influence signal quality
- Position your VS-3232DN-EM away from moisture, excessive sunlight and dust



This equipment is to be used only inside a building. It may only be connected to other equipment that is installed inside a building.

2.2 Safety Instructions AC



Caution: There are no operator serviceable parts inside the unit

Warning: Use only the power cord that is supplied with the unit

Warning: Do not open the unit. High voltages can cause electrical

shock! Servicing by qualified personnel only

Warning: Disconnect the power and unplug the unit from the wall

before installing

2.3 Safety Instructions (Laser)



Warning: Class 1 laser product

- Invisible laser radiation present
- Avoid long-term viewing of laser
- Avoid the use of magnifying viewing aids or instruments (such as binoculars, telescopes, microscopes and magnifying lenses, but not spectacles or contact lenses)
- Avoid placing optical devices in the emitted beam that could cause the concentration of the laser radiation to be increased

2.4 Recycling Kramer Products

The Waste Electrical and Electronic Equipment (WEEE) Directive 2002/96/EC aims to reduce the amount of WEEE sent for disposal to landfill or incineration by requiring it to be collected and recycled. To comply with the WEEE Directive, Kramer Electronics has made arrangements with the European Advanced Recycling Network (EARN) and will cover any costs of treatment, recycling and recovery of waste Kramer Electronics branded equipment on arrival at the EARN facility. For details of Kramer's recycling arrangements in your particular country go to our recycling pages at www.kramerav.com/support/recycling/.

2.5 About Fast Switching

Older display devices require a longer time between the loss of one digital signal and the introduction of another, as well as a physical disconnection of the interconnecting cable in order to be able to detect and adjust to the new video attributes and parameters. Normal switching, therefore, introduced a 5V signal disconnection along with a delay in switching. Many newer display devices, however, are now capable of accepting "on-the-fly" switching.

Depending on the display device in use, the **VS-3232DN-EM** allows for fast switching (minor reset and the connection kept alive) and extra fast switching (no reset and the connection kept alive), see Section 7.2.4. Using the fast and extra fast

switching modes allows for fraction-of-a-second switching times when using high performance display devices or when using a scaler on the video output.

2.6 About HDBaseT™ Technology

HDBaseT™ is an advanced all-in-one connectivity technology (supported by the HDBaseT Alliance). It is particularly suitable in the consumer home environment as a digital home networking alternative where it enables you to replace numerous cables and connectors by a single LAN cable used to transmit, for example, uncompressed full high definition video, audio, IR, as well as various control signals.



The products described in this user manual are HDBaseT certified.

2.7 About EDID

The Extended Display Identification Data (EDID) is a data-structure provided by a display, to describe its capabilities to a graphics card (that is connected to the display's source). The EDID enables the **VS-3232DN-EM** to "know" what kind of monitor is connected to the output. The EDID includes the manufacturer's name, the product type, the timing data supported by the display, the display size, luminance data and (for digital displays only) the pixel mapping data. EDID is defined by a standard published by the Video Electronics Standards Association (VESA).

2.8 About Power Connect™

The Power Connect[™] feature here means that the **VS-3232DN-EM** can supply power to the TP transmitters and receivers (for example, the **TP-573** and **TP-574**) as long as the devices are within 90m (270ft) of each other. The Power Connect[™] feature applies as long as the cable can carry power and the distance does not exceed 90m on standard CAT 5 cable. For longer distances, a heavier gauge cable should be used (a TP cable is still suitable for the video/audio transmission, but not for feeding the power at these distances).

3 Overview

The Kramer **VS-3232DN-EM** is a high performance matrix switcher chassis for AV signals. The unit is modular and populated from 4 x 4 to 32 x 32 ports in increments of four inputs and/or four outputs. The unit supports various signals, depending on the type of cards installed and includes a power supply, control module and a test module that can monitor and test any video input and output in the matrix. It features a very high bandwidth of up to 3.4Gbps (for the chassis only, effective bandwidth of the system depends on the input / output cards, see <u>Section 10</u>) that ensures transparent performance even in the most critical applications. The cards re-clock and equalize the signals and the chassis can route any or all inputs to any or all outputs simultaneously.

The **VS-3232DN-EM** is highly configurable—you can add or remove inputs and outputs independently in groups of four and mix different types of input/output cards in the same chassis. For example, you can configure a device as a 4×24 or a 32×8 matrix switcher to exactly suit your needs.

The VS-3232DN-EM features:

- Full 32 x 32 non-blocking matrix array to switch any of the 32 input digital signals to any or all outputs (see <u>Section 5</u>)
- Easy access to 59 pre-set memory locations for quick access to user-defined setups
- Fast switching on outputs to reduce or remove switching delay
- Redundant, hot swappable power supply (optional)
- Simple firmware upgrade of compatible devices (see <u>Section 14</u>)
- Seamless integration with Kramer Network for switching, card status, port status, firmware upgrades (of compatible cards), and more
- A 40 character by 2 line LCD that shows the operational status or the configuration menu
- A lock function to prevent tampering with the front panel
- A default EDID (Extended Display Identification Data) for each input

- Non-volatile EDID storage
- Kramer Core™ Flexible infrastructure conversion. Copper, fiber or Twisted
 Pair, all can be used at the same time according to input/output module
 selection. The matrix receives signals from compatible Kramer transmitters,
 automatically converts between available infrastructure options and sends the
 signals to compatible Kramer receivers
- Max. Data Rate 10.2Gbps (3.4Gbps per graphic channel) when using compatible cards
- HDTV Compatible
- HDCP Compliant With DVI (HDCP), HDMI, F670, HDBaseT, HDMI with audio and DGKat modules
- HDMI Support
- DGKat™ Signal Integration Kramer's unique technology for converting TMDS as well as control and communication to signals that run over twisted pair cables. For optimum range and performance using, use recommended Kramer cables, available at www.kramerav.com/product/VS-3232DN-EM
- Kramer Equalization & re-Klocking[™] Technology Rebuilds the digital signal to travel longer distances
- Optional Fast Switching Support For fraction of a second switching
- Modular & Easily Configurable Platform Input or output module types can be mixed and added in increments of 4 from 4x4 up to 32x32
- Versatile Selection of Modules Including DVI, HDMI, HDCP (HDMI over DVI connector), Dual Link DVI, HDMI over Fiber, DVI over Fiber, HDBaseT, HDMI with analog audio interface, HDMI with digital audio interface, VGA and DGKat (HDMI over twisted pair)
- Kramer Protocol 3000 Support
- Flexible Configuration To disable HDCP support and convert between HDMI and DVI

You can operate the VS-3232DN-EM via the front panel buttons or remotely via:

- RS-232 or USB (VCOM) serial commands transmitted by a touch screen system, PC or other serial controller
- Ethernet over a LAN
- The infrared remote control transmitter (future)
- Kramer Network enterprise management platform



The **VS-3232DN-EM** is a sophisticated device but has nevertheless been designed to be simple to operate using an intuitive front panel keypad. For details of how to route inputs to outputs, see <u>Section 6.4</u>.

The **VS-3232DN-EM** is housed in a 19" rack-mountable enclosure.

3.1 Defining the VS-3232DN-EM 4x4 to 32x32 Modular Multi-Format Managed Digital Matrix Switcher

This section defines the front and rear panels of the VS-3232DN-EM.

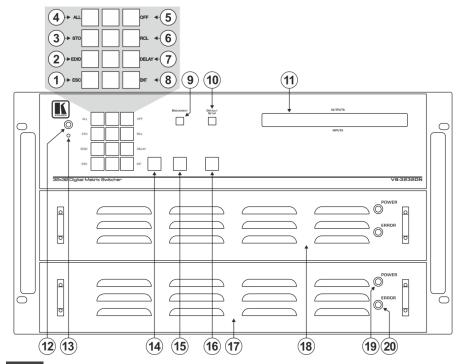


Figure 1: VS-3232DN-EM Front Panel



Buttons 14, 15 and 16 function as the TAKE, MENU and LOCK buttons respectively.

#	Feature			Function
1			ESC	Press to exit the current operation
2		Menu Button	EDID	Press to assign EDID channels
3			STO	Press to store the current setup in a preset. After pressing the MENU button, this button lights and is enabled.
4	- Double-		ALL	Press to connect an input to all outputs. After pressing the MENU button, this button lights and is enabled.
5	function Selector		OFF	Press to turn off an output. After pressing the MENU button, this button lights and is enabled.
6	Buttons Area	Functions	RCL	Press to recall a preset. After pressing the MENU button, this button lights and is enabled.
7			DELAY	Press to set the delay between confirming an action and the execution of the action
8			ENT	Press to complete the input-output setup when using a one-digit number instead of two digits. For example, to enter input 5, you can press either 05 or 5, ENT. Press to enter the options in a setup menu.
9	BREAKAW	AY Button	1	Press to exit a menu (see Section 7)
10	_	SETUP Butto	n	Press to recall the default setup (see Section 6.4.5)
11	OUTPUTS/INPUTS LCD Display			Displays the outputs (upper row) switched to the selected inputs (lower row), (see Section 6.1).
12	ID Possiver			Displays user interface messages and menus. Infrared remote control sensor (for future use)
13	IR Receiver			Lights yellow when receiving commands from the IR remote
13	IK LED			control transmitter (for future use)
14	TAKE Button			Press to confirm actions (see Section 6.3.2)
15	MENU Button			Press once to enable the ALL, OFF, STO and RCL buttons (see Section 7). Press again to enter the configuration menu (see Section 7.2). When in a Menu, press to cycle through the menu items.
16	LOCK Button			Press and hold for approximately 2 sec to lock/unlock the front panel buttons (see Section 6.5)
17	Power Supply			Supplies power to the device.
18				
19	POWER LED			Lights green when power supply is active and the device is powered on.
20	ERROR LED			Lights red when an error is detected. Briefly lights red immediately following a power disruption (e.g., cable disconnection, power off, and so on).



Figure 2: VS-3232DN-EM Front Panel Numeric Keypad

#	Feature	Function
21	◀ (Backward)	Press to shift the display right (the LCD display only shows 13 cross-points out of a total of 32).
22	1, 2, 3, 4, 5, 6, 7, 8, 9, 0	Numeric keypad, 1 to 0
23	► (Forward)	Press to shift the display left (the LCD display only shows 13 cross-points out of a total of 32).

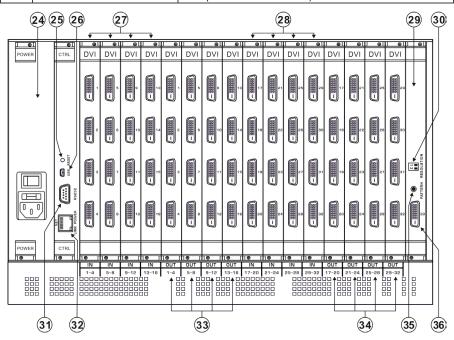


Figure 3: VS-3232DN-EM Rear Panel Showing DVI cards

#	Feature		Function
24	AC Mains Power Mod	ule	Fuse holder and power cord socket. Connect to the AC mains supply.
25	RESET Button		Press to restart the VS-3232DN-EM.
26	USB Virtual COM Port USB Mini-B Connecto	•	Connect to a PC or remote controller (see Section 5.3) and perform firmware upgrade of the device and compatible input/output cards (see Section 14).
27	IN 1~16 Connectors	INPUTS	Connect to the relevant video sources, depending on the cards installed (1 to 16, see Section 5)
28	IN 17~32 Connectors		Connect to the relevant video sources, depending on the cards installed (17 to 32, see Section 5)
29	TEST Module		Signal generator module for testing video outputs (see Section 9)
30	RESOLUTION DIP-switches		Set the resolution for video generated by the Test module (see Section 9.2)
31	RS-232 9-pin D-sub P	ort	Connect to a PC or remote controller (see Section 5.2) and perform firmware upgrade of the device and compatible input/output cards (see Section 14).
32	NET Ethernet RJ-45 Connector		Connect to a PC or controller via the Ethernet LAN (see Section 5.4). LINK LED flashes when communication is active. POWER LED lights when the interface receives power.
33	OUT 1~16 Connectors		Connect to the relevant video acceptors, depending on the cards installed (1 to 16, see Section 5)
34	OUT 17~32 Connectors	OUTPUTS	Connect to the relevant video acceptors, depending on the cards installed (17 to 32, see Section 5)
35	PATTERN Button		Press the button repeatedly to change the video pattern generated by the Test module (see Section 9.3)
36	Test Module DVI Molex 24-pin Video Connector		Connect to one of the relevant video inputs/outputs to aid in troubleshooting (see Section 11)

4 Installing in a Rack

This section provides instructions for rack mounting the unit (the graphics are for illustration purposes only).

Before installing in a rack, be sure that the environment is within the recommended range:

OPERATING TEMPERATURE:	0° to +55°C (32° to 131°F)
STORAGE TEMPERATURE:	-45° to +72°C (-49° to 162°F)
HUMIDITY:	10% to 90%, RHL non-condensing



CAUTION!

When installing on a 19" rack, avoid hazards by taking care that:

- 1. It is located within the recommended environmental conditions, as the operating ambient temperature of a closed or multi unit rack assembly may exceed the room ambient temperature.
- 2. Once rack mounted, enough air will still flow around the machine.
- 3. The machine is placed straight in the correct horizontal position.
- 4. You do not overload the circuit(s). When connecting the machine to the supply circuit, overloading the circuits might have a detrimental effect on overcurrent protection and supply wiring. Refer to the appropriate nameplate ratings for information. For example, for fuse replacement, see the value printed on the product label.
- 5. The machine is earthed (grounded) in a reliable way and is connected only to an electricity socket with grounding. Pay particular attention to situations where electricity is supplied indirectly (when the power cord is not plugged directly into the socket in the wall), for example, when using an extension cable or a power strip, and that you use only the power cord that is supplied with the machine.

To rack-mount a machine:

1. Attach both ear brackets to the machine. To do so, remove the screws from each side of the machine (5 on each side), and replace those screws through the ear brackets.



- 2. Place the ears of the machine against the rack rails, and insert the proper screws (not provided) through each of the four holes in the rack ears.

 Note:
- In some models, the front panel may feature built-in rack ears
- Detachable rack ears can be removed for desktop use
- Always mount the machine in the rack before you attach any cables or connect the machine to the power
- If you are using a Kramer rack adapter kit (for a machine that is not 19"), see the Rack Adapters user manual for installation instructions available from our Web site

5 Connecting the VS-3232DN-EM



Always switch off the power to each device before connecting it to your **VS-3232DN-EM**. After connecting your **VS-3232DN-EM**, connect its power and then switch on the power to each device.



You do not have to connect all the inputs and outputs, connect only those that are required. In the following example, only two inputs and two outputs are connected.

The configuration of DVI input/output cards shown in Figure 4 is merely a sample representation and different input / output cards may be mixed as required (for limitations, see Section 5.1). Exactly the same principles apply to installations using other card types.

To connect the **VS-3232DN-EM**, as illustrated in the example in <u>Figure 4</u>, do the following:

- Connect up to 32 DVI video sources (for example, computer graphics sources).
- Connect up to 32 DVI video acceptors, (for example, a DVI display and a DVI LCD display).
- If required, connect a PC or remote controller to the RS-232 port (see Section 5.2) and/or the Ethernet port (see Section 5.4).
- 4. Connect the power cord.
- If necessary, review and set the system configuration using the Menu (see Section 7).



Given an input signal that is HDCP encoded, the **VS-3232DN-EM** outputs a signal only if the output port to which it is switched supports HDCP

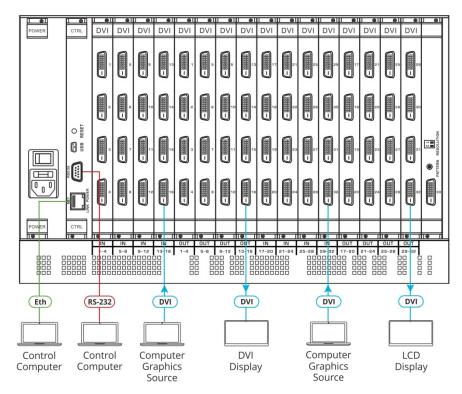


Figure 4: Connecting the VS-3232DN-EM

5.1 Port Numbering

All cards (except DVI dual link cards) have four physical ports. Numbering of ports is sequential from top to bottom and left to right. Each DVI dual link card provides two physical ports which causes the loss of two numbers in the numbering sequence of that card only. A sample numbering is shown in Figure 5.

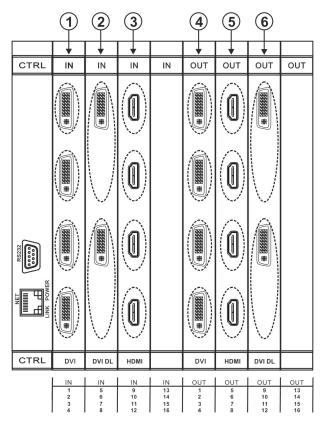


Figure 5: Sample Port Numbering

Diagram #	Actual Port Number				
1	IN 1, IN 2, IN 3, IN 4				
2	IN 5, IN 6				
3	IN 9, IN 10, IN 11, IN 12				
4	OUT 1, OUT 2, OUT 3, OUT 4				
5	OUT 5, OUT 6, OUT 7, OUT 8				
6	OUT 9, OUT 10				



There is no IN 7, IN 8, OUT 11, or OUT 12 because these slots contain DVI dual link cards.

5.1.1 EDID Numbering Examples

The following EDID configuration is based on the port numbering shown in <u>Figure 5</u> and lists requested switching configurations and their results.

EDID Request	EDID Sent
From OUT 11	Blank (256 bytes of 0xFF)
From IN 13	None (error message displayed)



AV data flow is: source > VS-3232DN-EM > display. EDID information flow is: display > VS-3232DN-EM > source, which means that the EDID input is the display side and the EDID output is the AV source side. This is the reverse of the AV data flow direction.

When assigning EDIDs, note that the top row of the LCD display labeled OUTPUTS relates to the ports connected to the sources (AV inputs), and the bottom row of the LCD display labeled INPUTS relates to the ports connected to displays (AV outputs).

In <u>Figure 6</u>, the EDID from EDID input 8 (**VS-3232DN-EM** Output port 8) has been assigned to all EDID outputs (**VS-3232DN-EM** Input ports).

OUTPUTS OI. 02 03 04 05 06 07 08 09 10 08 08 08 08 08 08 08 08 08 08

INPUTS

Figure 6: EDID Numbering Assignment

5.2 Connecting to the VS-3232DN-EM via RS-232

You can connect to the **VS-3232DN-EM** via an RS-232 connection using, for example, a PC. Note that a null-modem adapter/connection is not required.

To connect to the VS-3232DN-EM via RS-232:

 Connect the RS-232 9-pin D-sub rear panel port on the VS-3232DN-EM unit via a 9-wire straight cable (only pin 2 to pin 2, pin 3 to pin 3, and pin 5 to pin 5 need to be connected) to the RS-232 9-pin D-sub port on your PC.

5.3 Connecting to the VS-3232DN-EM via USB (VCOM)

The device's USB port can work as a virtual COM (VCOM) port. Verify that the USB port on the PC that connects to the **VS-3232DN-EM** is configured as a VCOM port. You may need to install a driver to do this. You can use a tool such as Hercules or K-Config to use Protocol 3000 commands over USB (see <u>Section 17</u>). You can also use K-Upload to upgrade firmware over USB (see <u>Section 14.1</u>).

5.4 Connecting to the VS-3232DN-EM via Ethernet

You can connect to the **VS-3232DN-EM** via Ethernet using either of the following methods:

- Directly to the PC using a crossover cable (see Section 5.4.1).
- Via a network hub, switch, or router, using a straight-through cable (see <u>Section 5.4.2</u>).



If you want to connect via a router and your IT system is based on IPv6, speak to your IT department for specific installation instructions

5.4.1 Connecting the Ethernet Port Directly to a PC

You can connect the Ethernet port of the **VS-3232DN-EM** directly to the Ethernet port on your PC using a crossover cable with RJ-45 connectors.



This type of connection is recommended for identifying the **VS-3232DN-EM** with the factory configured default IP address.

After connecting the **VS-3232DN-EM** to the Ethernet port, configure your PC as follows:

- 1. Click Start > Control Panel > Network and Sharing Center.
- Click Change Adapter Settings.
- 3. Highlight the network adapter you want to use to connect to the device and click **Change settings of this connection**.

The Local Area Connection Properties window for the selected network adapter appears as shown in Figure 7.

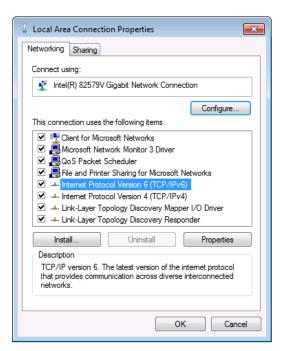


Figure 7: Local Area Connection Properties Window

- Highlight either Internet Protocol Version 6 (TCP/IPv6) or Internet
 Protocol Version 4 (TCP/IPv4) depending on the requirements of your IT
 system.
- 5. Click Properties.

The Internet Protocol Properties window relevant to your IT system appears as shown in <u>Figure 8</u> or <u>Figure 9</u>.

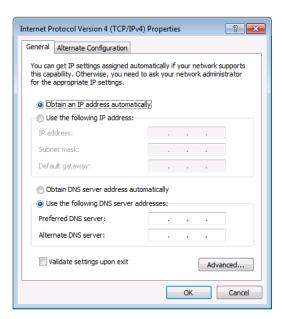


Figure 8: Internet Protocol Version 4 Properties Window

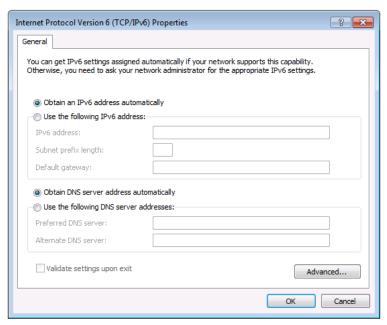


Figure 9: Internet Protocol Version 6 Properties Window

Select Use the following IP Address for static IP addressing and fill in the details as shown in Figure 10.

For TCP/IPv4 you can use any IP address in the range 192.168.1.1 to 192.168.1.255 (excluding 192.168.1.39) that is provided by your IT department.

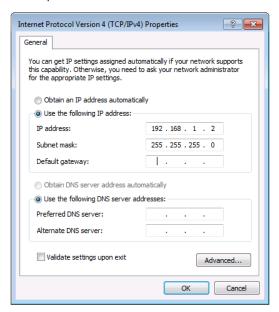


Figure 10: Internet Protocol Properties Window

- 7. Click OK.
- 8. Click Close.

5.4.2 Connecting the Ethernet Port via a Network Hub or Switch

You can connect the Ethernet port of the **VS-3232DN-EM** to the Ethernet port on a network hub or using a straight-through cable with RJ-45 connectors.

6 Operating Your Video Matrix Switcher

This section describes:

- The startup display (see <u>Section 6.1</u>)
- Using the selector buttons (see Section 6.2)
- Confirming actions (see <u>Section 6.3</u>)
- Switching options (see <u>Section 6.4</u>)
- Locking the front panel (see <u>Section 6.5</u>)

6.1 Startup Display

After switching on the power, the LCD display shows the following screens in sequence (text in the LCD Display may vary according to machine settings).

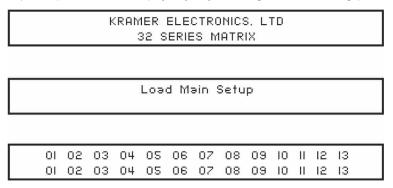


Figure 11: Default Startup Status Display Sequence

The **VS-3232DN-EM** does not have separate output and input buttons. Instead, the front panel includes a numeric keypad within the Selector Buttons area (see <u>Section 3.1</u>). This numeric keypad lets you enter both the output and input numbers as well as various numeric configuration values (see <u>Section 6.2</u>).

When the unit is powered-on, the last matrix setup that was used is loaded. Use either the setup recall (records a stored configuration from a preset, see Section 7.1.6) or default setup recall (for quick retrieval of a commonly used programmable default setup, see Section 6.4.5) functions to retrieve other setups.

6.1.1 Viewing the Display

Figure 11 shows the output-input matrix on the LCD display. The LCD display can show 13 out of the 32 available matrix combinations at once. To view any of the matrix combinations use the ◀ or the ▶ buttons on the front panel to shift the display to the right or left.

The shifting display functionality is enabled when:

- The switcher is in between operations (waiting for its next operation while all previous operations are complete or cancelled)



When entering an output/input combination, the contents of the LCD display automatically shift to indicate the current status of the selected output.

6.2 Using the Selector Buttons

For numbers between 1 and 9, the **VS-3232DN-EM** can handle two digit numbers as well as single digit numbers. When entering a single digit number (for example 5), you can either press 0 followed by 5, or 5 followed by ENT.

Pressing 00 (or 0, ENT) is only relevant for an input and is used to disconnect the currently entered output number from the input.

For example, the following display indicates that outputs 8 and 12 are disconnected from any input (note that the corresponding inputs in the second line are blank):

06	07	80	09	10	11	12	13
12	0.8		1.0	1.4	13		0.6

The ESC button is used to cancel an operation without affecting the current status. For example, if you enter an incorrect number by mistake, press the ESC button to cancel the operation.



At any stage, if no button is pressed within approximately 15 seconds, the automatic timeout causes the **VS-3232DN-EM** to exit the operation and revert to the output/input display.

6.3 Confirming Actions

You can choose to work in the At Once (default, for all actions except storing/recalling) or the Confirm mode.

In the At Once mode:

- The TAKE button does not light
- Pressing an OUT-IN combination implements the switch without further user confirmation
- You save time as execution is immediate and actions require no user confirmation
- No protection is offered to correct an erroneous action

In the Confirm mode:

- The TAKE button lights
- You enter an action and then confirm it by pressing the TAKE button
- Every action requires user confirmation, protecting against erroneous actions
- Execution is postponed until you confirm the action



Failure to press the TAKE button within a few seconds results in the action timing out automatically.

6.3.1 Toggling between the At Once and Confirm Modes

To toggle between the At Once and Confirm modes:



If the TAKE button is flashing you cannot toggle between the At Once and Confirm modes. A flashing TAKE button indicates that an action is currently pending confirmation.

- Press TAKE to toggle between the At Once mode and the Confirm mode.
 The TAKE button lights and actions now require user confirmation.
- Press the lit TAKE button to toggle from the Confirm mode back to the At Once mode

The TAKE button is no longer lit and actions no longer require user confirmation

6.3.2 Confirming a Switching Action

Actions only require confirmation when the device is in the Confirm mode.

To confirm a switching action:

- Using the numeric keypad, enter an output-input combination.
 The TAKE button flashes.
- Press the flashing TAKE button to confirm the action.The action is confirmed and the TAKE button lights.

6.4 Switching Actions

This section describes how to:

- Switch one input to one output (see Section 6.4.1)
- Switch several inputs to several outputs (see Section 6.4.2)
- Turn off several outputs (see Section 6.4.3)

6.4.1 Switching One Input to One Output

To switch one input to one output:

Using the numeric keypad, enter the required output (in this example, 12).
 The following is displayed:

The left-hand side of the display shows a section of the output/input display automatically sliding the content to include output 12.

- 2. Using the numeric keypad, enter the required input (in this example, 14):
- In the At Once mode, the switching takes place immediately and the LCD

display shows a segment of the input-output status that includes the switched input and output (for example, 14-12)

In the Confirm mode, the LCD display shows the following:

Incomplete actions time out after approximately 15 seconds.

 In the Confirm mode, press the flashing TAKE button to switch the input to the output

6.4.2 Switching Several Inputs to Several Outputs

If you want to switch several inputs to several outputs you must be in the Confirm mode.

In the Confirm mode you can enter a batch of several actions and then confirm the batch by pressing TAKE once (simultaneously switching several output-input combinations).

To switch several inputs to several outputs in the Confirm mode:

- Using the numeric keypad, enter an output-input combination.
 The TAKE button flashes.
- 2. Enter additional output-input combinations.

The LCD display can show up to five pending actions (although the batch is not limited to five actions), as follows:

In this example, input 9 is set to switch to output 6 and input 5 is set to switch to output 7.

After entering all output/input combinations, press the flashing TAKE button to confirm the actions.

The inputs switch to the respective outputs as shown on the LCD display and the TAKE LED is lit.

6.4.3 Turning an Output Off

Turning an output off means that there is no input switched to this output. This is indicated on the display by the Input being blank underneath the relevant Output.

To turn an output off:

Press MENU.

The Menu buttons light and are enabled.

2. Press OFF (3) on the numeric keypad (see Figure 2).

The following message is displayed:

Use the numeric keypad to turn the required output off.The output is turned off.

To turn an output off in the Confirm mode:

 Repeat the steps above and then press the flashing TAKE button to confirm the action.

Alternatively, you can perform a switching operation (see <u>Section 6.4.1</u>) and set the input to 00.

6.4.4 Turning Off Several Outputs

To turn off several outputs in the Confirm mode, repeat the switching actions described in <u>Section 6.4.2</u> but set the inputs to 00.

6.4.5 Recalling the Default Setup

You can store a commonly used setup as the default setup (see <u>Section 7.2.5</u>) which can be recalled at any time.



This is not the setup that is loaded when the unit is turned on. When the unit is turned on, the setup that was last used before the unit was turned off is loaded.

To recall the default setup:

1. Press DEFAULT SETUP.

The DEFAULT SETUP button flashes and the following message is displayed:

```
recall DEFAULT setup
press FLASHING button to confirm
```

2. Press DEFAULT SETUP.

The following message is displayed:

```
all Setups and Connections change press TAKE to confirm
```

The TAKE button flashes

3. Press TAKE.

The default setup is recalled and the display reverts to the output-input display.

6.5 Locking the Front Panel Buttons

You can lock the **VS-3232DN-EM** to prevent tampering with the unit or prevent the settings from being changed accidentally via the front panel buttons. When the front panel is locked, you can still remotely operate the **VS-3232DN-EM** via RS-232 or Ethernet.

To lock the front panel buttons:

Press and hold LOCK until the button lights.
 The front panel buttons are locked

To unlock the front panel buttons:

Press and hold LOCK until the button is no longer lit.
 The front panel buttons are unlocked

7 Using the Configuration Menus

The configuration menus let you configure the **VS-3232DN-EM** to best suit your needs. There are two configuration menus:

- Setup Menu—those that are accessed on a regular basis (for example, storing setups and setting the delay), see <u>Section 7.1</u>
- Config Menu—those that are accessed only occasionally (for example, setting the interface or communication protocol), see Section 7.2

The following rules apply to the menu operation:

- If no selection is made within approximately 15 seconds, the operation timesout and the display reverts to the output/input display
- At any point in the Menu, press ESC to move up one level or press BREAKAWAY to exit the Menu altogether
- At any point in the Menu, only buttons that are active light or flash

All of the procedures in this section assume that you are starting the procedure from the standard, operational output/input display.

7.1 Using the Setup Menu

The Setup Menu provides access to settings that are regularly changed and comprises the following options:

- 1: inXX=>ALL, switching one input to all outputs (see <u>Section 7.1.1</u>)
- 3: outXX=OFF, turning off an output (see Section 7.1.2)
- 7: EDID, assignment to an output (see Section 7.1.3)
- 9: Delay setting for an output (see Section 7.1.4)
- 4: store setup XX, storing the setup in a preset (see Section 7.1.5)
- 6: recall setup XX, recalling a preset (see Section 7.1.6)

7.1.1 Setup Menu—1: inXX=>ALL, Switching One Input to all Outputs

This option switches one input to all outputs.

To switch one input to all outputs:

1. Press MENU.

The Setup Menu options are displayed.

2. Press 1 (ALL) on the numeric keypad (see Figure 2).

The following is displayed:

- Using the numeric keys, enter the input to be switched to all outputs.The TAKE button flashes.
- 4. Press TAKE.

The selected input is switched to all outputs. The display reverts to the output/input display showing that the selected input is switched to all outputs.

7.1.2 Setup Menu—3: outXX=>OFF, Turning an Output Off

This option turns an output off.

To turn an output off:

Press MENU.

The Setup Menu options are displayed.

2. Press 3 (OFF) on the numeric keypad (see Figure 2).

The following is displayed:

3. Using the numeric keys, enter the output to be turned off.

The TAKE button flashes.

4. Press TAKE.

The selected output is turned off. The display reverts to the output/input

display showing that the selected output is turned off with the input being blank

7.1.3 Setup Menu—7: EDID, Assignment to an Input

This option assigns an EDID to between one and eight inputs in non-volatile storage. More than eight EDID assignments must be assigned in multiple batches.

Each input on the **VS-3232DN-EM** has a factory default EDID loaded (see <u>Section 16.2</u>). The EDID for each input can be changed independently via the menu (described below) or by uploading an EDID binary file to each input via the RS-232 port using Kramer K-Router Plus software (available for download from www.kramerav.com).



It is necessary to have a display/device connected to the output from which you want to read the EDID. Failure to do so results in the default EDID being written to storage.

To assign an EDID to between one and eight inputs:

Press MENU.

The Setup Menu options are displayed.

2. Press 7 (EDID) on the numeric keypad (see Figure 2).

The following is displayed:

```
SETUP EDID

ENT to View EDID and Set EDID
```

Press ENT.

The current EDID matrix configuration is displayed.

Using the numeric keys, enter the input in which to store the EDID (in this
example, 08), and enter the output (in this example, 05) from which to read
the EDID.

The following is displayed:

```
01 02 03 04 05 06 07 08 05 out05 => in08
```

The TAKE button flashes.

- 5. Repeat Step 4 for up to eight inputs.
- 6. Press TAKE.

The EDID is stored and passed through to the input.

The display reverts to the output/input display.

To view the EDID assignments:

Press MENU.

The Setup Menu options are displayed.

2. Press 7 (EDID) on the numeric keypad (see Figure 2).

The following is displayed:

```
SETUP EDID
ENT to View EDID and Set EDID
```

3. Press ENT.

The current EDID matrix configuration is displayed. In this example, input 07 is assigned to output 05, all other EDID values are default.

7.1.4 Setup Menu—9: Delay, Setting for an Output

This option sets the time delay for an output which lapses between entering a switching action and the execution of the action. This delay can be set for each output independently. The delay is defined in units of 200ms and ranges from 0 to 15, providing delays of between 0 and 3 seconds (15 x 200ms = 3 seconds).

To set the execution delay for an output:

1. Press MENU.

The Setup Menu options are displayed.

Press 9 (DELAY) on the numeric keypad (see <u>Figure 2</u>).
 The output/delay times display is shown.

Using the numeric keys, enter the output (in this example, 03).The following is displayed:

- 4. Using the numeric keys, enter the number of delay units.
- 5. Press TAKE.

The selected output delay is set. The display reverts to the output/input display.

7.1.5 Setup Menu—4: store setup XX, Storing the Setup in a Preset

This option stores the current setup in a preset (1 to 60).

To store the current setup in a preset:

1. Press MENU.

The Setup Menu options are displayed.

2. Press 4 (STO) on the numeric keypad (see Figure 2).

The following is displayed:

3. Using the numeric keys, enter the preset (1 to 60) in which to store the current setup.

The following is displayed:

After a few seconds, if the preset is not empty, the following is displayed:

The TAKE button flashes.

4. Press TAKE.

The setup is stored in the selected preset for subsequent recall. The display reverts to the output/input display.

7.1.6 Setup Menu—6: recall setup XX, Recalling a Preset

This option recalls a stored configuration from a preset (1 to 60).

To recall a stored configuration:

1. Press MENU.

The Setup Menu options are displayed.

2. Press 6 (RCL) on the numeric keypad (see Figure 2).

The following is displayed:

```
recall <= ___
```

3. Using the numeric keys, enter the preset (in this example, 02) to recall.

The following is displayed:

```
Wait .....
```

After a few seconds, the following is displayed on the right hand side:

```
CONFIRM
RECALL <= 02
```

The TAKE button flashes

4. Press TAKE.

The preset is recalled. The display reverts to the output/input display.

7.2 Using the Config Menu

The Config Menu provides access to configuration settings that are not regularly changed and comprises the following options:

- Input signal detection display (<u>Section 7.2.1</u>)
- Input port parameter setting (Section 7.2.2)
- Output load detection display (see Section 7.2.3)
- Output port parameter setting (<u>Section 7.2.4</u>)
- Storing the default setup (<u>Section 7.2.5</u>)
- Total matrix reset (Section 7.2.6)

Display firmware versions (<u>Section 7.2.7</u>)

To enter the Config Menu:

 Press MENU twice. The MENU button lights and the following message is displayed:

```
Start configuration menu
MENU to view setups ENT to change them
```

When browsing through the configuration menu, enabled buttons light or flash.

Use the Config Menu as follows:

- Press the MENU button to cycle through the menu items.
 The LCD display shows the current status of the selected menu item.
- 2. Press the ENT button to enter a submenu.
- After entering a submenu, you can select between several options.
 Select an option by pressing one of the illuminated buttons in the Selector Buttons area.
- 4. After selecting the desired option, a description of the desired change is displayed and the TAKE button flashes.
- Press the flashing TAKE button to confirm the change.
 A description of the current state is displayed for about one second. The unit automatically switches to the next item in the menu.

7.2.1 Config Menu—Input Signal Detection Display

This option displays a list of inputs and indicates on which of them signals have been detected.

To display a list of inputs that have detected signals:

1. Press MENU twice.

The following message is displayed:

```
start configuration menu
MENU to view setup ENT to change them
```

Press MENU.

The following is displayed:

IN:	01	02	03	04	05	06	07	80	09	10	11
SIG:	0	Χ	0	0	0	0	X	0	0	0	Χ

 \circ indicates that a signal is detected and x indicates that no signal is detected on the relevant input.

- 3. Do one of the following:
- Press BREAKAWAY to exit the Config Menu.
- Wait approximately 15 seconds for the operation to time out.
- Press MENU to move to the next Config Menu option.

7.2.2 Config Menu—Setting Input Port Parameters

This option sets input port-specific parameters. Ports that show an x have no parameters available to modify. Ports that show an x have parameters available to modify. The parameters that are available, such as, audio balance, depend on the type of card installed and whether the card is an input or an output card (see Section 10 for information on the input / output cards and their parameters).

To set parameters for a port:

1. Press MENU twice.

The following message is displayed:

start configuration menu MENU to view setup ENT to change them

2. Press MENU until a display is shown similar to the following:

IN:	01	02	03	04	05	06	07	8 0	09	10	11
SET:	X	X	X	X	0	0	X	X	0	0	Χ

x indicates that there are no modifiable parameters for the associated port and o indicates that there are modifiable parameters for the associated port.

3. Press TAKE to enter the list of ports.

The cursor flashes on a selected port.

- 4. Select the required port using the left and right arrow buttons.
- 5. Press TAKE to enter the parameters list.

A message similar to the following is displayed with the relevant port number in place of 06:

IN: 06

SET: 36.Reset SubBoard

To select the next parameter press the right arrow button (see <u>Section 10</u> for available parameters).

Or:

- To enter the selected parameter press TAKE.
 The parameter options are displayed.
- 8. Select the required action or number using the keypad numbers and arrows.
- 9. Press TAKE to save the change.



The parameter change is not implemented on the system until you press TAKE.

- 10. Repeat from Step 6 to modify additional parameters.
- 11. Do one of the following:
- Press BREAKAWAY to exit the Config Menu.
- Wait approximately 15 seconds for the operation to time out.
- Press MENU to exit to the parameter list.

7.2.3 Config Menu—Output Load Detection Display

This option displays a list of outputs and indicates which have loads attached to them.

To display a list of outputs and attached loads:

1. Press MENU twice.

The following message is displayed:

start configuration menu
MENU to view setup ENT to change them

2. Press MENU until the following is displayed:

03 04 0.5 0.6 OUT: 0.1 02 07 08 10 11 09 Χ LOAD: Χ 0 Χ 0 0

 \circ indicates that a load is attached and x indicates that no load is detected on the relevant output.

- 3. Do one of the following:
- Press BREAKAWAY to exit the Config Menu
- Wait approximately 15 seconds for the operation to time out
- Press MENU to move to the next Config Menu option

7.2.4 Config Menu—Setting Output Port Parameters

This option sets port-specific parameters. Ports that show an x have no parameters available to modify. Ports that show an o have parameters available to modify. The parameters that are available, such as, audio balance, depend on the type of card installed and whether the card is an input or an output card (see Section 10 for information on the input / output cards and their parameters).

To set parameters for a port:

1. Press MENU twice.

The following message is displayed:

start configuration menu MENU to view setup ENT to change them

2. Press MENU until a display is shown similar to the following:

01 0.4 0.5 06 OUT: 02 0.3 07 0.8 09 10 11 SET: 0 Х V 0 0 0 0 Χ Χ Χ 0

x indicates that there are no modifiable parameters for the associated port and o indicates that there are modifiable parameters for the associated port.

Press TAKE to enter the list of ports.
 The cursor flashes on a selected port.

- 4. Select the required port to modify using the left and right arrow buttons.
- 5. Press TAKE to enter the parameters list.

A message similar to the following is displayed with the relevant port number in place of 06:

OUT: 06
SET: 36.Reset SubBoard

To select the next parameter press the right arrow button (see <u>Section 10</u> for available parameters).

Or:

- To enter the displayed parameter press TAKE.
 The parameter options are displayed.
- 8. Select the required action or number using the keypad numbers and arrows.
- 9. Press TAKE to save the change.



The parameter change is not implemented on the system until you press TAKE.

- 10. Repeat from Step 6 to modify other parameters
- 11. Do one of the following:
- Press BREAKAWAY to exit the Config Menu
- Wait approximately 15 seconds for the operation to time out
- Press MENU to exit to the parameter list

7.2.5 Config Menu—Store Default Setup

This option lets you store the current setup as the default setup. The default setup can be recalled at any time using the DEFAULT SETUP button (see <u>Section 6.4.5</u>).



This is not the setup that is loaded when the unit is switched on.

To store the current setup as the default setup:

1. Press MENU twice.

The following message is displayed:

```
start configuration menu
MENU to view setup ENT to change them
```

2. Press MENU until the following is displayed:

```
store DEFAULT setup press ENT to store
```

3. Press ENT to store the current configuration as the default configuration.

The following is displayed:

```
current matrix stage is OKAY? press TAKE to confirm
```

4. Press TAKE.

The following is displayed:

```
current matrix stage
store as DEFAULT setup
```

This indicates that the current setup is stored as the default setup. After a few seconds the next option on the Config Menu is displayed.

7.2.6 Config Menu—Total Matrix Reset

This option lets you turn all outputs off or reset the unit to its factory default settings.

To reset the matrix setup:

Press MENU twice.

The following message is displayed:

```
start configuration menu MENU to view setup ENT to change them
```

2. Press MENU until the following is displayed:

3. Press ENT to enter the Reset Submenu.

The following is displayed:

```
COMPLETELY MATRIX RESET

1:ALL outputs OFF 2:Factory default
```

4. Press 1 to turn off all outputs or 2 to perform a factory reset of all options.



Selecting option 2 to perform a factory default reset clears all setups, options and configuration.

5. Press TAKE and wait a few seconds.

The following is displayed:

```
Are you Absolutely sure !!!

Once more TAKE to confirm
```

Press TAKE.

The following is displayed:

```
Matrix erased!!!
Please, wait ...
```

The matrix and device configuration are erased. After a few seconds the next option on the Config Menu is displayed.

7.2.7 Config Menu—Display Firmware Versions

This option displays the main and front firmware versions.

To display the firmware versions:

1. Press MENU twice.

The following message is displayed:

```
start configuration menu \ensuremath{\mathsf{MENU}} to view setup ENT to change them
```

2. Press MENU until the following is displayed:

```
Main Firmware Version: 5.0
Front Firmware Version: 5.0
```

- 3. Either:
- Press BREAKAWAY to exit the Config Menu
- Wait approximately 15 seconds for the operation to time out

8 Configuring the Number of Installed Input and Output Ports

The **VS-3232DN-EM** enables customizing the number of displayed input and output ports. After installing or removing a module, the **VS-3232DN-EM** automatically recognizes the new configuration. Refer to <u>Section 5.1</u> for an explanation of port numbering before manually setting the number of input and output ports.

To set the number of input or output ports:

1. Press ESC, ENT and LOCK together.

The following is displayed:

Configuration Device

Press ENT.

The following is displayed:

Test Board: 1 MaxInput:33 MaxOutput:33



The number of input and output ports can only be set in units of two, for example, 4×4 , 16×4 or 12×16 .

- Using the numeric keys, enter the number of input and output ports installed.The TAKE button flashes.
- 4. Press TAKE.

The number of installed ports is saved and the display reverts to the output/input display.

5. Reboot the device by turning the power off and then on again.

9 Using the Test Video Card

9.1 Defining the Test Video Card

The **Test Video** card is a 1-Input/Output DVI Card (F-32), preinstalled in the **VS-3232DN-EM** for initial setup and installation purposes (see <u>Figure 3</u> for more information). For information on using the **Test Video** card for troubleshooting video problems, see <u>Section 11</u>.



9.1.1 Test Video Card Configuration

N/A

9.1.2 Test Video Card Technical Specifications

The following table defines the technical specifications.

1 DVI-D on a DVI Molex 24-pin (F) connector
2.25Gbps
6.75Gbps
Not Supported
5W
0° to +40°C (32° to 104°F)
-40° to +70°C (-40° to 158°F)
10% to 90%, RHL non-condensing
22cm x 18.8cm x 2cm (8.7" x 7.4" x 0.8") W, D, H
0.15 kg (0.33 lbs) approx.
0.3 kg (0.66 lbs) approx.
HDCP 1.4
CE, FCC, UL
Complies with appropriate requirements of RoHs and WEEE

9.2 Setting the Resolution of the Generated Video

The test module generates a range of both PC and HD resolutions which are selected by a combination of DIP-switches and an on-board jumper (labeled **B3**). Install the jumper to select HD resolutions or remove the jumper to select PC resolutions.

The Resolution DIP-switch is used to set the resolution of the generat	ed video:
--	-----------

Available PC Resolutions for Generated Video (Jumper Off)					
DIP-switch Position		Resolution			
1	2				
OFF	OFF	1024 x 768 @60Hz (default)			
ON	OFF	1280 x 1024 @60Hz			
OFF	ON	1600 x 1200 @60Hz			
ON	ON	1920 x 1200 @60Hz			

Available HD Resolutions for Generated Video (Jumper On, Default)						
DIP-switch Po	sition	Resolution				
1	2					
OFF	OFF	480p (default)				
ON	OFF	720p				
OFF	ON	1080i				
ON	ON	1080p				

<u>Figure 12</u> shows the Resolution DIP-switch with both switches off (up, default, 480p).



Figure 12: Resolution DIP-switch

9.3 Setting the Pattern of the Generated Video

The Pattern button is used to set the pattern of generated video. There are 32 available patterns. Press the button repeatedly to cycle through the patterns.

9.4 Installing the Test Module

By default, the test module is installed in the configuration. If you uninstalled the test module in the configuration, it must be reinstalled before it can be used. When installing the test module, the number of configured inputs and outputs must be increased by one. For example:

- If your VS-3232DN-EM has four inputs and eight outputs, you must configure the VS-3232DN-EM as 5 x 9
- If your VS-3232DN-EM has 32 inputs and 32 outputs, you must configure the VS-3232DN-EM as 33 x 33

To install the test module in the configuration:

Press ESC, ENT and LOCK together.

The following is displayed:

Configuration Device

2 Press FNT

The following is displayed:

```
Test Board: 0 MaxInput:32 MaxOutput:32
```

where 0 indicates that the test module is not installed.

- Using the numeric keys, press 1 to indicate that the test module is installed.The TAKE button flashes.
- 4. Press TAKE.
- Increase the number of configured inputs and outputs by one (see <u>Section 8</u>).
- 6. Power cycle the device.

The test module is now installed and may be used.

10 Using the Input / Output Cards

This section defines the input / output cards and their relevant parameters.



Not all options are displayed for every menu selection. Some parameters depend on the specific selection of other parameters.

The volume control provides only attenuation, not gain. Hence, setting volume to 100% provides 0 attenuation.

10.1 Defining the UHD-IN4-F32 / UHD-OUT4-F32

The **UHD-IN4-F32** is a four-channel 4K60 4:2:0 HDMI input card. The UHD-IN4-F32 inputs four HDMI signals into the chassis:



The **UHD-OUT4-F32** is a four-channel 4K60 4:2:0 HDMl output card. The **UHD-OUT4-F32** outputs four HDMl signals from the chassis:



The UHD-IN4-F32 and UHD-OUT4-F32 cards feature:

- ARC support.
- EDID Capture Copies and stores the EDID from a display device.
- Kramer Equalization and re-Klocking[™] Technology.

10.1.1 UHD-IN4-F32 / UHD-OUT4-F32 Configuration

The UHD-IN4-F32 configuration table appears as follows:

UHD-IN4-F32 Input Card						
Parameter	Description	Default				
HDCP	Turn HDCP on and off. *0=EN, 1=DIS. Note: Analog audio is still transmitted when HDCP is disabled.	0				
Reset Input	Re-power: power cycles the port. Factory: performs a factory reset to default values of the port.	Re-power				

The **UHD-OUT4-F32** configuration table appears as follows:

UHD-OUT4-F32 Output Card							
Parameter	Description	Default					
Switch Speed	When switching between different sources the switching time can be reduced by setting the fast switch level (Fast Switch or Normal Switch).	Normal Switch					
Reset Output	Re-power: power cycle the port. Factory default: perform a factory reset of the port to default values.	Re-power					

10.1.2 UHD-IN4-F32 / UHD-OUT4-F32 Technical Specifications

The following table defines the technical specifications.

PORTS:	4 HDMI
BANDWIDTH PER CHANNEL:	2.97Gbps per graphics channel
TOTAL BANDWIDTH:	8.91Gbps data rate
MAXIMUM RANGE:	10m (32ft) – 4K60 4:2:0 or 4K30 4:4:4 15m (49ft) – 1080p 12 bit (deep color)
3D PASS THROUGH:	Supported
HDMI SUPPORT:	3D, Deep Color, x.v.Color™, ARC, Dolby® TrueHD, Dolby Digital Plus, DTS-HD®, 7.1 multi-channel audio
POWER CONSUMPTION:	Input / Output card: 8W
OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)
STORAGE TEMPERATURE:	-40° to +70°C (-40° to 158°F)
HUMIDITY:	10% to 90%, RHL non-condensing
DIMENSIONS:	22cm x 18.8cm x 2cm (8.7" x 7.4" x 0.8") W, D, H
PRODUCT WEIGHT:	0.23 kg (0.51 lbs) approx.
SHIPPING WEIGHT:	0.37 kg (0.82 lbs) approx.
STANDARD COMPLIANCE:	HDCP 1.4, HDMI 1.4, HDTV compatible
SAFETY REGULATORY COMPLIANCE:	CE
ENVIRONMENTAL REGULATORY COMPLIANCE:	Complies with appropriate requirements of RoHs and WEEE

10.2 Defining the UHDA-IN4-F32 / UHDA-OUT4-F32

The **UHDA-IN4-F32** is a four-channel 4K60 4:2:0 HDMI with analog audio input card. The **UHDA-IN4-F32** inputs four HDMI signals to the chassis with optional embedding/de-embedding of unbalanced stereo audio to/from each HDMI port on the card:



The **UHDA-OUT4-F32** is a four-channel 4K60 4:2:0 HDMI with analog audio output card. The **UHDA-OUT4-F32** outputs four HDMI signals from the chassis with optional de-embedding/embedding of unbalanced stereo audio to/from each HDMI port on the card:



The UHDA-IN4-F32 and UHDA-OUT4-F32 cards feature:

- Analog audio embedding/de-embedding on the same jack and ARC on the upper port.
- EDID capture: Copies and stores the EDID from a display device.
- Kramer Equalization and re-Klocking[™] technology.



When a multi-channel audio input signal is routed to a card with stereo analog audio outputs, the analog audio out connectors output the front right and front left audio channels only.

Each audio jack enables audio insertion/extraction only to/from its corresponding HDMI port.

10.2.1 UHDA-IN4-F32 / UHDA-OUT4-F32 Configuration

The UHDA-IN4-F32 configuration table appears as follows:

UHDA-IN4-F32 Input Card						
Parameter	Description	Default				
Volume	Sets the audio output volume (0–70). Note: Not applicable when digital audio is selected.	50				
Audio Balance	Sets the audio output channel balance (0–100). Note: Not applicable when digital audio is selected.	50				

UHDA-IN4-F32 I	UHDA-IN4-F32 Input Card				
Parameter	Description	Default			
Audio Bass	Sets the audio output bass level (0–15). Note: Not applicable when digital audio is selected.	7			
Audio Treble	Sets the audio output treble level (0–15). Note: Not applicable when digital audio is selected.	7			
Audio Mute	MUTE: mutes the audio input. Non-MUTE: unmutes the audio input. Note: Not applicable when digital audio is selected.	Non-MUTE			
Audio Select	AUD-Digital: Digital audio is selected. AUD-Analog: Analog audio from the 3.5mm mini jack is selected.	AUD-Digital			
ST	Selects the manner in which the analog audio port functions. 0=Input. If an analog source is connected, the port acts as an input and embeds the audio into the HDMI signal that goes to the matrix. 1=Output. The audio is de-embedded from the HDMI source and is output as analog audio. (Note: The 3.5mm mini jack connector acts as an output in this case!) 2=ARC. The audio is taken from the 3.5mm mini jack connector and	0			
HDCP	sent to the ARC device which is connected to the HDMI input. Turn HDCP on and off. *0=EN, 1=DIS. Note: Analog audio is still transmitted when HDCP is disabled.	0			
Reset Input	Re-power: power cycles the port. Factory: performs a factory reset to default values of the port.	Re-power			

The **UHDA-OUT4-F32** configuration table appears as follows:

UHDA-OUT4-F32 Output Card					
Parameter	Description	Default			
Volume	Sets the audio output volume (0–70).	50			
Audio Balance	Sets the audio output channel balance (0–100).	50			
Audio Bass	Sets the audio output bass level (0–15).	7			
Audio Treble	Sets the audio output treble level (0–15).	7			
Audio Mute	MUTE: mutes the audio output. Non-MUTE: unmutes the audio output. Note: When set to Mute, any change to the audio parameters automatically sets this to unmute.	Non-MUTE			
Audio Mono	OFF—Analog output is stereo. MIX—Analog output is mono.	OFF			
ST	Selects the manner in which the analog audio port functions. 0=Input. If an analog source is connected, the 3.5mm mini jack connector acts as an input and embeds the audio into the HDMI output signal. 1=Output. The audio is de-embedded from the HDMI signal routed to this card, and is output as analog audio with the 3.5mm mini jack connector acting as an output. 2=ARC. The audio is taken from the sink that supports ARC and is output as analog audio on the 3.5mm mini jack connector.	1			
Switch Speed	When switching between different sources the switching time can be reduced by setting the fast switch level (Fast Switch or Normal Switch).	Normal Switch			

UHDA-OUT4-F32 Output Card		
Parameter	Description	Default
Reset Output	Re-power: power cycle the port. Factory default: perform a factory reset of the port to default values.	Re-power

10.2.2 UHDA-IN4-F32 / UHDA-OUT4-F32 Technical Specifications

The following table defines the technical specifications.

The following table defines the technical specifications.				
PORTS:	4 HDMI			
	4 Analog audio on 3.5mm mini jacks			
BANDWIDTH PER CHANNEL:	2.97Gbps			
TOTAL BANDWIDTH:	8.91Gpbs			
MAXIMUM RANGE:	10m (32ft) – 4K60 4:2:0 or 4K30 4:4:4 15m (49ft) – 1080p 12 bit (deep color)			
3D PASS THROUGH:	Supported			
HDMI SUPPORT:	3D, Deep Color, x.v.Color™, ARC, Dolby® TrueHD, Dolby Digital Plus, DTS-HD®, 7.1 multi-channel audio			
POWER CONSUMPTION:	Input / Output card: 17W			
OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)			
STORAGE TEMPERATURE:	-40° to +70°C (-40° to 158°F)			
HUMIDITY:	10% to 90%, RHL non-condensing			
DIMENSIONS:	22cm x 18.8cm x 2cm (8.7" x 7.4" x 0.8") W, D, H			
PRODUCT WEIGHT:	0.23 kg (0.51 lbs) approx.			
SHIPPING WEIGHT:	0.37 kg (0.82 lbs) approx.			
STANDARD COMPLIANCE:	HDCP 1.4, HDMI 1.4, HDTV compatible			
SAFETY REGULATORY COMPLIANCE:	CE,			
ENVIRONMENTAL REGULATORY COMPLIANCE:	Complies with appropriate requirements of RoHs and WEEE			

10.3 Defining the HDBT-IN4-F32 / HDBT-OUT4-F32

The HDBT-IN4-F32 is a 4-Input HDMI over HDBaseT Card (F-32):



The HDBT-OUT4-F32 is a 4-Output HDMI over HDBaseT Card (F-32):



The **HDBT-IN4-F32** and **HDBT-OUT4-F32** cards include a terminal block for connecting via RS-232 or an IR emitter, such as the **C-A35M/IRE**, or an IR receiver, such as the **C-A35M/IRRN**. For information on the IR wiring scheme, see <u>Section 10.3.3</u>. For information on connecting via RS-232, see <u>Section 5.2</u>.

10.3.1 HDBT-IN4-F32 / HDBT-OUT4-F32 Configuration

The HDBT-IN4-F32 configuration table appears as follows:

HDBT-IN4-F32 Input Card		
Parameter	Description	Default
HDCP	Turn HDCP on and off. *0=EN, 1=DIS.	0
XTRA	Enables range extender. Off for distances of up to 130m at 1080p @60Hz @36bpp; On for distances of up to 180m at 1080p @60Hz @24bpp. *0:ON, 1:OFF. Note: Distances are valid when using Kramer BC-UNIKAT cables.	1

The HDBT-OUT4-F32 configuration table appears as follows:

HDBT-OUT4-F32 Output Card		
Parameter	Description	Default
HDMI	Sets the output signal format (Display, HDMI, DVI). Display—the output is set automatically based on the EDID of the connected display. HDMI—Force the output to be HDMI. DVI—Force the output to be DVI. Note: When selecting the DVI option and fast switching is enabled, you must ensure that the source is DVI compatible.	Display
Deep Color	Sets maximum color bit depth (Auto, 8 bit). Auto—Set the color depth automatically. 8 bit—Limit the color depth to 8 bits.	Auto
Switch Speed	When switching between different sources the switching time can be reduced by setting the fast switch level (Ex-fast Switch, Fast Switch or Normal Switch).	Normal Switch
XTRA	Enables range extender. Off for distances of up to 130m at 1080p @60Hz @36bpp; On for distances of up to 180m at 1080p @60Hz @24bpp. *0:ON, 1:OFF. Note: Distances are valid when using Kramer BC-UNIKAT cables.	1

10.3.2 HDBT-IN4-F32 / HDBT-OUT4-F32 Technical Specifications



HDBT cards must be used with twisted pair cables with RJ-45 connections, such as Kramer **BC-UNIKAT** shielded twisted pair (U/FTP) cables.

The following table defines the technical specifications.

PORTS:	4 HDBaseT TP on RJ45 connectors 4 RS-232 Serial ports and 4 IR ports on a 10-pin terminal block 1 Ethernet port on an RJ-45 connector
BANDWIDTH PER CHANNEL:	Video: 2.25Gbps Serial Data: 115200
TOTAL BANDWIDTH:	Video: 6.75Gbps Serial Data: 115200
MAXIMUM RANGE:	130m (430ft) normal mode 180m (590ft) ultra-mode (1080p @60Hz @24bpp) when using BC-UNIKAT cables
3D PASS THROUGH:	Supported
POWER CONSUMPTION:	Input card: 28W Output card: 19W
OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)
STORAGE TEMPERATURE:	-40° to +70°C (-40° to 158°F)
HUMIDITY:	10% to 90%, RHL non-condensing
DIMENSIONS:	22cm x 18.8cm x 2cm (8.7" x 7.4" x 0.8") W, D, H
PRODUCT WEIGHT:	0.23 kg (0.51 lbs) approx.
SHIPPING WEIGHT:	0.37 kg (0.82 lbs) approx.
STANDARD COMPLIANCE:	HDCP 1.4, HDMI 1.3a, HDBaseT
SAFETY REGULATORY COMPLIANCE:	CE
ENVIRONMENTAL REGULATORY COMPLIANCE:	Complies with appropriate requirements of RoHs and WEEE

10.3.3 IR Wiring Scheme for HDBT Cards

HDBT cards that support IR include either a 3.5mm jack or a terminal block for connecting an IR emitter, such as the **C-A35M/IRE**, or an IR receiver, such as the **C-A35M/IRRN**.

To connect an IR emitter / receiver:

 Using the supplied terminal block connector, connect an IR emitter / receiver according to the wiring scheme in <u>Figure 13</u>:

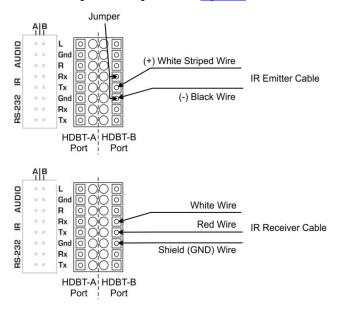


Figure 13: Connecting IR Emitter / Receiver to the HDBT-B Port



The terminal block size and supplied connector differs according to the type of HDBT card. However, the wiring scheme for connecting the IR emitter / receiver is the same for all HDBT cards.

10.4 Defining the DT-IN4-F32 / DT-OUT4-F32

The **DT-IN4-F32** is a 4-Input 4K60 4:2:0 HDMI over HDBaseT card (F-32). The **DT-IN4-F32** inputs four HDBaseT signals with bidirectional RS-232 and IR from the line to the chassis:



The **DT-OUT4-F32** is a 4-Output 4K60 4:2:0 HDMI over HDBaseT card (F-32). The **DT-OUT4-F32** outputs four HDBaseT, bidirectional RS-232 and IR signals from the chassis to the line:



The **DT-IN4-F32** and **DT-OUT4-F32** cards feature Kramer Equalization and re-Klocking[™] technology. The cards include terminal block for connecting RS-232 and an IR emitter, such as the **C-A35M/IRE**, or an IR receiver, such as the **C-A35M/IRRN**. For information on the IR wiring scheme, see <u>Section 10.3.3</u>. For information on connecting via RS-232, see <u>Section 5.2</u>.

10.4.1 DT-IN4-F32 / DT-OUT4-F32 Configuration

The DT-IN4-F32 configuration table appears as follows:

DT-IN4-F32 Input Card		
Parameter	Description	Default
Reset Input	Re-power: power cycle the port. Factory default: perform a factory reset of the port to default values.	Re-power
HDCP	Turn HDCP on and off. *1=EN, 0=DIS.	1

The **DT-OUT4-F32** configuration table appears as follows:

DT-OUT4-F32 Output Card		
Parameter	Description	Default
Reset Output	Re-power: power cycle the port. Factory default: perform a factory reset of the port to default values.	Re-power
Switch Speed	When switching between different sources the switching time can be reduced by setting the fast switch level (Fast Switch or Normal Switch).	Normal Switch

10.4.2 DT-IN4-F32 / DT-OUT4-F32 Technical Specifications



HDBT cards must be used with twisted pair cables with RJ-45 connections, such as Kramer **BC-UNIKAT** shielded twisted pair (U/FTP) cables.

The following table defines the technical specifications.

PORTS:	4 HDBaseT TP on RJ45 connectors 4 RS-232 Serial ports and 4 IR ports on a 10-pin terminal block
BANDWIDTH PER CHANNEL:	Video: 3.4Gbps Serial Data: 115200
TOTAL BANDWIDTH:	Video: 10.2Gbps Serial Data: 115200
MAXIMUM RANGE:	40m (130ft) – 4K @60Hz 4:2:0 or 4K @30Hz 4:4:4 70m (230ft) – 1080p 12 bit (deep color)
3D PASS THROUGH:	Supported
POWER CONSUMPTION:	Input card: 28W Output card: 20W
OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)
STORAGE TEMPERATURE:	-40° to +70°C (-40° to 158°F)
HUMIDITY:	10% to 90%, RHL non-condensing
DIMENSIONS:	2cm x 16.4cm x 18.9cm (0.8" x 6.5" x 7.4") W, D, H
PRODUCT WEIGHT:	0.23 kg (0.5 lbs) approx.
SHIPPING WEIGHT:	0.37 kg (0.8 lbs) approx.
STANDARD COMPLIANCE:	HDCP 1.4, HDMI 1.3a, HDBaseT, HDTV compatible
SAFETY REGULATORY COMPLIANCE:	CE
ENVIRONMENTAL REGULATORY COMPLIANCE:	Complies with appropriate requirements of RoHs and WEEE

10.5 Defining the DTAxr-IN4-F32 / DTAxr-OUT4-F32

The **DTAxr-IN4-F32** is a 4-input 4K60 4:2:0 HDMI over HDBaseT card with selectable embedded or de-embedded analog audio (F-32). The **DTAxr-IN4-F32** inputs four extended reach HDBaseT signals with analog audio, bidirectional RS-232, and IR from the line to the chassis.

The **DTAxr-IN4-F32** inputs four HDBaseT signals to the chassis with optional embedding/de-embedding of unbalanced stereo audio to/from each HDBT port on the card:



The **DTAxr-OUT4-F32** is a 4-output 4K60 4:2:0 HDMI over HDBaseT card with selectable embedded or de-embedded analog audio (F-32). The **DTAxr-OUT4-F32** outputs four extended reach HDBaseT signals with analog audio, bidirectional RS-232, and IR from the chassis to the line.

The **DTAxr-OUT4-F32** outputs four HDBaseT signals from the chassis with optional de-embedding/embedding of unbalanced stereo audio to/from each HDBT port on the card:



The **DTAxr-IN4-F32** and **DTAxr-OUT4-F32** cards include a terminal block for connecting analog audio, RS-232, an IR emitter, such as the **C-A35M/IRE**, or an IR receiver, such as the **C-A35M/IRRN**. For information on the IR wiring scheme, see <u>Section 10.3.3</u>. For information on connecting via RS-232, see <u>Section 5.2</u>.



When a multi-channel audio input signal is routed to a card with stereo analog audio outputs, the analog audio out connectors output the front right and front left audio channels only.

Each audio jack enables audio insertion/extraction only to/from its corresponding HDMI port.

10.5.1 DTAxr-IN4-F32 / DTAxr-OUT4-F32 Configuration

The DTAxr-IN4-F32 configuration table appears as follows:

DTAxr-IN4-F32 Input Card		
Parameter	Description	Default
Audio Select	AUD-Embedded—HDMI audio is selected. AUD-Analog—Analog audio from the 16-pin terminal block is selected. Note: Not applicable when the audio port is set to output (ST=1).	AUD- Embedded

DTAxr-IN4-F32 Input Card		
Parameter	Description	Default
ST	Sets the direction of the audio port: 0—Audio is set to input 1—Audio is set to output Note: The direction of the audio signal for each port is indicated by the I/O LED above the terminal blocks: ON—Audio is set to input OFF—Audio is set to output	0
HDCP	Turn HDCP on and off. *1=EN, 0=DIS.	1
XTRA	Enables range extender. Off for distances of up to 100m at 4K@60Hz 4:2:0 or 4K@30Hz 4:4:4 or up to 130m at 2K; On for distances of up to 180m at 1080p @60Hz @24bpp. *0:ON, 1:OFF. Note: Distances are valid when using Kramer BC-UNIKAT cables.	1
Reset Input	Re-power: power cycle the port. Factory Default: perform a factory reset of the port to default values.	Re-power
Volume	Sets the audio output volume (0–70). Note: Not applicable when digital audio is selected.	50
Audio Balance	Sets the audio output channel balance (0–100). Note: Not applicable when digital audio is selected.	50
Audio Bass	Sets the audio output bass level (0–15). Note: Not applicable when digital audio is selected.	7
Audio Treble	Sets the audio output treble level (0–15). Note: Not applicable when digital audio is selected.	7
Audio Mute	MUTE—Mutes the audio input. Audio is unmuted if any of the audio parameters are modified. Non-MUTE—Unmutes the audio input. Note: Not applicable when digital audio is selected.	Non-MUTE

The **DTAxr-OUT4-F32** configuration table appears as follows:

DTAxr-OUT4-F32 Output Card		
Parameter	Description	Default
Volume	Sets the audio output volume (0–70). Note: Not applicable when digital audio is selected.	50
Audio Balance	Sets the audio output channel balance (0–100). Note: Not applicable when digital audio is selected.	50
Audio Bass	Sets the audio output bass level (0–15). Note: Not applicable when digital audio is selected.	7
Audio Treble	Sets the audio output treble level (0–15). Note: Not applicable when digital audio is selected.	7
Audio Mute	MUTE—Mutes the audio input. Audio is unmuted if any of the audio parameters are modified. Non-MUTE—Unmutes the audio input. Note: Not applicable when digital audio is selected.	Non-MUTE
Audio Mono	OFF—Analog output is stereo. MIX—Analog output is mono. Note: Not applicable when digital audio is selected.	OFF

DTAxr-OUT4-F32 Output Card		
Parameter	Description	Default
ST	Sets the direction of the audio port: 0—Audio is set to input 1—Audio is set to output Note: The direction of the audio signal for each port is indicated by the I/O LED above the terminal blocks: ON—Audio is set to input OFF—Audio is set to output	1
Switch Speed	When switching between different sources the switching time can be reduced by setting the fast switch level (Fast Switch or Normal Switch).	Normal Switch
Reset Output	Re-power: power cycle the port. Factory default: perform a factory reset of the port to default values.	Re-power
XTRA	Enables range extender. Off for distances of up to 100m at 4K@60Hz 4:2:0 or 4K@30Hz 4:4:4 or 130m at 2K; On for distances of up to 180m at 1080p @60Hz @24bpp. *0:ON, 1:OFF, 2:AUTO. Note: Distances are valid when using Kramer BC-UNIKAT cables.	2
Audio Select	AUD-Embedded—HDMI audio is selected. AUD-Ex-Analog—Analog audio from the 16-pin terminal block is selected. Note: Not applicable when the audio port is set to output (ST=1).	AUD- Embedded

10.5.2 DTAxr-IN4-F32 / DTAxr-OUT4-F32 Technical Specifications



HDBT cards must be used with twisted pair cables with RJ-45 connections, such as Kramer **BC-UNIKAT** shielded twisted pair (U/FTP) cables.

The following table defines the technical specifications.

The following table defined the teermical opening teere.			
PORTS:	4 HDBaseT TP on RJ45 connectors 4 RS-232 Serial ports, 4 IR ports, and 4 analog audio ports on a 16-pin terminal block 1 Ethernet port on an RJ-45 connector		
BANDWIDTH PER CHANNEL:	Video: 3.4Gbps Serial Data: 115200		
TOTAL BANDWIDTH:	Video: 10.2Gbps Serial Data: 115200		
MAXIMUM RANGE:	100m (330ft) – 4K @60Hz 4:2:0 or 4K @30Hz 4:4:4 (normal mode) 130m (430ft) – 2K (normal mode) 180m (590ft) – 1080p @60Hz @24bpp (ultra-mode) when using BC-UNIKAT cables		
3D PASS THROUGH:	Supported		
POWER CONSUMPTION:	Input card: 34W Output card: 26W		
OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)		
STORAGE TEMPERATURE:	-40° to +70°C (-40° to 158°F)		

HUMIDITY:	10% to 90%, RHL non-condensing
DIMENSIONS:	22cm x 18.8cm x 2cm (8.7" x 7.4" x 0.8") W, D, H
PRODUCT WEIGHT:	0.23 kg (0.5 lbs) approx.
SHIPPING WEIGHT:	0.37 kg (0.8 lbs) approx.
STANDARD COMPLIANCE:	HDCP 1.4, HDMI 1.3a, HDBaseT, HDTV compatible
SAFETY REGULATORY COMPLIANCE:	CE
ENVIRONMENTAL REGULATORY COMPLIANCE:	Complies with appropriate requirements of RoHs and WEEE

10.6 Defining the H-IN4-F32 / H-OUT4-F32

The H-IN4-F32 is a 4-Input HDMI Card (F-32):



The H-OUT4-F32 is a 4-Output HDMI Card (F-32):



10.6.1 H-IN4-F32 / H-OUT4-F32 Configuration

The H-IN4-F32 configuration table appears as follows:

H-IN4-F32 Input Card		
Parameter	Description	Default
HDCP	Turn HDCP on and off. *0=EN, 1=DIS.	0

The **H-OUT4-F32** configuration table appears as follows:

H-OUT4-F32 Output Card		
Parameter	Description	Default
HDMI	Sets the output signal format (Display, HDMI, DVI). Display—the output is set automatically based on the EDID of the connected display. HDMI—Force the output to be HDMI. DVI—Force the output to be DVI. Note: When selecting the DVI option and fast switching is enabled, you must ensure that the source is DVI compatible.	Display
Deep Color	Sets maximum color bit depth (Auto, 8 bit). Auto—Set the color depth automatically. 8 bit—Limit the color depth to 8 bits.	Auto

H-OUT4-F32 Output Card		
Parameter	Description	Default
Switch Speed	When switching between different sources the switching time can be reduced by setting the fast switch level (Ex-fast Switch, Fast Switch or Normal Switch).	Normal Switch

10.6.2 H-IN4-F32 / H-OUT4-F32 Technical Specifications

The following table defines the technical specifications.

PORTS:	4 HDMI
BANDWIDTH PER CHANNEL:	2.25Gbps
TOTAL BANDWIDTH:	6.75Gbps
MAXIMUM RANGE:	15m (49ft)
3D PASS THROUGH:	Supported
POWER CONSUMPTION:	Input / Output card: 9W
OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)
STORAGE TEMPERATURE:	-40° to +70°C (-40° to 158°F)
HUMIDITY:	10% to 90%, RHL non-condensing
DIMENSIONS:	22cm x 18.8cm x 2cm (8.7" x 7.4" x 0.8") W, D, H
PRODUCT WEIGHT:	0.23 kg (0.51 lbs) approx.
SHIPPING WEIGHT:	0.37 kg (0.82 lbs) approx.
STANDARD COMPLIANCE:	HDCP 1.4, HDMI 1.3a
SAFETY REGULATORY COMPLIANCE:	CE, FCC
ENVIRONMENTAL REGULATORY COMPLIANCE:	Complies with appropriate requirements of RoHs and WEEE

10.7 Defining the HAD-IN4-F32 / HAD-OUT4-F32

The HAD-IN4-F32 is a 4-Input HDMI with Digital Audio Card (F-32).

The **HAD-IN4-F32** inputs four HDMI signals to the chassis with optional embedding of digital S/PDIF audio to each HDMI port on the card:



The **HAD-OUT4-F32** is a 4-Output HDMI with Digital Audio Card (F-32). The **HAD-OUT4-F32** outputs four HDMI signals from the chassis with deembedding of digital S/PDIF audio from each HDMI port on the card:





Each audio jack enables audio insertion/extraction only to/from its corresponding HDMI port.

10.7.1 HAD-IN4-F32 / HAD-OUT4-F32 Configuration

The **HAD-IN4-F32** configuration table appears as follows:

HAD-IN4-F32 Input Card		
Parameter	Description	Default
HDCP	Turn HDCP on and off. *0=EN, 1=DIS.	0
Color Space	Selects the color space of the internal video bus (input is converted to this color space for internal processing only): RGB, Auto.	Auto
Audio Select	Selects the audio source: Auto—Audio signal selection is controlled by the presence or absence of a plug in the RCA port. When present, AUD-Digital is selected, when absent, AUD-Embedded is selected. AUD-Embedded—HDMI audio is selected. AUD-Digital—S/PDIF audio is selected.	Auto
Reset Input	Re-power—Power cycles the port. Factory—Performs a factory reset to default values of the port.	-

The HAD-OUT4-F32 configuration table appears as follows:

HAD-OUT4-F32 Output Card		
Parameter	Description	Default
Switch Speed	When switching between different sources the switching time can be reduced by setting the fast switch level (Ex-fast Switch, Fast Switch or Normal Switch).	Normal Switch
HDMI	Sets the output signal format (Display, HDMI, DVI). Display—the output is set automatically based on the EDID of the connected display. HDMI—Force the output to be HDMI. DVI—Force the output to be DVI. Note: When selecting the DVI option and fast switching is enabled, you must ensure that the source is DVI compatible.	Display
Deep Color	Sets maximum color bit depth (Auto, 8 bit). Auto—Set the color depth automatically. 8 bit—Limit the color depth to 8 bits.	Auto
Reset Output	Re-power: power cycle the port. Factory default: perform a factory reset of the port to default values.	-

10.7.2 HAD-IN4-F32 / HAD-OUT4-F32 Technical Specifications

The following table defines the technical specifications.

PORTS:	4 HDMI 4 Digital audio on RCA connectors
BANDWIDTH PER CHANNEL:	2.25Gbps
TOTAL BANDWIDTH:	6.75Gbps
MAXIMUM RANGE:	15m (49ft)
3D PASS THROUGH:	Supported
POWER CONSUMPTION:	Input / Output card: 9W
OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)
STORAGE TEMPERATURE:	-40° to +70°C (-40° to 158°F)
HUMIDITY:	10% to 90%, RHL non-condensing
DIMENSIONS:	22cm x 18.8cm x 2cm (8.7" x 7.4" x 0.8") W, D, H
PRODUCT WEIGHT:	0.3 kg (0.67 lbs) approx.
SHIPPING WEIGHT:	0.47 kg (1.04 lbs) approx.
STANDARD COMPLIANCE:	HDCP 1.4, HDMI 1.3a
SAFETY REGULATORY COMPLIANCE:	CE
ENVIRONMENTAL REGULATORY COMPLIANCE:	Complies with appropriate requirements of RoHs and WEEE

10.8 Defining the HAA-IN4-F32 / HAA-OUT4-F32

The HAA-IN4-F32 is a 4-Input HDMI with Analog Audio Card (F-32).

The **HAA-IN4-F32** inputs four HDMI signals to the chassis with optional embedding of unbalanced stereo audio to each HDMI port on the card:



The **HAA-OUT4-F32** is a 4-Output HDMI with Analog Audio Card (F-32). The **HAA-OUT4-F32** outputs four HDMI signals from the chassis with deembedding of unbalanced stereo audio from each HDMI port on the card:





When a multi-channel audio input signal is routed to a card with stereo analog audio outputs, the analog audio out connectors output the front right and front left audio channels only.

Each audio jack enables audio insertion/extraction only to/from its corresponding HDMI port.

10.8.1 HAA-IN4-F32 / HAA-OUT4-F32 Configuration

The **HAA-IN4-F32** configuration table appears as follows:

HAA-IN4-F32 Input Card		
Parameter	Description	Default
Reset Input	Re-power—Power cycles the port. Factory—Performs a factory reset to default values of the port.	-
HDCP	Turn HDCP on and off. *0=EN, 1=DIS. Note: Analog audio is still transmitted when HDCP is disabled.	0
Volume	Sets the audio output volume (0–70). Note: Not applicable when digital audio is selected.	50
Audio Balance	Sets the audio output channel balance (0–100). Note: Not applicable when digital audio is selected.	50
Audio Bass	Sets the audio output bass level (0–15). Note: Not applicable when digital audio is selected.	7
Audio Treble	Sets the audio output treble level (0–15). Note: Not applicable when digital audio is selected.	7
Audio Mute	MUTE—Mutes the audio input. Non-MUTE—Unmutes the audio input. Note: Not applicable when digital audio is selected.	Non-MUTE
Audio Select	Auto AUD-Embedded—HDMI audio is selected. AUD-Analog—Analog audio from the 3.5mm mini jack is selected.	Auto

The **HAA-OUT4-F32** configuration table appears as follows:

HAA-OUT4-F32 Output Card		
Parameter	Description	Default
Switch Speed	When switching between different sources the switching time can be reduced by setting the fast switch level (Ex-fast Switch, Fast Switch or Normal Switch).	Normal Switch
Volume	Sets the audio output volume (0–70). Note: Not applicable when digital audio is selected.	50
Audio Balance	Sets the audio output channel balance (0–100). Note: Not applicable when digital audio is selected.	50
Audio Bass	Sets the audio output bass level (0–15). Note: Not applicable when digital audio is selected.	7
Audio Treble	Sets the audio output treble level (0–15). Note: Not applicable when digital audio is selected.	7

HAA-OUT4-F32 Output Card		
Parameter	Description	Default
Audio Mono	OFF—Analog output is stereo. MIX—Analog output is mono. Note: Not applicable when digital audio is selected.	OFF
Audio Mute	MUTE—Mutes the audio input. Non-MUTE—Unmutes the audio input. Note: When set to Mute, any change to the audio parameters automatically sets this to unmute. Note: Not applicable when digital audio is selected.	Non-MUTE
HDMI	Sets the output signal format (Display, HDMI, DVI). Display—the output is set automatically based on the EDID of the connected display. HDMI—Force the output to be HDMI. DVI—Force the output to be DVI. Note: When selecting the DVI option and fast switching is enabled, you must ensure that the source is DVI compatible.	Display
Deep Color	Sets maximum color bit depth (Auto, 8 bit). Auto—Set the color depth automatically. 8 bit—Limit the color depth to 8 bits.	Auto
Reset Output	Re-power—Power cycles the port. Factory—Performs a factory reset to default values of the port.	-

10.8.2 HAA-IN4-F32 / HAA-OUT4-F32 Technical Specifications

The following table defines the technical specifications.

PORTS:	4 HDMI 4 Analog audio on 3.5mm mini jacks
BANDWIDTH PER CHANNEL:	2.25Gbps
TOTAL BANDWIDTH:	6.75Gbps
MAXIMUM RANGE:	15m (49ft)
3D PASS THROUGH:	Supported
POWER CONSUMPTION:	Input card: 11W Output card: 12W
OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)
STORAGE TEMPERATURE:	-40° to +70°C (-40° to 158°F)
HUMIDITY:	10% to 90%, RHL non-condensing
DIMENSIONS:	22cm x 18.8cm x 2cm (8.7" x 7.4" x 0.8") W, D, H
PRODUCT WEIGHT:	0.28 kg (0.62 lbs) approx.
SHIPPING WEIGHT:	0.45 kg (0.99 lbs) approx.
STANDARD COMPLIANCE:	HDCP 1.4, HDMI 1.3a
SAFETY REGULATORY COMPLIANCE:	CE
ENVIRONMENTAL REGULATORY COMPLIANCE:	Complies with appropriate requirements of RoHs and WEEE

10.9 Defining the HDCP-IN4-F32 / HDCP-OUT4-F32

The HDCP-IN4-F32 is a 4-Input DVI (HDCP) Card (F-32):



The HDCP-OUT4-F32 is a 4-Output DVI (HDCP) Card (F-32):



10.9.1 HDCP-IN4-F32 Configuration

The HDCP-IN4-F32 configuration table appears as follows:

HDCP-IN4-F32 Input Card		
Parameter	Description	Default
HDCP	Turn HDCP on and off. *0=EN, 1=DIS.	0

10.9.2 HDCP-IN4-F32 / HDCP-OUT4-F32 Technical Specifications

The following table defines the technical specifications.

PORTS:	4 DVI-D on a DVI Molex 24-pin (F) connector
BANDWIDTH PER CHANNEL:	2.25Gbps
TOTAL BANDWIDTH:	6.75Gbps
MAXIMUM RANGE:	15m (49ft)
3D PASS THROUGH:	Supported
POWER CONSUMPTION:	Input / Output card: 9W
OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)
STORAGE TEMPERATURE:	-40° to +70°C (-40° to 158°F)
HUMIDITY:	10% to 90%, RHL non-condensing
DIMENSIONS:	22cm x 18.8cm x 2cm (8.7" x 7.4" x 0.8") W, D, H
PRODUCT WEIGHT:	0.26 kg (0.57 lbs) approx.
SHIPPING WEIGHT:	0.4 kg (0.88 lbs) approx.
STANDARD COMPLIANCE:	HDCP, HDMI
SAFETY REGULATORY COMPLIANCE:	CE, FCC
ENVIRONMENTAL REGULATORY COMPLIANCE:	Complies with appropriate requirements of RoHs and WEEE

10.10 Defining the DGKat-IN4-F32 / DGKat-OUT4-F32

The DGKat-IN4-F32 is a 4-Input HDMI & RS-232 over DGKat Card (F-32):



The DGKat-OUT4-F32 is a 4-Output HDMI & RS-232 over DGKat Card (F-32):



10.10.1 DGKat-IN4-F32 / DGKat-OUT4-F32 Configuration

The DGKat-IN4-F32 configuration table appears as follows:

DGKat-IN4-F32 Input Card		
Parameter	Description Defa	
HDCP	Turn HDCP on and off. *0=EN, 1=DIS.	0

The **DGKat-OUT4-F32** configuration table appears as follows:

DGKat-OUT4-F32 Output Card			
Parameter	Description	Default	
HDMI	Sets the output signal format (Display, HDMI, DVI). Display—the output is set automatically based on the EDID of the connected display. HDMI—Force the output to be HDMI. DVI—Force the output to be DVI. Note: When selecting the DVI option and fast switching is enabled, you must ensure that the source is DVI compatible.	Display	
Deep Color	Sets maximum color bit depth (Auto, 8 bit). Auto—Set the color depth automatically. 8 bit—Limit the color depth to 8 bits. Note: Deep color on DGKat is not supported at higher resolutions (1080p @50/60Hz or WUXGA). When setting deep color to on, ensure that the resolution does not exceed the DGKat maximum data rate of 4.95Gbps (1.65Gbps per graphic channel).		
Switch Speed	When switching between different sources the switching time can be reduced by setting the fast switch level (Ex-fast Switch, Fast Switch or Normal Switch).		

10.10.2 DGKat-IN4-F32 / DGKat-OUT4-F32 Technical Specifications



DGKat cards must be used with shielded twisted pair cables with RJ-45 connections, such as the Kramer **BC-UNIKAT**. For more information, see the *DGKat Installation Guide*. DGKat cards support Deep Color only at resolutions of 720p and lower.

The following table defines the technical specifications.

The following table defined the teamined openingations.				
4 TP DGKat ports on RJ-45 4 Serial ports on 3-pin terminal blocks				
Video: 1.65Gbps Serial Data: 19200				
Video: 4.95Gbps Serial Data: 19200				
90m (300ft) – 1080p @60Hz when using BC-UNIKAT cable				
Supported				
Input card: 22W Output card: 19W				
0° to +40°C (32° to 104°F)				
-40° to +70°C (-40° to 158°F)				
10% to 90%, RHL non-condensing				
22cm x 18.8cm x 2cm (8.7" x 7.4" x 0.8") W, D, H				
0.28 kg (0.62 lbs) approx.				
0.43 kg (0.95 lbs) approx.				
HDCP 1.4, HDMI 1.3a				
CE, FCC				
Complies with appropriate requirements of RoHs and WEEE				
Screw driver				

10.10.3 About the Power Connect™ Feature

The Power Connect™ feature here means that the **VS-3232DN-EM** can supply power to the TP transmitters and receivers (for example, the **TP-573** and **TP-574**).

10.10.4 Serial Data Flow on DGKat Plus RS-232 Cards

Serial data present on the RS-232 port of a DGKat input /output card is not transmitted via the switcher. This data is transmitted over the TP cable of the same input / output card (see <u>Figure 14</u>).

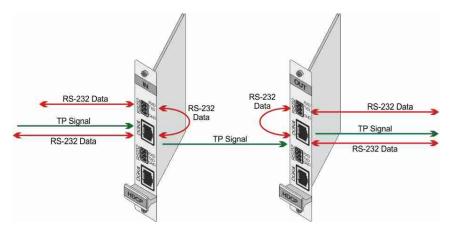


Figure 14: DGKat Card Serial Data Transmission

10.11 Defining the F670-IN4-F32 / F670-OUT4-F32

F670 cards are fully compatible with the Kramer **670T/670R** and **671T/671R** HDMI/DVI transmitters and receivers for non-HDCP content.

The F670-IN4-F32 is a 4-Input HDMI over OM3 Fiber Card (F-32):



The F670-OUT4-F32 is a 4-Output HDMI over OM3 Fiber Card (F-32):



10.11.1 F670-IN4-F32 / F670-OUT4-F32 Configuration

The **F670-IN4-F32** configuration table appears as follows:

F670-IN4-F32 Input Card			
Parameter	Description	Default	
HDCP	Turn HDCP on and off.	0	
	*0=EN, 1=DIS.		

The F670-OUT4-F32 configuration table appears as follows:

F670-OUT4-F32 Output Card		
Parameter	Description	Default
HDMI	Sets the output signal format (Display, HDMI, DVI). Display—the output is set automatically based on the EDID of the connected display. HDMI—Force the output to be HDMI. DVI—Force the output to be DVI. Note: When selecting the DVI option and fast switching is enabled, you must ensure that the source is DVI compatible.	
Deep Color	Sets maximum color bit depth (Auto, 8 bit). Auto—Set the color depth automatically. 8 bit—Limit the color depth to 8 bits.	
Switch Speed	When switching between different sources the switching time can be reduced by setting the fast switch level (Ex-fast Switch, Fast Switch or Normal Switch).	

10.11.2 F670-IN4-F32 / F670-OUT4-F32 Technical Specifications



F670 cards must be used with multi-mode glass fiber cables with SC connections, such as the Kramer **C-SC/SC/OM3**.

The following table defines the teamlear specifications.				
PORTS:	4 SC			
BANDWIDTH PER CHANNEL:	2.25Gbps			
TOTAL BANDWIDTH:	6.75Gbps			
MAXIMUM RANGE:	1700m (5570ft) – 1080p/60Hz			
3D PASS THROUGH:	Supported			
POWER CONSUMPTION:	Input card: 12W Output card: 13W			
OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)			
STORAGE TEMPERATURE:	-40° to +70°C (-40° to 158°F)			
HUMIDITY:	10% to 90%, RHL non-condensing			
DIMENSIONS:	22cm x 18.8cm x 2cm (8.7" x 7.4" x 0.8") W, D, H			
PRODUCT WEIGHT:	0.23 kg (0.51 lbs) approx.			
SHIPPING WEIGHT:	0.37kg (0.82 lbs) approx.			
STANDARD COMPLIANCE:	HDCP 1.4, HDMI 1.3a			
SAFETY REGULATORY COMPLIANCE:	CE, FCC			
ENVIRONMENTAL REGULATORY COMPLIANCE:	Complies with appropriate requirements of RoHs and WEEE			

10.12 Defining the F610-IN4-F32 / F610-OUT4-F32

The F610-IN4-F32 is a 4-Input DVI over 4LC Fiber Card (F-32):



The F610-OUT4-F32 is a 4-Output DVI over 4LC Fiber Card (F-32):



10.12.1 F610-IN4-F32 / F610-OUT4-F32 Configuration

N/A

10.12.2 F610-IN4-F32 / F610-OUT4-F32 Technical Specifications



F610 cards must be used with multi-mode glass fiber cables with LC connections, such as the Kramer C-4LC/4LC.

PORTS:	4 4 LC ports
BANDWIDTH PER CHANNEL:	1.65Gbps
TOTAL BANDWIDTH:	4.95Gbps
MAXIMUM RANGE:	400m (1310ft) using Multi Mode OM2 fiber
3D PASS THROUGH:	Not supported
POWER CONSUMPTION:	Input card: 5W Output card: 7W
OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)
STORAGE TEMPERATURE:	–40° to +70°C (–40° to 158°F)
HUMIDITY:	10% to 90%, RHL non-condensing
DIMENSIONS:	22cm x 18.8cm x 2cm (8.7" x 7.4" x 0.8") W, D, H
PRODUCT WEIGHT:	0.35 kg (0.77 lbs) approx.
SHIPPING WEIGHT:	0.49 kg (1.08 lbs) approx.
STANDARD COMPLIANCE:	DVI 1.0
SAFETY REGULATORY COMPLIANCE:	CE, FCC
ENVIRONMENTAL REGULATORY COMPLIANCE:	Complies with appropriate requirements of RoHs and WEEE

10.13 Defining the DVI-IN4-F32 / DVI-OUT4-F32

The DVI-IN4-F32 is a 4-Input DVI Card (F-32):



The DVI-OUT4-F32 is a 4-Output DVI Card (F-32):



10.13.1 DVI-OUT4-F32 Configuration

The **DVI-OUT4-F32** configuration table appears as follows:

DVI-OUT4-F32 Output Card		
Parameter	Description	Default
Switch Speed	5 5	Normal Switch

10.13.2 DVI-IN4-F32 / DVI-OUT4-F32 Technical Specifications

PORTS:	4 DVI-D on DVI Molex 24-pin (F) connectors
BANDWIDTH PER CHANNEL:	1.65Gbps
TOTAL BANDWIDTH:	4.95Gbps
MAXIMUM RANGE:	15m (49ft)
3D PASS THROUGH:	Not supported
POWER CONSUMPTION:	Input / Output card: 3W
OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)
STORAGE TEMPERATURE:	-40° to +70°C (-40° to 158°F)
HUMIDITY:	10% to 90%, RHL non-condensing
DIMENSIONS:	22cm x 18.8cm x 2cm (8.7" x 7.4" x 0.8") W, D, H
PRODUCT WEIGHT:	0.23 kg (0.51 lbs) approx.
SHIPPING WEIGHT:	0.37 kg (0.82 lbs) approx.
STANDARD COMPLIANCE:	DVI 1.0
SAFETY REGULATORY COMPLIANCE:	CE, FCC
ENVIRONMENTAL REGULATORY COMPLIANCE:	Complies with appropriate requirements of RoHs and WEEE

10.14 Defining the DL-IN2-F32 / DL-OUT2-F32

The DL-IN2-F32 is a 2-Input DVI Dual Link Card (F-32):



The DL-OUT2-F32 is a 2-Output DVI Dual Link Card (F-32):



10.14.1 DL-IN2-F32 / DL-OUT2-F32 Configuration

N/A

10.14.2 DL-IN2-F32 / DL-OUT2-F32 Technical Specifications

PORTS:	2 DVI-D on a DVI Molex 24-pin (F) connector
BANDWIDTH:	3.3Gbps
TOTAL BANDWIDTH:	9.9Gbps
MAXIMUM RANGE:	15m (49ft)
3D PASS THROUGH:	Not supported
POWER CONSUMPTION:	Input card: 3W Output card: 3.5W
OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)
STORAGE TEMPERATURE:	-40° to +70°C (-40° to 158°F)
HUMIDITY:	10% to 90%, RHL non-condensing
DIMENSIONS:	22cm x 18.8cm x 2cm (8.7" x 7.4" x 0.8") W, D, H
PRODUCT WEIGHT:	0.23 kg (0.51 lbs) approx.
SHIPPING WEIGHT:	0.37 kg (0.82 lbs) approx.
STANDARD COMPLIANCE:	DVI 1.0
SAFETY REGULATORY COMPLIANCE:	CE, FCC
ENVIRONMENTAL REGULATORY COMPLIANCE:	Complies with appropriate requirements of RoHs and WEEE

10.15 Defining the SDIA-IN4-F32

The SDIA-IN4-F32 is a 4-Input SDI with Analog Audio Card (F-32):



10.15.1 SDIA-IN4-F32 Configuration

The SDIA-IN4-F32 configuration table appears as follows:

SDIA-IN4-F32 Input Card			
Parameter	Description	Default	
Color Space	Selects the color space of the internal video bus (input is converted to this color space for internal processing only): RGB, YUV422, YUV444.	RGB	
Reset Input	Re-power—Power cycles the port. Factory default—Performs a factory reset to default values of the port.	-	
Volume	Sets the volume of audio port. Range: 0-70. Note: Not applicable when digital audio is selected.	50	
Audio Balance	Sets the balance of the audio port. Range: 0-100. Note: Not applicable when digital audio is selected.	50	
Audio Bass	Sets the bass of the audio port. Range: 0-15. Note: Not applicable when digital audio is selected.	7	
Audio Treble	Sets the treble of the audio port. Range: 0-15. Note: Not applicable when digital audio is selected.	7	
Audio Mute	Enables muting or enabling the audio on the audio port: MUTE—Mutes the audio input. Non-MUTE—Unmutes the audio input. Note: When set to Mute, any change to the audio parameters automatically sets this to unmute. Note: Not applicable when digital audio is selected.	Non-MUTE	
Audio Select	Select Selects the audio source: Auto—Audio signal selection is controlled by the presence or absence of a plug in the 3.5mm mini jack. When present, AUD-Analog is selected, when absent, AUD-Embedded is selected. AUD-Embedded—In-band SDI audio is selected. AUD-Analog—3.5mm mini jack analog stereo audio is selected.		
SDI_AUDIO_ SWITCH	Selects the SDI audio channel. Range: 0-15 (see Section 10.15.2). Only available when Audio Select is set to AUD-Embedded.	0	

10.15.2 SDI Audio Switch Configuration

The selected in-band SDI channels to be embedded into the HDMI matrix port audio channel can be configured in the SDI_AUDIO_SWITCH menu. Each input's

SDI audio switch can be configured separately. The card stores the current option for each port.

The following table describes the values in the SDI_AUDIO_SWITCH menu:

Value SDI Audio Number		oer	Description
	Group #	Channel Pair #	-
0	1	1	2 channels (Stereo)
1	1	2	1
2	2	1	1
3	1	2	1
4	3	1	1
5		2	1
6	4	1	1
7		2	1
8	1	1 + 2	4 channels
9	2	1+2	1
10	1	1+2	6 channels (5.1 surround)
	+	+	
	2	1	
11	1	1 + 2	8 channels (7.1 surround)
	+	+	
	2	1 + 2	
12	3	1 + 2	4 channels
13	4	1 + 2	
14	3	1 + 2	6 channels (5.1 surround)
	+	+	
	4	1	
15	3	1 + 2	8 channels (7.1 surround)
	+	+	
	4	1 + 2	

10.15.3 SDIA-IN4-F32 Technical Specifications



The **SDIA-IN4-F32** does not support 3D functionality. The card supports 2.97Gbps, HD, and SD.

PORTS:	4 unbalanced analog audio on 3.5mm mini jack connectors 4 SDI, 75Ω on BNC connectors
TOTAL BANDWIDTH:	2.97Gbps
MAXIMUM RANGE:	300m (980ft) – SD 200m (655ft) – HD 1080p 90m (295ft) – 3G 1080p
3D PASS THROUGH:	Not supported
POWER CONSUMPTION:	11W

OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)
STORAGE TEMPERATURE:	-40° to +70°C (-40° to 158°F)
HUMIDITY:	10% to 90%, RHL non-condensing
DIMENSIONS:	22cm x 18.8cm x 2cm (8.7" x 7.4" x 0.8") W, D, H
PRODUCT WEIGHT:	0.32 kg (0.71 lbs) approx.
SHIPPING WEIGHT:	0.47 kg (1.04 lbs) approx.
STANDARD COMPLIANCE:	-
SAFETY REGULATORY COMPLIANCE:	CE
ENVIRONMENTAL REGULATORY COMPLIANCE:	Complies with appropriate requirements of RoHs and WEEE

10.16 Defining the VGAA-IN4-F32 / VGAA-OUT4-F32

The VGAA-IN4-F32 is a 4-Input VGA with Analog Audio Card (F-32):



The VGAA-OUT4-F32 is a 4-Output VGA with Analog Audio Card (F-32):





Audio output is accessed by connecting the four supplied Kramer C-GF/GMAF-30 cables to each VGA port as illustrated in Figure 15.

When a multi-channel audio input signal is routed to a card with stereo analog audio outputs, the analog audio out connectors output the front right and front left audio channels only.

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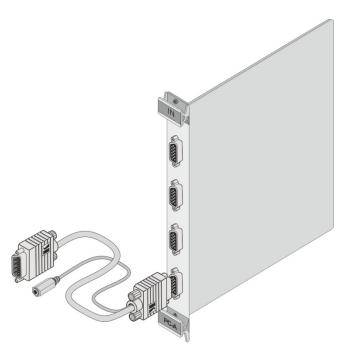


Figure 15: Accessing Audio over VGA

10.16.1 VGAA-IN4-F32 / VGAA-OUT4-F32 Configuration

The VGAA-IN4-F32 configuration table appears as follows:

VGAA-IN4-F32 Input Card		
Parameter	Description	Default
Resolution Detect	Auto, User Defined, Auto Adjust, (see note below table).	Auto
Phase Mode	Auto, User Defined, Auto Adjust, (see note below table).	Auto
Brightness	(0–63)	32
Contrast	(0–63)	32
Phase adjustment	(0–63) Note: This adjustment is only valid when Phase Mode Is set to User Defined mode.	As detected
Reset Input	Re-power—Power cycles the port. Factory—Performs a factory reset of the port to default values.	
Hor-Total Pixels	Set the value for total horizontal pictures. (1–7000)	As detected
Horizontal-Start	Set the value for horizontal start. (1–600)	As detected
Horizontal-Active	Set the value for horizontal active pixels. (1–4000)	As detected
Vertical-Start	Set the value for vertical start. (1–255)	As detected

VGAA-IN4-F32 Input Card		
Parameter	Description	Default
Vertical-Active	Set the value for vertical active pixels. (1–3000)	As detected
Save Timing Para	(0–31)	N/A
Recall Timing Para	(0–31)	N/A
Volume	Sets the audio output volume (0–70).	50
Audio Balance	Sets the audio output channel balance (0–100).	50
Audio Bass	Sets the audio output bass level (0–15).	7
Audio Treble	Sets the audio output treble level (0–15).	7
Audio Mute	MUTE—Mutes the audio input. Non-MUTE—Unmutes the audio input. Note: When set to Mute, any change to the audio parameters automatically sets this to unmute.	Non-MUTE
R-offset	(0–63)	32
G-offset	(0–63)	32
B-offset	(0–63)	32
R-gain	(0–63)	32
G-gain	(0–63)	32
B-gain	(0–63)	32



The Auto Adjust feature requires the device to recalculate the parameters based on the currently connected source. The result may be different from the standard parameters for the currently set resolution. The result is saved in non-volatile memory and is recalled when the same source is used again. In order to revert to auto predefined parameters, either reset to factory setting with the relevant source connected or connect a different source.

The VGAA-OUT4-F32 configuration table appears as follows:

VGAA-OUT4-F32 Output Card		
Parameter	Description	
Reset Output	Re-power: power cycles the port. Factory: performs a factory reset of the port to default values.	-
Switch Speed	When switching between different sources the switching time can be reduced by setting the fast switch level (Ex-fast Switch, Fast Switch or Normal Switch).	
Volume	Sets the audio output volume (0–70).	
Audio Balance	Sets the audio output channel balance (0–100).	50
Audio Bass	Sets the audio output bass level (0–15).	7
Audio Treble	Sets the audio output treble level (0–15).	7
Audio Mute	MUTE: mutes the audio input. Non-MUTE: unmutes the audio input. Note: When set to Mute, any change to the audio parameters automatically sets this to unmute.	Non-MUTE
OUT_HSYNC_ INVERT	Sets the H_SYNC invert. (0, 1)	0

VGAA-OUT4-F32 Output Card		
Parameter	Description	Default
OUT_VSYNC_ INVERT	Sets the V_SYNC invert. (0, 1)	0

10.16.2 VGAA-IN4-F32 / VGAA-OUT4-F32 Technical Specifications

The following table defines the technical specifications.

4 VGA on 15-pin HD connectors 4 unbalanced analog audio on 3.5mm mini jack connectors (accessible via C-GF/GMAF-30 cables)
450MHz
10m (32ft)
Input card: 18W Output card: 9W
0° to +40°C (32° to 104°F)
-40° to +70°C (-40° to 158°F)
10% to 90%, RHL non-condensing
22cm x 18.8cm x 2cm (8.7" x 7.4" x 0.8") W, D, H
0.25 kg (0.55 lbs) approx.
0.42 kg (0.93 lbs) approx.
-
CE
Complies with appropriate requirements of RoHs and WEEE
4 C-GF/GMAF-30 cables

10.17 Defining the AAD-IN4-F32 / AAD-OUT4-F32

The AAD-IN4-F32 is a 4-Input Analog & Digital Audio Card (F-32):



The AAD-OUT4-F32 is a 4-Output Analog & Digital Audio Card (F-32):





When a multi-channel audio input signal is routed to a card with digital and analog stereo audio outputs, the digital connectors output multi-channel audio and the analog connectors output the front right and front left audio channels only.

10.17.1 AAD-IN4-F32 / AAD-OUT4-F32 Configuration

The AAD-IN4-F32 configuration table appears as follows:

AAD-IN4-F32 Input Card		
Parameter	Description	Default
Pattern	RGB Bar, Black.	RGB Bar
Reset Input	Re-power—Power cycles the port. Factory Default—Performs a factory reset of the port to default values.	
Audio Select	Selects the audio source: Auto—Audio signal selection is controlled by the presence or absence of a plug in the RCA port. When present, AUD-Digital is selected, when absent, AUD-Analog is selected. AUD-Digital—Digital audio is selected from the RCA ports. AUD-Analog—Analog audio from the 5-pin terminal blocks is selected.	
Audio Mute	MUTE—Mutes the audio input. Non-MUTE—Unmutes the audio input. Note: When set to Mute, any change to the audio parameters automatically sets this to unmute. Note: Not applicable when digital audio is selected.	
Volume	Sets the audio output volume (0–70). Note: Not applicable when digital audio is selected. Applies to analog inputs and outputs only.	
Audio Balance	Sets the audio output channel balance (0–100). Note: Not applicable when digital audio is selected.	
Audio Bass	Sets the audio output bass level (0–15). Note: Not applicable when digital audio is selected.	
Audio Treble	Sets the audio output treble level (0–15). Note: Not applicable when digital audio is selected.	

The AAD-OUT4-F32 configuration table appears as follows:

AAD-OUT4-F32 Output Card		
Parameter	Description	Default
Reset Output	Re-power—Power cycles the port. Factory Default—Performs a factory reset of the port to default values.	-
Volume	Sets the audio output volume (0–70). Note: Not applicable when digital audio is selected.	50
Audio Balance	Sets the audio output channel balance (0–100). Note: Not applicable when digital audio is selected.	50
Audio Bass	Sets the audio output bass level (0–15). Note : Not applicable when digital audio is selected.	7

AAD-OUT4-F32 Output Card		
Parameter	Description	Default
Audio Treble	Sets the audio output treble level (0–15). Note: Not applicable when digital audio is selected.	7
Audio Mute	MUTE—Mutes the audio output. Non-MUTE—Unmutes the audio output. Note: When set to Mute, any change to the audio parameters automatically sets this to unmute. Note: Not applicable when digital audio is selected.	
Audio MONO	OFF—Analog output is stereo. MIX—Analog output is mono.	OFF

10.17.2 AAD-IN4-F32 / AAD-OUT4-F32 Technical Specifications

PORTS:	4 S/PDIF (digital audio) on RCA connectors
	4 balanced audio stereo (analog audio) on 5-pin terminal blocks
BANDWIDTH PER CHANNEL:	_
BANDWIDTH ER OFFICIALE.	
TOTAL BANDWIDTH:	Analog (-3db): >100kHz
	Digital: 32kHz - 192kHz sample frequency
POWER CONSUMPTION:	Input / Output card: 10W
OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)
STORAGE TEMPERATURE:	-40° to +70°C (-40° to 158°F)
HUMIDITY:	10% to 90%, RHL non-condensing
DIMENSIONS:	22cm x 18.8cm x 2cm (8.7" x 7.4" x 0.8") W, D, H
PRODUCT WEIGHT:	0.31 kg (0.68 lbs) approx.
SHIPPING WEIGHT:	0.48 kg (1.06 lbs) approx.
SAFETY REGULATORY	CE
COMPLIANCE:	
ENVIRONMENTAL REGULATORY	Complies with appropriate requirements of RoHs and WEEE
COMPLIANCE:	

11 Using the Test Module to Troubleshoot Video Problems

The **VS-3232DN-EM** includes a test module that acts as an AV signal generator and can be used to diagnose video issues in an operating environment.

The test module may be used in various ways to isolate video problems.

The following examples are based on the video signal paths shown in <u>Figure 16</u> and a **VS-3232DN-EM** device installed as follows:

- 32 inputs and 32 outputs
- The test module is installed and configured (see <u>Section 9.4</u>)
- 33 configured inputs and 33 configured outputs (see Section 8)

VS-3232DN-EM

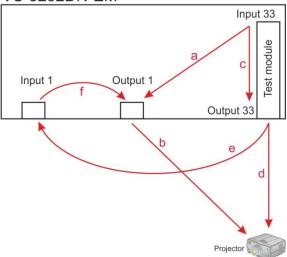


Figure 16: Signal Paths for Isolating Video Problems

11.1 Testing the Projector Output

Signal path: c to d; d to projector.

To test the projector output:

- 1. Configure Input 33 to Output 33 (see Section 6.4).
- 2. Connect Output 33 to the projector.
- 3. Set the generated video resolution (see Section 9.2).
- 4. Set the pattern for the generated video (see Section 9.3).
- 5. Verify that the projector output is as expected.

11.2 Testing the Output Signal Path to the Projector

Signal path: a to b; b to projector

To test the output signal path to the projector:

- 1. Configure Input 33 to Output 1 (see Section 6.4).
- 2. Connect Output 1 to the projector.
- 3. Set the generated video resolution (see Section 9.2).
- 4. Set the pattern for the generated video (see Section 9.3).
- 5. Verify that the projector output is as expected.

11.3 Testing the Input and Output Signal Path to the Projector

Signal path: c to e; e to f; f to b; b to projector.

To test the input and output signal path to the projector:

- 1. Configure Input 33 to Output 33 (see Section 6.4).
- 2. Connect Output 33 to Input 1.

- 3. Configure Input 1 to Output 1.
- 4. Connect Output 1 to the projector.
- 5. Set the generated video resolution (see Section 9.2).
- 6. Set the pattern for the generated video (see Section 9.3).
- 7. Verify that the projector output is as expected.

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12 Input / Output Card Hardware Installation Instructions

The VS-3232DN-EM input / output cards mount in one of the 16 slots on the rear of the VS-3232DN-EM chassis. Slots are numbered from left to right. (The process for inserting cards is the same for all cards / chassis and the figures below are for illustration purposes only.)



An input card must only be mounted in a slot designated for input cards (slots IN 1 to 16 and IN 17 to 32) and an output card must only be mounted in a slot designated for output cards (slots OUT 1 to 16 and OUT 17 to 32).

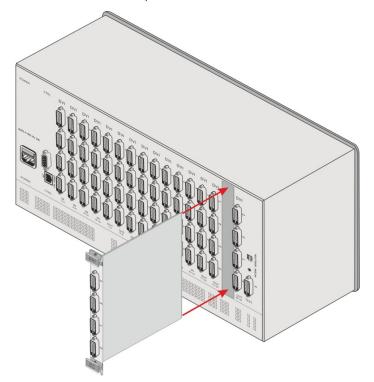


Figure 17: Inserting the Card into a Slot

To install an input / output card as shown in Figure 17:

- 1. Power off the VS-3232DN-EM and all devices connected to it.
- Using a Phillips screwdriver, loosen the screws at the top and bottom of the blanking plate (see <u>Figure 18</u>).

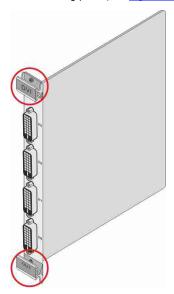


Figure 18: Card Handles

- 3. Remove the blanking plate from the slot and store it for possible future use.
- 4. Remove the new card from its shipping box and anti-ESD bag.
- 5. Holding the card by the upper and lower handles, align the card with the plastic guide rails (see <u>Figure 18</u>).
- 6. Slide the card into the chassis until the front of the card makes contact with the connector inside the chassis.
- 7. Press the card firmly into the slot until the connector plate is flush with the rear panel of the chassis and the connector is fully seated.
- Using a Phillips screwdriver, tighten the retaining screws at the top and bottom of the card to secure it to the chassis.

- 9. Power on the VS-3232DN-EM.
- 10. Power on the peripheral devices.

13 Installing a PS-1DN Power Supply

The VS-3232DN-EM is equipped with a single PS-1DN power supply unit and includes an optional redundant power supply for mission critical installations. When two power supplies are installed, the VS-3232DN-EM distributes the load between the power supplies. Kramer recommends using two power supply units for extending power supply life-span.

The **PS-1DN** is a hot-swappable power supply. It is not necessary to power down the chassis in order to install or replace a second power supply.



When installing/replacing a power supply, all normal static discharge precaution measures must be observed to prevent damage to the equipment.

For detailed instructions on installing/replacing a power supply in your VS-3232DN-EM, see the PS-1DN Power Supply Installation Instructions, available at www.kramerav.com.

The following table describes the behavior of the power supply LEDs:

Event	Green POWER LED	Red ERROR LED
Device power on	Lights and remains on	Lights for a few seconds and turns off
Device power off	Remains on for ~20 seconds and then turns off	Lights for ~20 seconds and then turns off

If no LEDs light, verify the following:

- The power supply connector at the rear of the device is connected to the mains power supply (see <u>Section 3.1</u>).
- The power switch is switched to the On position.
- The power supply is seated firmly in place the front panel of the power supply is flush with the front panel of the chassis and the screws are tightly fastened

If the problem persists, or if the red ERROR LED is always lit, contact Kramer technical support.

14 Upgrading the VS-3232DN-EM Firmware

The **VS-3232DN-EM** enables upgrading both the device's firmware and that of the following input/output cards:

- UHD-IN4/OUT4-F32
- UHDA-IN4/OUT4-F32
- DT-IN4/OUT4-F32
- DTAxr-IN4/OUT4-F32

Upgrading the firmware of the remaining input / output cards can only be done by authorized service personnel.

The device and card firmware can be upgraded using:

- K-Upload via RS-232, USB (VCOM), or Ethernet (see <u>Section 14.1</u>).
- Kramer Network via Ethernet (see <u>Section 14.2</u>).

14.1 Upgrading Firmware Using K-Upload

The **VS-3232DN-EM** enables upgrading device and card firmware via RS-232, USB (VCOM) or Ethernet using the K-Upload software application, available at www.kramerav.com/product/VS-3232DN-EM. For instructions on upgrading the firmware using K-Upload, see the *K-Upload User Manual*.

For information on connecting to the **VS-3232DN-EM** via RS-232, USB (VCOM), or Ethernet, see Section 5.2, Section 5.3, or Section 5.4, respectively.

Firmware may be available for any of the following components:



The firmware files for each component have different suffixes to help with identification.

 VS-3232DN-EM Control Module – Control module firmware files end with _0, for example:

```
linux163264 [APP X xx.xx xxxx] 0
```

• VS-3232DN-EM Test Module – Test module firmware files end with _200, for

example:

```
16test card [OUT2 47 xx.xx xxxx] 200
```

- VS-3232DN-EM Keypad Keypad firmware files end with _201, for example: VS-163264Keypad [APP X xx.xx xxxx] 201
- Supported Input / Output Cards The suffix of card firmware files must be modified before use. Input and output card firmware files all end with _N, for example:

This suffix must be changed according to the slot number in which the card is installed (1-16). For example if the card is installed in slot 7, the firmware file's suffix must be changed to 7:



Go to http://www.kramerav.com/downloads/VS-3232DN-EM to check for up-to-date user manuals, application programs, and to check if firmware upgrades are available (where appropriate).

14.2 Upgrading Firmware Using Kramer Network

The **VS-3232DN-EM** enables upgrading device and card firmware via Ethernet using the Kramer Network enterprise management platform, available at www.kramerav.com/product/VS-3232DN-EM. For instructions on upgrading the firmware using Kramer Network, see the *Kramer Network User Manual*.

For information on connecting to the VS-3232DN-EM via Ethernet, see Section 5.4.

15 Technical Specifications

15.1 VS-3232DN-EM Chassis

BANDWIDTH:	Supports up to 3.4Gbps bandwidth per channel (limited by the card installed)
CONTROLS:	Front panel buttons, Infrared remote control transmitter, RS-232, Ethernet
POWER CONSUMPTION:	100-240V AC, 50/60Hz, 3.7A
OPERATING TEMPERATURE:	0° to +55°C (32° to 131°F)
STORAGE TEMPERATURE:	-45° to +72°C (-49° to 162°F)
HUMIDITY:	10% to 90%, RHL non-condensing
COOLING:	Forced air, fan
ENCLOSURE TYPE:	Aluminum
RACK MOUNT:	With supplied rack ears
DIMENSIONS:	19" 6U (48.3cm x 36cm x 26.6cm W, D, H)
SHIPPING DIMENSIONS:	60cm x 49.3cm x 39cm
PRODUCT WEIGHT:	13.54kg (29.85lbs) approx.
SHIPPING WEIGHT:	14.9kg (32.85lbs) approx.
VIBRATION:	ISTA 1A in carton (International Safe Transit Association)
SAFETY REGULATORY COMPLIANCE:	CE
ENVIRONMENTAL REGULATORY COMPLIANCE:	Complies with appropriate requirements of RoHs and WEEE
INCLUDED ACCESSORIES:	Power cord, Infrared remote control transmitter
Specifications are subject to chan	ge without notice at www.kramerav.com

15.2 Quick VS-3232DN-EM Card Comparison

Card	Ports	BW per Channel	Max. Range	Compliance	3D Pass Thru
UHD	4 HDMI	2.97Gbps	10m (32ft) – 4K60 4:2:0 or 4K30 4:4:4 15m (49ft) – 1080p 12 bit (deep color)	HDCP 1.4, HDMI 1.4, HDTV compatible	Yes
UHDA	4 HDMI 4 Analog audio on 3.5mm mini jacks	2.97Gbps	10m (32ft) – 4K60 4:2:0 or 4K30 4:4:4 15m (49ft) – 1080p 12 bit (deep color)	HDCP 1.4, HDMI 1.4, HDTV compatible	Yes
HDBT	4 HDBaseT TP on RJ45 connectors 4 RS-232 Serial and 4 IR on 10-pin terminal blocks 1 Ethernet on an RJ-45 connector	Vid: 2.25Gbps Serial: 115200	130m (430ft) normal mode 180m (590ft) ultra-mode (1080p@60Hz @24bpp)*	HDCP 1.4, HDMI 1.3a, HDBaseT	Yes
DT	4 HDBaseT TP on RJ45 connectors 4 RS-232 Serial and 4 IR on 10-pin terminal blocks	Vid: 3.4Gbps Serial: 115200	40m (130ft) – 4K @60Hz 4:2:0 or 4K @30Hz 4:4:4 70m (230ft) – 1080p 12 bit (deep color)	HDCP 1.4, HDMI 1.3a, HDBaseT, HDTV compatible	Yes
DTAxr	4 HDBaseT TP on RJ45 connectors 4 RS-232 Serial, 4 IR, and 4 analog audio on a 16-pin terminal block 1 Ethernet on an RJ-45 connector	Vid: 3.4Gbps Serial: 115200	100m (330ft) – normal mode (4K @60Hz 4:2:0 or 4K @30Hz 4:4:4) 130m (430ft) – normal mode (2K) 180m (590ft) – ultra-mode (1080p @60Hz @24bpp*	HDCP 1.4, HDMI 1.3a, HDBaseT, HDTV compatible	Yes
Н	4 HDMI	2.25Gbps	15m (49ft)	HDCP 1.4, HDMI 1.3a	Yes
HAD	4 HDMI 4 Digital audio on RCA connectors	2.25Gbps	15m (49ft)	HDCP 1.4, HDMI 1.3a	Yes
HAA	4 HDMI 4 Analog audio on 3.5mm mini jacks	2.25Gbps	15m (49ft)	HDCP 1.4, HDMI 1.3a	Yes
HDCP	4 DVI-D on a DVI Molex 24-pin (F) connector	2.25Gbps	15m (49ft)	HDCP, HDMI	Yes
DGKat	4 TP DGKat on RJ-45 4 Serial on 3-pin terminal blocks	Vid: 1.65Gbps Serial: 19200	90m (300ft) – 1080p @60Hz*	HDCP 1.4, HDMI 1.3a	Yes
F670	4 SC	2.25Gbps	1700m (5570ft) - 1080p/60Hz	HDCP 1.4, HDMI 1.3a	Yes

Card	Ports	BW per Channel	Max. Range	Compliance	3D Pass Thru
F610	4 4 LC	1.65Gbps	400m (1310ft) using MM OM2 fiber	DVI 1.0	No
DVI	4 DVI-D on DVI Molex 24-pin (F) connectors	1.65Gbps	15m (49ft)	DVI 1.0	No
DL	2 DVI-D on a DVI Molex 24-pin (F) connector	3.3Gbps	15m (49ft)	DVI 1.0	No
SDIA (In)	4 unbalanced analog audio on 3.5mm mini jack connectors 4 SDI, 75Ω on BNC connectors	2.97Gbps	300m (980ft) – SD 200m (655ft) – HD 1080p 90m (295ft) – 3G 1080p	-	No
VGAA	4 VGA on 15-pin HD connectors 4 unbalanced analog audio on 3.5mm mini jack connectors**	450MHz	10m (32ft)	-	-
AAD	4 S/PDIF (digital audio) on RCA connectors 4 balanced audio stereo (analog audio) on 5-pin terminal blocks	-	-	-	-

Specifications are subject to change without notice at www.kramerav.com

^{*} When using BC-UNIKAT cables.

** Accessible via **C-GF/GMAF-30** cables.

16 Default Settings

16.1 Default Communication Parameters

EDID		
EDID data is passed between Output 1 and Input 1		
RS-232 / Protocol 3000		
Baud Rate:	115200	
Data Bits:	8	
Stop Bits:	1	
Parity:	None	
Command Format:	HEX	
Command Example to switch Input 4 to Output 2:	#VID 4>2	
Ethernet		
IP Address:	192.168.1.39	
TCP Port #:	5000	
UDP Port#:	50000	
Concurrent TCP Connections:	32	

16.2 Factory Default EDID

16.2.1 UHD-IN4-F32 / UHD-IN4-F32

UND-1114-F32 / UND-1114-F32
Monitor Model name
EDID revision
DDC/CI Not supported
Color characteristics Default color space Non-sRGB Display gamma
Timing characteristics Horizontal scan range 30-83kHz Vertical scan range 56-76Hz Video bandwidth 170MHz CVT standard Not supported GTF standard Not supported Additional descriptors None Preferred timing Yes

```
Modeline....."1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
Standard timings supported
   720 x 400p at 70Hz - IBM VGA
   720 x 400p at 88Hz - IBM XGA2
   640 x 480p at 60Hz - IBM VGA
   640 x 480p at 67Hz - Apple Mac II
   640 x 480p at 72Hz - VESA
   640 x 480p at 75Hz - VESA
   800 x 600p at 56Hz - VESA
   800 x 600p at 60Hz - VESA
   800 x 600p at 72Hz - VESA
  800 x 600p at 75Hz - VESA
  832 x 624p at 75Hz - Apple Mac II
  1024 x 768i at 87Hz - IBM
  1024 x 768p at 60Hz - VESA
  1024 x 768p at 70Hz - VESA
  1024 x 768p at 75Hz - VESA
  1280 x 1024p at 75Hz - VESA
  1152 x 870p at 75Hz - Apple Mac II
  1280 x 1024p at 75Hz - VESA STD
  1280 x 1024p at 85Hz - VESA STD
  1600 x 1200p at 60Hz - VESA STD
  1024 x 768p at 85Hz - VESA STD
  800 x 600p at 85Hz - VESA STD
   640 x 480p at 85Hz - VESA STD
  1152 x 864p at 70Hz - VESA STD
  1280 x 960p at 60Hz - VESA STD
EIA/CEA-861 Information
 Revision number...... 3
 IT underscan..... Supported
 Basic audio...... Supported
 YCbCr 4:4:4..... Not supported
 YCbCr 4:2:2..... Not supported
 Native formats...... 1
 Detailed timing #1...... 1920x1080p at 60Hz (16:10)

Modeline....."1920x1080" 148.500 1920 2008 2052 2200 1080 1084 1089 1125 +hsync +vsync
 Detailed timing #2...... 1920x1080i at 60Hz (16:10)
Modeline......"1920x1080" 74.250 1920 2008 2052 2200 1080 1084 1094 1124 interlace +hsync
 Detailed timing #3...... 1280x720p at 60Hz (16:10)
  Modeline....."1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
 CE audio data (formats supported)
 LPCM 2-channel, 16/20/24 bit depths at 32/44/48 kHz
CE video identifiers (VICs) - timing/formats supported
  1920 x 1080p at 60Hz - HDTV (16:9, 1:1)
  1920 x 1080i at 60Hz - HDTV (16:9, 1:1)
  1280 x 720p at 60Hz - HDTV (16:9, 1:1) [Native]
  720 x 480p at 60Hz - EDTV (16:9, 32:27)
   720 x 480p at 60Hz - EDTV (4:3, 8:9)
   720 x 480i at 60Hz - Doublescan (16:9, 32:27)
   720 x 576i at 50Hz - Doublescan (16:9, 64:45)
   640 x 480p at 60Hz - Default (4:3, 1:1)
  NB: NTSC refresh rate = (Hz*1000)/1001
CE vendor specific data (VSDB)
 IEEE registration number. 0x000C03
 CEC physical address..... 1.0.0.0
 Maximum TMDS clock...... 165MHz
CE speaker allocation data
 Channel configuration.... 2.0
 Front left/right...... Yes
 Front LFE..... No
 Front center..... No
```

Native/preferred timing.. 1280x720p at 60Hz (16:10)

Rear left/right....... No Rear center....... No Front left/right center.. No Rear left/right center... No Rear LFE........... No

Report information

Raw data

16.2.2 UHDA-IN4-F32 / UHDA-IN4-F32

Monitor

Color bit depth...... Undefined
Display type..... Monochrome/grayscale
Screen size............. 520 x 320 mm (24.0 in)

Power management...... Standby, Suspend, Active off/sleep

Extension blocs...... 1 (CEA-EXT)

DDC/CI..... Not supported

Color characteristics

Additional descriptors... None

Timing characteristics
Horizontal scan range.... 30-83kHz

Vertical scan range..... 56-76Hz
Video bandwidth....... 170MHz
CVT standard......... Not supported
GTF standard......... Not supported
Additional descriptors... None
Preferred timing....... Yes
Native/preferred timing.. 1280x720p at 60Hz (16:10)

Standard timings supported

720 x 400p at 70Hz - IBM VGA 720 x 400p at 88Hz - IBM VGA 640 x 480p at 60Hz - IBM VGA 640 x 480p at 72Hz - Apple Mac II 640 x 480p at 75Hz - VESA 640 x 480p at 75Hz - VESA 800 x 600p at 56Hz - VESA 800 x 600p at 60Hz - VESA

```
800 x 600p at 72Hz - VESA
   800 x 600p at 75Hz - VESA
  832 x 624p at 75Hz - Apple Mac II
  1024 x 768i at 87Hz - IBM
  1024 x 768p at 60Hz - VESA
  1024 x 768p at 70Hz - VESA
  1024 x 768p at 75Hz - VESA
  1280 x 1024p at 75Hz - VESA
  1152 x 870p at 75Hz - Apple Mac II
  1280 x 1024p at 75Hz - VESA STD
  1280 x 1024p at 85Hz - VESA STD
  1600 x 1200p at 60Hz - VESA STD
  1024 x 768p at 85Hz - VESA STD
  800 x 600p at 85Hz - VESA STD
  640 x 480p at 85Hz - VESA STD
  1152 x 864p at 70Hz - VESA STD
  1280 x 960p at 60Hz - VESA STD
EIA/CEA-861 Information
 Revision number...... 3
 IT underscan..... Supported
 Basic audio...... Supported
 YCbCr 4:4:4..... Not supported
 YCbCr 4:2:2..... Not supported
 Native formats...... 1
 Detailed timing #1...... 1920x1080p at 60Hz (16:10)
  Modeline....."1920x1080" 148.500 1920 2008 2052 2200 1080 1084 1089 1125 +hsync +vsync
 Detailed timing #2...... 1920x1080i at 60Hz (16:10)

Modeline......."1920x1080" 74.250 1920 2008 2052 2200 1080 1084 1094 1124 interlace +hsync
+vsync
 Detailed timing #3...... 1280x720p at 60Hz (16:10)
  Modeline....."1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
 Detailed timing #4...... 720x480p at 60Hz (16:10)
  Modeline....."720x480" 27.000 720 736 798 858 480 489 495 525 -hsync -vsync
CE audio data (formats supported)
 LPCM 2-channel, 16/20/24 bit depths at 32/44/48 kHz
CE video identifiers (VICs) - timing/formats supported
  1920 x 1080p at 60Hz - HDTV (16:9, 1:1)
  1920 x 1080i at 60Hz - HDTV (16:9, 1:1)
  1280 x 720p at 60Hz - HDTV (16:9, 1:1) [Native]
   720 x 480p at 60Hz - EDTV (16:9, 32:27)
   720 x 480p at 60Hz - EDTV (4:3, 8:9)
   720 x 480i at 60Hz - Doublescan (16:9, 32:27)
   720 x 576i at 50Hz - Doublescan (16:9, 64:45)
  640 x 480p at 60Hz - Default (4:3, 1:1)
  NB: NTSC refresh rate = (Hz*1000)/1001
CE vendor specific data (VSDB)
 IEEE registration number. 0x000C03
 CEC physical address..... 1.0.0.0
 Maximum TMDS clock...... 165MHz
CE speaker allocation data
 Channel configuration.... 2.0
 Front left/right...... Yes
 Front LFE..... No
 Front center..... No
 Rear left/right..... No
 Rear center..... No
 Front left/right center.. No
 Rear left/right center... No
 Rear LFE..... No
Report information
 Date generated...... 3/19/2018
 Software revision...... 2.90.0.1020
 Data source...... Real-time 0x0072
 Operating system...... 10.0.16299.2
```

Raw data

16.2.3 HDBT-IN4-F32 / HDBT-OUT4-F32

```
Monitor
 Model name...... VS-32HDBST
 Manufacturer..... KRM
 Plug and Play ID...... KRM0200
 Serial number......1
 Manufacture date...... 2006. ISO week 12
 Filter driver..... None
 EDID revision..... 1.3
 Input signal type...... Digital (DVI)
 Color bit depth...... Undefined
 Display type...... RGB color
 Screen size...... 700 x 390 mm (31.5 in)
 Power management...... Not supported
 Extension blocs...... 1 (CEA-EXT)
 DDC/CI..... Not supported
Color characteristics
 Default color space..... Non-sRGB
 Display gamma..... 2.20
 Red chromaticity...... Rx 0.640 - Ry 0.341
 Green chromaticity...... Gx 0.286 - Gy 0.610
 Blue chromaticity...... Bx 0.146 - By 0.069
 White point (default).... Wx 0.284 - Wy 0.293
 Additional descriptors... None
Timing characteristics
 Horizontal scan range.... 31-94kHz
 Vertical scan range..... 50-85Hz
 Video bandwidth...... 170MHz
 CVT standard..... Not supported
 GTF standard...... Not supported
 Additional descriptors... None
 Preferred timing...... Yes
 Native/preferred timing.. 1280x720p at 60Hz
  Modeline......"1280x720" 74.250 1280 1390 1430 1650 720 725 730 746 +hsync -vsync
 Detailed timing #1...... 1920x1200p at 60Hz (16:10)
  Modeline....."1920x1200" 154,000 1920 1968 2000 2080 1200 1203 1209 1235 +hsync -vsync
Standard timings supported
   720 x 400p at 70Hz - IBM VGA
   720 x 400p at 88Hz - IBM XGA2
   640 x 480p at 60Hz - IBM VGA
  640 x 480p at 67Hz - Apple Mac II
   640 x 480p at 72Hz - VESA
   640 x 480p at 75Hz - VESA
   800 x 600p at 56Hz - VESA
   800 x 600p at 60Hz - VESA
   800 x 600p at 72Hz - VESA
   800 x 600p at 75Hz - VESA
  832 x 624p at 75Hz - Apple Mac II
  1024 x 768i at 87Hz - IBM
  1024 x 768p at 60Hz - VESA
  1024 x 768p at 70Hz - VESA
  1024 x 768p at 75Hz - VESA
```

1280 x 1024p at 75Hz - VESA 1152 x 870p at 75Hz - Apple Mac II 1360 x 765p at 60Hz - VESA STD

```
1280 x 800p at 60Hz - VESA STD
  1440 x 900p at 60Hz - VESA STD
  1280 x 960p at 60Hz - VESA STD
  1280 x 1024p at 60Hz - VESA STD
  1400 x 1050p at 60Hz - VESA STD
  1680 x 1050p at 60Hz - VESA STD
  1600 x 1200p at 60Hz - VESA STD
EIA/CEA-861 Information
 Revision number...... 3
 IT underscan...... Not supported
 Basic audio...... Supported
 YCbCr 4:4:4..... Supported
 YCbCr 4:2:2..... Supported
 Native formats......1
 Detailed timing #1...... 720x480p at 60Hz (4:3)
  Modeline...... "720x480" 27.000 720 736 798 858 480 489 495 525 -hsync -vsync
 Detailed timing #2...... 1920x1080i at 60Hz (16:9)
  Modeline....."1920x1080" 74.250 1920 2008 2052 2200 1080 1084 1094 1124 interlace +hsync
+vsvnc
 Detailed timing #3...... 1920x1080i at 50Hz (16:9)
Modeline......"1920x1080" 74.250 1920 2448 2492 2640 1080 1084 1094 1124 interlace +hsync
 Detailed timing #5...... 1280x720p at 50Hz (16:9)
Modeline......"1280x720" 74.250 1280 1720 1760 1980 720 725 730 750 +hsync +vsync
CE video identifiers (VICs) - timing/formats supported
   720 x 576p at 50Hz - EDTV (4:3, 16:15)
  1280 x 720p at 50Hz - HDTV (16:9, 1:1)
  1920 x 1080i at 60Hz - HDTV (16:9, 1:1)
  1920 x 1080i at 50Hz - HDTV (16:9, 1:1)
  1280 x 720p at 60Hz - HDTV (16:9, 1:1) [Native]
  1920 x 1080p at 60Hz - HDTV (16:9, 1:1)
  1920 x 1080p at 50Hz - HDTV (16:9, 1:1)
  NB: NTSC refresh rate = (Hz*1000)/1001
CE audio data (formats supported)
 LPCM 3-channel, 24-bits
                                 at 44/48 kHz
CE speaker allocation data
 Channel configuration.... 3.0
 Front left/right...... Yes
 Front LFE..... No
 Front center..... Yes
 Rear left/right..... No
 Rear center..... No
 Front left/right center.. No
 Rear left/right center... No
 Rear LFE..... No
CE vendor specific data (VSDB)
 IEEE registration number. 0x000C03
 CEC physical address..... 1.0.0.0
 Maximum TMDS clock...... 165MHz
Report information
 Date generated...... 11/17/2013
 Software revision...... 2.70.0.989
 Data source...... Real-time 0x0051
 Operating system...... 5.1.2600.2. Service Pack 3
Raw data
 00.FF.FF.FF.FF.FF.FF.00.2E.4D.00.02.01.00.00.00.0C.10.01.03.81.46.27.78.0A.D5.7C.A3.57.49.9C.25.
 11,48,4B,FF,FF,80,8B,C0,81,00,95,00,81,40,81,80,90,40,B3,00,A9,40,01,1D,00,72,51,D0,1A,20,6E,28,
 55,00,7E,88,42,00,00,1A,28,3C,80,A0,70,B0,23,40,30,20,36,00,06,44,21,00,00,1A,00,00,00,FC,00,56,
 53,2D,33,32,48,44,42,53,54,0A,20,20,00,00,0FD,00,32,55,1F,5E,11,00,0A,20,20,20,20,20,20,01,D5,
 02,03,1A,71,47,11,13,05,14,84,10,1F,23,0A,06,04,83,05,00,00,65,03,0C,00,10,00,8C,0A,D0,8A,20,E0,
 2D,10,10,3E,96,00,58,C2,21,00,00,18,01,1D,80,18,71,1C,16,20,58,2C,25,00,C4,8E,21,00,00,9E,01,1D,
```

80,D0,72,1C,16,20,10,2C,25,80,C4,8E,21,00,00,9E,01,1D,00,72,51,D0,1E,20,6E,28,55,00,C4,8E,21,00,

16.2.4 DT-IN4-F32 / DT-OUT4-F32

```
Monitor
 Model name...... VS-32DT
 Manufacturer..... KMR
 Plug and Play ID...... KMR1200
 Serial number...... 295-883450100
 Manufacture date....... 2017, ISO week 20
 Filter driver..... None
 EDID revision...... 1.3
 Input signal type...... Digital
 Color bit depth..... Undefined
 Display type..... Monochrome/grayscale
 Screen size...... 520 x 320 mm (24.0 in)
 Power management....... Standby, Suspend, Active off/sleep
 Extension blocs...... 1 (CEA-EXT)
 DDC/CI..... Not supported
Color characteristics
 Default color space..... Non-sRGB
 Display gamma..... 2.20
 Red chromaticity...... Rx 0.674 - Ry 0.319
 Green chromaticity...... Gx 0.188 - Gy 0.706
 Blue chromaticity...... Bx 0.148 - By 0.064
 White point (default).... Wx 0.313 - Wy 0.329
 Additional descriptors... None
Timing characteristics
 Horizontal scan range.... 30-83kHz
 Vertical scan range..... 56-76Hz
 Video bandwidth...... 170MHz
 CVT standard...... Not supported
 GTF standard..... Not supported
 Additional descriptors... None
 Preferred timing...... Yes
 Native/preferred timing.. 1280x720p at 60Hz (16:10)
  Modeline......"1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
Standard timings supported
   720 x 400p at 70Hz - IBM VGA
   720 x 400p at 88Hz - IBM XGA2
   640 x 480p at 60Hz - IBM VGA
  640 x 480p at 67Hz - Apple Mac II
   640 x 480p at 72Hz - VESA
  640 x 480p at 75Hz - VESA
   800 x 600p at 56Hz - VESA
  800 x 600p at 60Hz - VESA
   800 x 600p at 72Hz - VESA
  800 x 600p at 75Hz - VESA
  832 x 624p at 75Hz - Apple Mac II
  1024 x 768i at 87Hz - IBM
  1024 x 768p at 60Hz - VESA
  1024 x 768p at 70Hz - VESA
  1024 x 768p at 75Hz - VESA
  1280 x 1024p at 75Hz - VESA
1152 x 870p at 75Hz - Apple Mac II
  1280 x 1024p at 75Hz - VESA STD
  1280 x 1024p at 85Hz - VESA STD
  1600 x 1200p at 60Hz - VESA STD
  1024 x 768p at 85Hz - VESA STD
  800 x 600p at 85Hz - VESA STD
  640 x 480p at 85Hz - VESA STD
  1152 x 864p at 70Hz - VESA STD
  1280 x 960p at 60Hz - VESA STD
```

EIA/CEA-861 Information

```
Revision number...... 3
 IT underscan..... Supported
 Basic audio...... Supported
 YCbCr 4:4:4..... Not supported
 YCbCr 4:2:2..... Not supported
Native formats...... 1
 Detailed timing #1...... 1920x1080p at 60Hz (16:10)
  Detailed timing #2...... 1920x1080i at 60Hz (16:10)
Modeline....."1920x1080" 74.250 1920 2008 2052 2200 1080 1084 1094 1124 interlace +hsync
+vsvnc
Detailed timing #3...... 1280x720p at 60Hz (16:10)
  Modeline....."1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
CE audio data (formats supported)
LPCM 2-channel, 16/20/24 bit depths at 32/44/48 kHz
CE video identifiers (VICs) - timing/formats supported
  1920 x 1080p at 60Hz - HDTV (16:9, 1:1)
  1920 x 1080i at 60Hz - HDTV (16:9, 1:1)
  1280 x 720p at 60Hz - HDTV (16:9, 1:1) [Native]
  720 x 480p at 60Hz - EDTV (16:9, 32:27)
  720 x 480p at 60Hz - EDTV (4:3, 8:9)
  720 x 480i at 60Hz - Doublescan (16:9, 32:27)
  720 x 576i at 50Hz - Doublescan (16:9, 64:45)
  640 x 480p at 60Hz - Default (4:3, 1:1)
  NB: NTSC refresh rate = (Hz*1000)/1001
CE vendor specific data (VSDB)
 IEEE registration number, 0x000C03
 CEC physical address..... 1.0.0.0
Maximum TMDS clock...... 165MHz
CE speaker allocation data
 Channel configuration.... 2.0
 Front left/right...... Yes
Front LFE..... No
 Front center..... No
Rear left/right..... No
 Rear center..... No
 Front left/right center.. No
 Rear left/right center... No
Rear LFE..... No
Report information
 Date generated...... 2/28/2018
 Software revision...... 2.90.0.1020
 Data source..... Real-time 0x0072
Operating system...... 10.0.16299.2
 00,FF,FF,FF,FF,FF,00,2D,B2,00,12,01,01,01,01,14,1B,01,03,80,34,20,78,E2,B3,25,AC,51,30,B4,26,
 10.50.54.FF.FF.80.81.8F.81.99.A9.40.61.59.45.59.31.59.71.4A.81.40.01.1D.00.72.51.D0.1E.20.6E.28.
 55,00,07,44,21,00,00,1E,00,00,00,FF,00,32,39,35,2D,38,38,33,34,35,30,31,30,30,00,00,00,FC,00,56,
53,2D,33,32,44,54,0A,20,20,20,20,20,00,00,00,FD,00,38,4C,1E,53,11,00,0A,20,20,20,20,20,20,20,1.EA.
```

16.2.5 DTAxr-IN4-F32 / DTAxr-OUT4-F32

Monitor	
Model name	VS-32DTAXR
Manufacturer F	KMR
Plug and Play ID	KMR1200
Serial number	295-883450100
Manufacture date	. 2017, ISO week 20

```
Filter driver..... None
 EDID revision..... 1.3
 Input signal type...... Digital
 Color bit depth..... Undefined
 Display type..... Monochrome/grayscale
 Screen size..... 520 x 320 mm (24.0 in)
 Power management....... Standby, Suspend, Active off/sleep
 Extension blocs...... 1 (CEA-EXT)
 DDC/CI..... Not supported
Color characteristics
 Default color space..... Non-sRGB
 Display gamma...... 2.20
 Red chromaticity...... Rx 0.674 - Ry 0.319
 Green chromaticity...... Gx 0.188 - Gy 0.706
 Blue chromaticity...... Bx 0.148 - By 0.064
 White point (default).... Wx 0.313 - Wy 0.329
 Additional descriptors... None
Timing characteristics
 Horizontal scan range.... 30-83kHz
 Vertical scan range..... 56-76Hz
 Video bandwidth...... 170MHz
 CVT standard..... Not supported
 GTF standard..... Not supported
 Additional descriptors... None
 Preferred timing...... Yes
 Native/preferred timing.. 1280x720p at 60Hz (16:10)
  Modeline....."1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
Standard timings supported
  720 x 400p at 70Hz - IBM VGA
   720 x 400p at 88Hz - IBM XGA2
   640 x 480p at 60Hz - IBM VGA
  640 x 480p at 67Hz - Apple Mac II
  640 x 480p at 72Hz - VESA
  640 x 480p at 75Hz - VESA
   800 x 600p at 56Hz - VESA
  800 x 600p at 60Hz - VESA
   800 x 600p at 72Hz - VESA
   800 x 600p at 75Hz - VESA
   832 x 624p at 75Hz - Apple Mac II
  1024 x 768i at 87Hz - IBM
  1024 x 768p at 60Hz - VESA
  1024 x 768p at 70Hz - VESA
  1024 x 768p at 75Hz - VESA
  1280 x 1024p at 75Hz - VESA
  1152 x 870p at 75Hz - Apple Mac II
  1280 x 1024p at 75Hz - VESA STD
  1280 x 1024p at 85Hz - VESA STD
  1600 x 1200p at 60Hz - VESA STD
  1024 x 768p at 85Hz - VESA STD
  800 x 600p at 85Hz - VESA STD
  640 x 480p at 85Hz - VESA STD
  1152 x 864p at 70Hz - VESA STD
  1280 x 960p at 60Hz - VESA STD
EIA/CEA-861 Information
 Revision number...... 3
 IT underscan..... Supported
 Basic audio...... Supported
 YCbCr 4:4:4..... Not supported
 YCbCr 4:2:2..... Not supported
 Native formats...... 1
 Detailed timing #1...... 1920x1080p at 60Hz (16:10)
  Modeline....."1920x1080" 148.500 1920 2008 2052 2200 1080 1084 1089 1125 +hsync +vsync
 Detailed timing #2...... 1920x1080i at 60Hz (16:10)
  Modeline....."1920x1080" 74.250 1920 2008 2052 2200 1080 1084 1094 1124 interlace +hsync
+vsync
```

```
Detailed timing #3...... 1280x720p at 60Hz (16:10)
            Modeline....." "1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
            Detailed timing #4...... 720x480p at 60Hz (16:10)
            CE audio data (formats supported)
           LPCM 2-channel, 16/20/24 bit depths at 32/44/48 kHz
          CE video identifiers (VICs) - timing/formats supported
             1920 x 1080p at 60Hz - HDTV (16:9, 1:1)
             1920 x 1080i at 60Hz - HDTV (16:9, 1:1)
             1280 x 720p at 60Hz - HDTV (16:9, 1:1) [Native]
             720 x 480p at 60Hz - EDTV (16:9, 32:27)
             720 x 480p at 60Hz - EDTV (4:3, 8:9)
             720 x 480i at 60Hz - Doublescan (16:9, 32:27)
             720 x 576i at 50Hz - Doublescan (16:9, 64:45)
             640 x 480p at 60Hz - Default (4:3, 1:1)
            NB: NTSC refresh rate = (Hz*1000)/1001
          CE vendor specific data (VSDB)
            IEEE registration number, 0x000C03
            CEC physical address..... 1.0.0.0
            Maximum TMDS clock...... 165MHz
          CE speaker allocation data
            Channel configuration.... 2.0
            Front left/right..... Yes
            Front LFE..... No
            Front center..... No
            Rear left/right..... No
            Rear center..... No
           Front left/right center.. No
            Rear left/right center... No
            Rear LFE..... No
          Report information
           Date generated...... 2/28/2018
            Software revision...... 2.90.0.1020
           Data source...... Real-time 0x0072
            Operating system...... 10.0.16299.2
           10,50,54,FF,FF,80,81,8F,81,99,A9,40,61,59,45,59,31,59,71,4A,81,40,01,1D,00,72,51,D0,1E,20,6E,28,
            55,00,07,44,21,00,00,1E,00,00,00,FF,00,32,39,35,2D,38,38,33,34,35,30,31,30,30,00,00,00,FC,00,56,
            53,2D,33,32,44,54,41,58,52,0A,20,20,00,00,0D,FD,00,38,4C,1E,53,11,00,0A,20,20,20,20,20,20,20,15F,
            02,03,1B,C1,23,09,07,07,48,10,05,84,03,02,07,16,01,65,03,0C,00,10,00,83,01,00,00,02,3A,80,18,71,
            38,2D,40,58,2C,45,00,07,44,21,00,00,1E,01,1D,80,18,71,1C,16,20,58,2C,25,00,07,44,21,00,00,9E,01,
            1D,00,72,51,D0,1E,20,6E,28,55,00,07,44,21,00,00,1E,8C,0A,D0,8A,20,E0,2D,10,10,3E,96,00,07,44,21,
           16.2.6
          H-IN4-F32 / H-OUT4-F32
          Monitor
            Model name...... VS-32H
            Manufacturer..... KRM
            Plug and Play ID...... KRM0200
           Serial number......1
            Manufacture date....... 2006, ISO week 12
            Filter driver..... None
```

DDC/CI......n/a

```
Color characteristics
 Default color space..... Non-sRGB
 Display gamma..... 2.20
 Red chromaticity...... Rx 0.640 - Ry 0.341
 Green chromaticity...... Gx 0.286 - Gy 0.610
 Blue chromaticity...... Bx 0.146 - By 0.069
 White point (default).... Wx 0.284 - Wy 0.293
 Additional descriptors... None
Timing characteristics
 Horizontal scan range.... 31-94kHz
 Vertical scan range..... 50-85Hz
 Video bandwidth...... 170MHz
 CVT standard..... Not supported
 GTF standard...... Not supported
 Additional descriptors... None
 Preferred timing...... Yes
 Native/preferred timing.. 1280x720p at 60Hz
  Modeline....."1280x720" 74.250 1280 1390 1430 1650 720 725 730 746 +hsync -vsync
 Detailed timing #1...... 1920x1080p at 60Hz (16:9)
  Modeline....."1920x1080" 148.500 1920 2008 2052 2200 1080 1084 1089 1125 +hsync +ysync
Standard timings supported
  720 x 400p at 70Hz - IBM VGA
   720 x 400p at 88Hz - IBM XGA2
  640 x 480p at 60Hz - IBM VGA
   640 x 480p at 67Hz - Apple Mac II
  640 x 480p at 72Hz - VESA
   640 x 480p at 75Hz - VESA
   800 x 600p at 56Hz - VESA
   800 x 600p at 60Hz - VESA
   800 x 600p at 72Hz - VESA
  800 x 600p at 75Hz - VESA
  832 x 624p at 75Hz - Apple Mac II
  1024 x 768i at 87Hz - IBM
  1024 x 768p at 60Hz - VESA
  1024 x 768p at 70Hz - VESA
  1024 x 768p at 75Hz - VESA
  1280 x 1024p at 75Hz - VESA
  1152 x 870p at 75Hz - Apple Mac II
  1280 x 720p at 60Hz - VESA STD
  1280 x 800p at 60Hz - VESA STD
  1440 x 900p at 60Hz - VESA STD
  1280 x 960p at 60Hz - VESA STD
  1280 x 1024p at 60Hz - VESA STD
  1400 x 1050p at 60Hz - VESA STD
  1680 x 1050p at 60Hz - VESA STD
  1600 x 1200p at 60Hz - VESA STD
EIA/CEA-861 Information
 Revision number...... 3
 IT underscan..... Not supported
 Basic audio..... Supported
 YCbCr 4:4:4..... Supported
 YCbCr 4:2:2..... Supported
 Native formats...... 1
 Detailed timing #1...... 720x480p at 60Hz (4:3)
  Modeline....."720x480" 27.000 720 736 798 858 480 489 495 525 -hsync -vsync
 Detailed timing #2...... 1920x1080i at 60Hz (16:9)
Modeline....."1920x1080" 74.250 1920 2008 2052 2200 1080 1084 1094 1124 interlace +hsync
 Detailed timing #3...... 1920x1080i at 50Hz (16:9)
  Modeline....."1920x1080" 74.250 1920 2448 2492 2640 1080 1084 1094 1124 interlace +hsync
+vsvnc
 Detailed timing #4...... 1280x720p at 60Hz (16:9)
  Modeline....."1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
 Detailed timing #5...... 1280x720p at 50Hz (16:9)
  Modeline......"1280x720" 74.250 1280 1720 1760 1980 720 725 730 750 +hsync +vsync
CE video identifiers (VICs) - timing/formats supported
   720 x 576p at 50Hz - EDTV (4:3, 16:15)
```

VS-3232DN-EM - Default Settings

```
1280 x 720p at 50Hz - HDTV (16:9, 1:1)
1920 x 1080i at 60Hz - HDTV (16:9, 1:1)
1920 x 1080i at 50Hz - HDTV (16:9, 1:1)
1280 x 720p at 60Hz - HDTV (16:9, 1:1) [Native]
1920 x 1080p at 60Hz - HDTV (16:9, 1:1)
1920 x 1080p at 50Hz - HDTV (16:9, 1:1)
NB: NTSC refresh rate = (Hz*1000)/1001
```

CE audio data (formats supported)

LPCM 3-channel, 24-bits at 44/48 kHz

CE speaker allocation data

Channel configuration.... 3.0
Front left/right........ Yes
Front LFE........... No
Front center........... Yes
Rear left/right....... No
Rear center........... No
Front left/right center... No
Rear left/right center... No
Rear left/right center... No
Rear LFE.......... No

CE vendor specific data (VSDB)

IEEE registration number. 0x000C03 CEC physical address..... 1.0.0.0 Maximum TMDS clock...... 165MHz

Dow data

16.2.7 HAD-IN4-F32 / HAD-OUT4-F32

Color characteristics

Timing characteristics

Horizontal scan range.... 31-94kHz Vertical scan range..... 50-85Hz Video bandwidth...... 170MHz

```
CVT standard..... Not supported
 GTF standard..... Not supported
 Additional descriptors... None
 Preferred timing...... Yes
 Native/preferred timing.. 1280x720p at 60Hz
  Modeline......"1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
 Detailed timing #1...... 1920x1080p at 60Hz (16:9)
  Standard timings supported
  720 x 400p at 70Hz - IBM VGA
  720 x 400p at 88Hz - IBM XGA2
  640 x 480p at 60Hz - IBM VGA
  640 x 480p at 67Hz - Apple Mac II
  640 x 480p at 72Hz - VESA
  640 x 480p at 75Hz - VESA
  800 x 600p at 56Hz - VESA
  800 x 600p at 60Hz - VESA
  800 x 600p at 72Hz - VESA
  800 x 600p at 75Hz - VESA
  832 x 624p at 75Hz - Apple Mac II
  1024 x 768i at 87Hz - IBM
  1024 x 768p at 60Hz - VESA
  1024 x 768p at 70Hz - VESA
  1024 x 768p at 75Hz - VESA
  1280 x 1024p at 75Hz - VESA
  1152 x 870p at 75Hz - Apple Mac II
  1280 x 720p at 60Hz - VESA STD
  1280 x 800p at 60Hz - VESA STD
  1440 x 900p at 60Hz - VESA STD
  1280 x 960p at 60Hz - VESA STD
  1280 x 1024p at 60Hz - VESA STD
  1400 x 1050p at 60Hz - VESA STD
  1680 x 1050p at 60Hz - VESA STD
  1600 x 1200p at 60Hz - VESA STD
EIA/CEA-861 Information
Revision number...... 3
IT underscan..... Not supported
 Basic audio..... Supported
 YCbCr 4:4:4..... Supported
 YCbCr 4:2:2..... Supported
 Native formats...... 1
Detailed timing #1...... 720x480p at 60Hz (4:3)
  Detailed timing #2...... 1920x1080i at 60Hz (16:9)
  Modeline......"1920x1080" 74.250 1920 2008 2052 2200 1080 1084 1094 1124 interlace +hsync
+vsync
Detailed timing #3...... 1920x1080i at 50Hz (16:9)
Modeline....."1920x1080" 74.250 1920 2448 2492 2640 1080 1084 1094 1124 interlace +hsync
+vsvnc
Detailed timing #4...... 1280x720p at 60Hz (16:9)
  Modeline......"1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
 Detailed timing #5...... 1280x720p at 50Hz (16:9)
  Modeline......"1280x720" 74.250 1280 1720 1760 1980 720 725 730 750 +hsync +vsync
CE video identifiers (VICs) - timing/formats supported
  720 x 576p at 50Hz - EDTV (4:3, 16:15)
  1280 x 720p at 50Hz - HDTV (16:9, 1:1)
  1920 x 1080i at 60Hz - HDTV (16:9, 1:1)
  1920 x 1080i at 50Hz - HDTV (16:9, 1:1)
  1280 x 720p at 60Hz - HDTV (16:9, 1:1) [Native]
  1920 x 1080p at 60Hz - HDTV (16:9, 1:1)
  1920 x 1080p at 50Hz - HDTV (16:9, 1:1)
  NB: NTSC refresh rate = (Hz*1000)/1001
CE audio data (formats supported)
LPCM 3-channel, 24-bits
                               at 44/48 kHz
CE speaker allocation data
```

Channel configuration.... 3.0

Front left/right...... Yes Front LFE..... No Front center..... Yes Rear left/right..... No Rear center..... No Front left/right center.. No Rear left/right center... No Rear LFE..... No

CE vendor specific data (VSDB) IEEE registration number, 0x000C03 CEC physical address..... 1.0.0.0 Maximum TMDS clock...... 165MHz

Report information

Date generated...... 10/12/2015 Software revision...... 2.70.0.989 Data source..... Real-time 0x0071

Operating system...... 6.1.7601.2. Service Pack 1

00,FF,FF,FF,FF,FF,00,2D,B2,00,02,01,00,00,013,18,01,03,82,46,27,78,0A,D5,7C,A3,57,49,9C,25, 11,48,4B,FF,FF,80,81,C0,81,00,95,00,81,40,81,80,90,40,B3,00,A9,40,01,1D,00,72,51,D0,1E,20,6E,28, 55,00,7E,88,42,00,00,1E,02,3A,80,18,71,38,2D,40,58,2C,45,00,C4,8E,21,00,00,1E,00,00,00,FC,00,56, 53,2D,33,32,48,41,44,0A,20,20,20,20,00,00,0D,FD,00,32,55,1F,5E,11,00,0A,20,20,20,20,20,20,20,1,99, 02.03.1A.71,47,11,13,05,14,84,10,1F,23,0A,06,04,83,05,00,00,65,03,0C,00,10,00,8C,0A,D0,8A,20,E0, 2D,10,10,3E,96,00,58,C2,21,00,00,18,01,1D,80,18,71,1C,16,20,58,2C,25,00,C4,8E,21,00,00,9E,01,1D, 80,D0,72,1C,16,20,10,2C,25,80,C4,8E,21,00,00,9E,01,1D,00,72,51,D0,1E,20,6E,28,55,00,C4,8E,21,00, 00.1E.01.1D.00.BC.52.D0.1E.20.B8.28.55.40.C4.8E.21.00.00.1E.00.00.00.00.00.00.00.00.00.00.00.90

HAA-IN4-F32 / HAA-OUT4-F32 16.2.8

Monitor Model name...... VS-32H+AUD Manufacturer..... KMR Plug and Play ID...... KMR0200 Serial number......1 Manufacture date...... 2014, ISO week 19 Filter driver..... None EDID revision...... 1.3 Input signal type...... Digital (DVI) Color bit depth...... Undefined Display type..... RGB color Screen size...... 700 x 390 mm (31.5 in) Power management...... Not supported Extension blocs....... 1 (CEA-EXT) DDC/CI..... Not supported Color characteristics Default color space..... Non-sRGB Display gamma..... 2.20 Red chromaticity...... Rx 0.640 - Ry 0.341 Green chromaticity...... Gx 0.286 - Gy 0.610 Blue chromaticity...... Bx 0.146 - By 0.069 White point (default).... Wx 0.284 - Wy 0.293 Additional descriptors... None Timing characteristics Horizontal scan range.... 31-94kHz

Vertical scan range..... 50-85Hz Video bandwidth...... 170MHz CVT standard..... Not supported GTF standard..... Not supported Additional descriptors... None Preferred timing...... Yes

Native/preferred timing., 1280x720p at 60Hz

Modeline....."1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync Detailed timing #1...... 1920x1080p at 60Hz (16:9)

Modeline......"1920x1080" 148.500 1920 2008 2052 2200 1080 1084 1089 1125 +hsync +vsync

```
Standard timings supported
   720 x 400p at 70Hz - IBM VGA
   720 x 400p at 88Hz - IBM XGA2
   640 x 480p at 60Hz - IBM VGA
  640 x 480p at 67Hz - Apple Mac II
   640 x 480p at 72Hz - VESA
   640 x 480p at 75Hz - VESA
   800 x 600p at 56Hz - VESA
  800 x 600p at 60Hz - VESA
   800 x 600p at 72Hz - VESA
   800 x 600p at 75Hz - VESA
  832 x 624p at 75Hz - Apple Mac II
  1024 x 768i at 87Hz - IBM
  1024 x 768p at 60Hz - VESA
  1024 x 768p at 70Hz - VESA
  1024 x 768p at 75Hz - VESA
  1280 x 1024p at 75Hz - VESA
  1152 x 870p at 75Hz - Apple Mac II
  1280 x 720p at 60Hz - VESA STD
  1280 x 800p at 60Hz - VESA STD
  1440 x 900p at 60Hz - VESA STD
  1280 x 960p at 60Hz - VESA STD
  1280 x 1024p at 60Hz - VESA STD
  1400 x 1050p at 60Hz - VESA STD
  1680 x 1050p at 60Hz - VESA STD
  1600 x 1200p at 60Hz - VESA STD
EIA/CEA-861 Information
 Revision number...... 3
 IT underscan..... Not supported
 Basic audio...... Supported
 YCbCr 4:4:4..... Supported
 YCbCr 4:2:2..... Supported
 Native formats...... 1
 Detailed timing #2...... 1920x1080i at 60Hz (16:9)
Modeline....."1920x1080" 74.250 1920 2008 2052 2200 1080 1084 1094 1124 interlace +hsync
+vsync
 Detailed timing #3...... 1920x1080i at 50Hz (16:9)
Modeline.......... "1920x1080" 74.250 1920 2448 2492 2640 1080 1084 1094 1124 interlace +hsvnc
+vsvnc
 Detailed timing #4...... 1280x720p at 60Hz (16:9)
  Detailed timing #5...... 1280x720p at 50Hz (16:9)
  Modeline....."1280x720" 74.250 1280 1720 1760 1980 720 725 730 750 +hsync +vsync
CE video identifiers (VICs) - timing/formats supported
  720 x 576p at 50Hz - EDTV (4:3, 16:15)
  1280 x 720p at 50Hz - HDTV (16:9, 1:1)
  1920 x 1080i at 60Hz - HDTV (16:9, 1:1)
  1920 x 1080i at 50Hz - HDTV (16:9, 1:1)
  1280 x 720p at 60Hz - HDTV (16:9, 1:1) [Native]
  1920 x 1080p at 60Hz - HDTV (16:9, 1:1)
  1920 x 1080p at 50Hz - HDTV (16:9, 1:1)
  NB: NTSC refresh rate = (Hz*1000)/1001
CE audio data (formats supported)
 LPCM 3-channel, 24-bits
                               at 44/48 kHz
CE speaker allocation data
 Channel configuration.... 3.0
 Front left/right...... Yes
 Front LFE..... No
 Front center..... Yes
 Rear left/right..... No
 Rear center..... No
 Front left/right center.. No
 Rear left/right center... No
 Rear LFE..... No
```

CE vendor specific data (VSDB)

IEEE registration number. 0x000C03 CEC physical address..... 1.0.0.0

Maximum TMDS clock...... 165MHz

Report information

Date generated............ 10/1/2014 Software revision....... 2.90.0.1000 Data source............. Real-time 0x0071

Operating system...... 6.1.7601.2.Service Pack 1

Raw data

16.2.9 HDCP-IN4-F32 / HDCP-OUT4-F32

M		

Model name...... VS-32HDCP

Manufacturer..... KMR
Plug and Play ID...... KMR0200

Serial number........... 1

Manufacture date...... 2014, ISO week 19

Filter driver..... None

EDID revision..... 1.3

Input signal type...... Digital (DVI)

Color bit depth...... Undefined Display type..... RGB color

Extension blocs....... 1 (CEA-EXT)

DDC/CI..... Not supported

Color characteristics

Default color space..... Non-sRGB

Display gamma..... 2.20

Red chromaticity....... Rx 0.640 - Ry 0.341 Green chromaticity...... Gx 0.286 - Gy 0.610

Blue chromaticity...... Bx 0.146 - By 0.069

White point (default).... Wx 0.284 - Wy 0.293

Additional descriptors... None

Timing characteristics

Horizontal scan range.... 31-94kHz

Vertical scan range..... 50-85Hz

Video bandwidth...... 170MHz

CVT standard...... Not supported

GTF standard..... Not supported

Additional descriptors... None Preferred timing....... Yes

Native/preferred timing.. 1280x720p at 60Hz

Modeline....."1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync

Detailed timing #1...... 1920x1080p at 60Hz (16:9)

Standard timings supported

720 x 400p at 70Hz - IBM VGA

720 x 400p at 88Hz - IBM XGA2

640 x 480p at 60Hz - IBM VGA

640 x 480p at 67Hz - Apple Mac II

640 x 480p at 72Hz - VESA

640 x 480p at 75Hz - VESA

```
800 x 600p at 56Hz - VESA
   800 x 600p at 60Hz - VESA
   800 x 600p at 72Hz - VESA
   800 x 600p at 75Hz - VESA
   832 x 624p at 75Hz - Apple Mac II
  1024 x 768i at 87Hz - IBM
  1024 x 768p at 60Hz - VESA
  1024 x 768p at 70Hz - VESA
  1024 x 768p at 75Hz - VESA
  1280 x 1024p at 75Hz - VESA
  1152 x 870p at 75Hz - Apple Mac II
  1280 x 720p at 60Hz - VESA STD
  1280 x 800p at 60Hz - VESA STD
  1440 x 900p at 60Hz - VESA STD
  1280 x 960p at 60Hz - VESA STD
  1280 x 1024p at 60Hz - VESA STD
  1400 x 1050p at 60Hz - VESA STD
  1680 x 1050p at 60Hz - VESA STD
  1600 x 1200p at 60Hz - VESA STD
EIA/CEA-861 Information
 Revision number...... 3
 IT underscan..... Not supported
 Basic audio..... Supported
 YCbCr 4:4:4..... Supported
 YCbCr 4:2:2..... Supported
 Native formats...... 1
 Detailed timing #1...... 720x480p at 60Hz (4:3)
Modeline....."720x480" 27.000 720 736 798 858 480 489 495 525 -hsync -vsync
 Detailed timing #2...... 1920x1080i at 60Hz (16:9)
Modeline....."1920x1080" 74.250 1920 2008 2052 2200 1080 1084 1094 1124 interlace +hsync
+vsvnc
 Detailed timing #3...... 1920x1080i at 50Hz (16:9)
Modeline....."1920x1080" 74.250 1920 2448 2492 2640 1080 1084 1094 1124 interlace +hsync
 Detailed timing #4...... 1280x720p at 60Hz (16:9)
Modeline..........."1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
 Detailed timing #5...... 1280x720p at 50Hz (16:9)
  Modeline......"1280x720" 74.250 1280 1720 1760 1980 720 725 730 750 +hsync +vsync
CE video identifiers (VICs) - timing/formats supported
   720 x 576p at 50Hz - EDTV (4:3, 16:15)
  1280 x 720p at 50Hz - HDTV (16:9, 1:1)
  1920 x 1080i at 60Hz - HDTV (16:9, 1:1)
  1920 x 1080i at 50Hz - HDTV (16:9, 1:1)
  1280 x 720p at 60Hz - HDTV (16:9, 1:1) [Native]
  1920 x 1080p at 60Hz - HDTV (16:9, 1:1)
  1920 x 1080p at 50Hz - HDTV (16:9, 1:1)
  NB: NTSC refresh rate = (Hz*1000)/1001
CE audio data (formats supported)
                                   at 44/48 kHz
 LPCM 3-channel, 24-bits
CE speaker allocation data
 Channel configuration.... 3.0
 Front left/right...... Yes
 Front LFE..... No
 Front center..... Yes
 Rear left/right..... No
 Rear center..... No
 Front left/right center.. No
 Rear left/right center... No
 Rear LFE..... No
CE vendor specific data (VSDB)
 IEEE registration number. 0x000C03
 CEC physical address..... 1.0.0.0
 Maximum TMDS clock...... 165MHz
```

16.2.10 DGKat-IN4-F32 / DGKat-OUT4-F32

```
Model name...... VS-32hCat5e
 Manufacturer..... KMR
 Plug and Play ID...... KMR0200
 Serial number......1
 Manufacture date...... 2014, ISO week 19
 Filter driver..... None
 EDID revision...... 1.3
 Input signal type...... Digital (DVI)
 Color bit depth...... Undefined
 Display type..... RGB color
 Screen size...... 700 x 390 mm (31.5 in)
 Power management...... Not supported
 Extension blocs...... 1 (CEA-EXT)
 DDC/CI..... Not supported
Color characteristics
 Default color space..... Non-sRGB
 Display gamma...... 2.20
 Red chromaticity...... Rx 0.640 - Ry 0.341
 Green chromaticity...... Gx 0.286 - Gy 0.610
 Blue chromaticity...... Bx 0.146 - By 0.069
 White point (default).... Wx 0.284 - Wy 0.293
 Additional descriptors... None
Timing characteristics
 Horizontal scan range.... 31-94kHz
 Vertical scan range..... 50-85Hz
 Video bandwidth...... 170MHz
 CVT standard..... Not supported
 GTF standard...... Not supported
 Additional descriptors... None
 Preferred timing...... Yes
 Native/preferred timing.. 1280x720p at 60Hz
  Modeline....."1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
 Detailed timing #1...... 1920x1080p at 60Hz (16:9)
  Modeline......"1920x1080" 148.500 1920 2008 2052 2200 1080 1084 1089 1125 +hsync +vsync
Standard timings supported
  720 x 400p at 70Hz - IBM VGA
   720 x 400p at 88Hz - IBM XGA2
   640 x 480p at 60Hz - IBM VGA
   640 x 480p at 67Hz - Apple Mac II
   640 x 480p at 72Hz - VESA
   640 x 480p at 75Hz - VESA
   800 x 600p at 56Hz - VESA
   800 x 600p at 60Hz - VESA
  800 x 600p at 72Hz - VESA
   800 x 600p at 75Hz - VESA
  832 x 624p at 75Hz - Apple Mac II
  1024 x 768i at 87Hz - IBM
  1024 x 768p at 60Hz - VESA
  1024 x 768p at 70Hz - VESA
  1024 x 768p at 75Hz - VESA
  1280 x 1024p at 75Hz - VESA
  1152 x 870p at 75Hz - Apple Mac II
  1280 x 720p at 60Hz - VESA STD
  1280 x 800p at 60Hz - VESA STD
  1440 x 900p at 60Hz - VESA STD
  1280 x 960p at 60Hz - VESA STD
  1280 x 1024p at 60Hz - VESA STD
  1400 x 1050p at 60Hz - VESA STD
  1680 x 1050p at 60Hz - VESA STD
  1600 x 1200p at 60Hz - VESA STD
EIA/CEA-861 Information
 Revision number...... 3
```

IT underscan..... Not supported

```
Basic audio...... Supported
 YCbCr 4:4:4..... Supported
 YCbCr 4:2:2..... Supported
Native formats......1
 Detailed timing #1...... 720x480p at 60Hz (4:3)
  Detailed timing #2...... 1920x1080i at 60Hz (16:9)
  +vsvnc
Detailed timing #3...... 1920x1080i at 50Hz (16:9)
  Modeline....."1920x1080" 74.250 1920 2448 2492 2640 1080 1084 1094 1124 interlace +hsvnc
Detailed timing #4...... 1280x720p at 60Hz (16:9)
Modeline.......... "1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
 Detailed timing #5...... 1280x720p at 50Hz (16:9)
  Modeline......"1280x720" 74.250 1280 1720 1760 1980 720 725 730 750 +hsync +vsync
CE video identifiers (VICs) - timing/formats supported
  720 x 576p at 50Hz - EDTV (4:3, 16:15)
  1280 x 720p at 50Hz - HDTV (16:9, 1:1)
  1920 x 1080i at 60Hz - HDTV (16:9, 1:1)
  1920 x 1080i at 50Hz - HDTV (16:9, 1:1)
  1280 x 720p at 60Hz - HDTV (16:9, 1:1) [Native]
  1920 x 1080p at 60Hz - HDTV (16:9, 1:1)
  1920 x 1080p at 50Hz - HDTV (16:9, 1:1)
  NB: NTSC refresh rate = (Hz*1000)/1001
CE audio data (formats supported)
LPCM 3-channel, 24-bits
                              at 44/48 kHz
CE speaker allocation data
 Channel configuration.... 3.0
 Front left/right...... Yes
 Front LFE..... No
 Front center..... Yes
 Rear left/right..... No
 Rear center..... No
 Front left/right center.. No
 Rear left/right center... No
 Rear LFE..... No
CE vendor specific data (VSDB)
 IEEE registration number. 0x000C03
 CEC physical address..... 1.0.0.0
Maximum TMDS clock...... 165MHz
Report information
 Date generated...... 09/12/2014
 Software revision...... 2.90.0.1000
 Data source..... Real-time 0x0061
Operating system...... 6.1.7601.2.Service Pack 1
11,48,4B,FF,FF,80,81,C0,81,00,95,00,81,40,81,80,90,40,B3,00,A9,40,01,1D,00,72,51,D0,1E,20,6E,28,
 55,00,7E,88,42,00,00,1E,02,3A,80,18,71,38,2D,40,58,2C,45,00,C4,8E,21,00,00,1E,00,00,00,FC,00,56,
 53,2D,33,32,68,43,61,74,35,65,0A,20,00,00,0D,FD,00,32,55,1F,5E,11,00,0A,20,20,20,20,20,20,20,1AD,
 02,03,1A,71,47,11,13,05,14,84,10,1F,23,0A,06,04,83,05,00,00,65,03,0C,00,10,00,8C,0A,D0,8A,20,E0,
```

16.2.11 F670-IN4-F32 / F670-OUT4-F32

Monitor
Model name VS-32F670
Manufacturer KMR
Plug and Play ID KMR0200
Serial number 1
Manufacture date 2014, ISO week 19

```
Filter driver..... None
 EDID revision..... 1.3
 Input signal type...... Digital (HDMI-a)
 Color bit depth..... Undefined
 Display type..... RGB color
 Screen size..... 700 x 390 mm (31.5 in)
 Power management...... Not supported
 Extension blocs...... 1 (CEA-EXT)
 DDC/CI..... Not supported
Color characteristics
 Default color space..... Non-sRGB
 Display gamma...... 2.20
 Red chromaticity...... Rx 0.640 - Ry 0.341
 Green chromaticity...... Gx 0.286 - Gy 0.610
 Blue chromaticity...... Bx 0.146 - By 0.069
 White point (default).... Wx 0.284 - Wy 0.293
 Additional descriptors... None
Timing characteristics
 Horizontal scan range.... 31-94kHz
 Vertical scan range..... 50-85Hz
 Video bandwidth...... 170MHz
 CVT standard...... Not supported
 GTF standard..... Not supported
 Additional descriptors... None
 Preferred timing...... Yes
 Native/preferred timing.. 1280x720p at 60Hz
  Modeline....."1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
 Detailed timing #1...... 1920x1080p at 60Hz (16:9)
Modeline....."1920x1080" 148.500 1920 2008 2052 2200 1080 1084 1089 1125 +hsync +vsync
Standard timings supported
   720 x 400p at 70Hz - IBM VGA
   720 x 400p at 88Hz - IBM XGA2
   640 x 480p at 60Hz - IBM VGA
   640 x 480p at 67Hz - Apple Mac II
   640 x 480p at 72Hz - VESA
   640 x 480p at 75Hz - VESA
   800 x 600p at 56Hz - VESA
   800 x 600p at 60Hz - VESA
   800 x 600p at 72Hz - VESA
  800 x 600p at 75Hz - VESA
  832 x 624p at 75Hz - Apple Mac II
  1024 x 768i at 87Hz - IBM
  1024 x 768p at 60Hz - VESA
  1024 x 768p at 70Hz - VESA
  1024 x 768p at 75Hz - VESA
  1280 x 1024p at 75Hz - VESA
  1152 x 870p at 75Hz - Apple Mac II
  1280 x 720p at 60Hz - VESA STD
  1280 x 800p at 60Hz - VESA STD
  1440 x 900p at 60Hz - VESA STD
  1280 x 960p at 60Hz - VESA STD
  1280 x 1024p at 60Hz - VESA STD
  1400 x 1050p at 60Hz - VESA STD
  1680 x 1050p at 60Hz - VESA STD
  1600 x 1200p at 60Hz - VESA STD
EIA/CEA-861 Information
 Revision number...... 3
 IT underscan..... Not supported
 Basic audio...... Supported
 YCbCr 4:4:4..... Supported
 YCbCr 4:2:2..... Supported
 Native formats..... 1
 Detailed timing #1...... 720x480p at 60Hz (4:3)
  Detailed timing #2...... 1920x1080i at 60Hz (16:9)
```

```
Modeline....."1920x1080" 74.250 1920 2008 2052 2200 1080 1084 1094 1124 interlace +hsvnc
+vsync
 Detailed timing #3...... 1920x1080i at 50Hz (16:9)
  Modeline....."1920x1080" 74.250 1920 2448 2492 2640 1080 1084 1094 1124 interlace +hsync
+vsvnc
 Detailed timing #4...... 1280x720p at 60Hz (16:9)
Modeline.......... "1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
 Detailed timing #5...... 1280x720p at 50Hz (16:9)
  Modeline......"1280x720" 74.250 1280 1720 1760 1980 720 725 730 750 +hsync +vsync
CE video identifiers (VICs) - timing/formats supported
   720 x 576p at 50Hz - EDTV (4:3, 16:15)
  1280 x 720p at 50Hz - HDTV (16:9, 1:1)
  1920 x 1080i at 60Hz - HDTV (16:9, 1:1)
  1920 x 1080i at 50Hz - HDTV (16:9, 1:1)
  1280 x 720p at 60Hz - HDTV (16:9, 1:1) [Native]
  1920 x 1080p at 60Hz - HDTV (16:9, 1:1)
  1920 x 1080p at 50Hz - HDTV (16:9, 1:1)
  NB: NTSC refresh rate = (Hz*1000)/1001
CE audio data (formats supported)
 LPCM 3-channel, 24-bits
                                  at 44/48 kHz
CE speaker allocation data
 Channel configuration.... 3.0
 Front left/right..... Yes
 Front LFE..... No
 Front center..... Yes
 Rear left/right..... No
 Rear center..... No
 Front left/right center.. No
 Rear left/right center... No
 Rear LFE..... No
CE vendor specific data (VSDB)
 IEEE registration number. 0x000C03
 CEC physical address..... 1.0.0.0
 Maximum TMDS clock...... 165MHz
Report information
 Date generated...... 21/01/2015
 Software revision...... 2.80.0.995
 Data source..... Real-time 0x0071
 Operating system...... 6.1.7601.2.Service Pack 1
```

16.2.12 DI -IN2-F32 / DI -OUT2-F32

JE-1142-1 02 / DE-0012-1 02
Monitor
Model name VS-32DUAL
Manufacturer KRM
Plug and Play ID KRM0200
Serial number1
Manufacture date 2006, ISO week 12
Filter driver None
EDID revision 1.3
Input signal type Digital (DVI)
Color bit depth Undefined
Display type RGB color
Screen size 700 x 390 mm (31.5 in)

```
Power management...... Not supported
 Extension blocs...... None
 DDC/CI......n/a
Color characteristics
 Default color space..... Non-sRGB
 Display gamma..... 2.20
 Red chromaticity...... Rx 0.640 - Ry 0.341
 Green chromaticity...... Gx 0.286 - Gy 0.610
 Blue chromaticity...... Bx 0.146 - By 0.069
 White point (default).... Wx 0.284 - Wy 0.293
 Additional descriptors... None
Timing characteristics
 Horizontal scan range.... 31-94kHz
 Vertical scan range..... 50-85Hz
 Video bandwidth...... 170MHz
 CVT standard..... Not supported
 GTF standard..... Not supported
 Additional descriptors... None
 Preferred timing...... Yes
 Native/preferred timing.. 1024x768p at 60Hz (4:3)
  Modeline....."1024x768" 65.000 1024 1048 1184 1344 768 771 777 806 +hsync +vsync
 Detailed timing #1...... 1920x1200p at 60Hz (16:10)
  Modeline....."1920x1200" 154.000 1920 1968 2000 2080 1200 1203 1209 1235 +hsync -vsync
Standard timings supported
   720 x 400p at 70Hz - IBM VGA
   720 x 400p at 88Hz - IBM XGA2
   640 x 480p at 60Hz - IBM VGA
   640 x 480p at 67Hz - Apple Mac II
   640 x 480p at 72Hz - VESA
   640 x 480p at 75Hz - VESA
   800 x 600p at 56Hz - VESA
   800 x 600p at 60Hz - VESA
  800 x 600p at 72Hz - VESA
   800 x 600p at 75Hz - VESA
  832 x 624p at 75Hz - Apple Mac II
  1024 x 768i at 87Hz - IBM
  1024 x 768p at 60Hz - VESA
  1024 x 768p at 70Hz - VESA
  1024 x 768p at 75Hz - VESA
  1280 x 1024p at 75Hz - VESA
  1152 x 870p at 75Hz - Apple Mac II
  1360 x 765p at 60Hz - VESA STD
  1280 x 800p at 60Hz - VESA STD
  1440 x 900p at 60Hz - VESA STD
  1280 x 960p at 60Hz - VESA STD
  1280 x 1024p at 60Hz - VESA STD
  1400 x 1050p at 60Hz - VESA STD
  1680 x 1050p at 60Hz - VESA STD
  1600 x 1200p at 60Hz - VESA STD
EIA/CEA-861 Information
 Revision number...... 3
 IT underscan..... Not supported
 Basic audio..... Supported
 YCbCr 4:4:4..... Supported
 YCbCr 4:2:2..... Supported
 Native formats...... 1
 Detailed timing #1...... 720x480p at 60Hz (4:3)
  Modeline....."720x480" 27.000 720 736 798 858 480 489 495 525 -hsync -vsync
 Detailed timing #2...... 1920x1080i at 60Hz (16:9)
  Modeline....."1920x1080" 74.250 1920 2008 2052 2200 1080 1084 1094 1124 interlace +hsync
+vsvnc
 Detailed timing #3...... 1920x1080i at 50Hz (16:9)
  Modeline....."1920x1080" 74.250 1920 2448 2492 2640 1080 1084 1094 1124 interlace +hsync
 Detailed timing #4...... 1280x720p at 60Hz (16:9)
  Modeline......"1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
```

```
Detailed timing #5...... 1280x720p at 50Hz (16:9)
  Modeline....."1280x720" 74.250 1280 1720 1760 1980 720 725 730 750 +hsync +vsync
CE video identifiers (VICs) - timing/formats supported
   720 x 576p at 50Hz - EDTV (4:3, 16:15)
  1280 x 720p at 50Hz - HDTV (16:9, 1:1)
  1920 x 1080i at 60Hz - HDTV (16:9, 1:1)
  1920 x 1080i at 50Hz - HDTV (16:9, 1:1)
  1280 x 720p at 60Hz - HDTV (16:9, 1:1) [Native]
  1920 x 1080p at 60Hz - HDTV (16:9, 1:1)
  1920 x 1080p at 50Hz - HDTV (16:9, 1:1)
  NB: NTSC refresh rate = (Hz*1000)/1001
CE audio data (formats supported)
 LPCM 3-channel, 24-bits
                                 at 44/48 kHz
CE speaker allocation data
 Channel configuration.... 3.0
 Front left/right...... Yes
 Front LFE..... No
 Front center...... Yes
 Rear left/right..... No
 Rear center..... No
 Front left/right center.. No
 Rear left/right center... No
 Rear LFE..... No
CE vendor specific data (VSDB)
```

Raw data

16.2.13 VGAA-IN4-F32 / VGAA-OUT4-F32

IEEE registration number. 0x000C03 CEC physical address..... 1.0.0.0 Maximum TMDS clock...... 165MHz

Model name	
Filter driver None	
EDID revision	p-p)
DDC/CI Not supported	
Color characteristics Default color space	

Timing characteristics

```
Range limits..... Not available
 GTF standard..... Supported
 Additional descriptors... None
 Preferred timing...... Yes
 Native/preferred timing.. 640x480p at 60Hz (4:3)
  Modeline............... "640x480" 25.180 640 656 752 800 480 490 492 525 -hsync -vsync
 Detailed timing #1...... 1920x1080p at 60Hz (16:9)
  Detailed timing #2...... 1600x1200p at 60Hz (4:3)
Modeline......"1600x1200" 162.000 1600 1664 1856 2160 1200 1201 1204 1250 +hsync +vsync
Standard timings supported
   720 x 400p at 70Hz - IBM VGA
   720 x 400p at 88Hz - IBM XGA2
   640 x 480p at 60Hz - IBM VGA
  640 x 480p at 67Hz - Apple Mac II
   640 x 480p at 72Hz - VESA
  640 x 480p at 75Hz - VESA
   800 x 600p at 56Hz - VESA
  800 x 600p at 60Hz - VESA
   800 x 600p at 72Hz - VESA
  800 x 600p at 75Hz - VESA
  832 x 624p at 75Hz - Apple Mac II
  1024 x 768i at 87Hz - IBM
  1024 x 768p at 60Hz - VESA
  1024 x 768p at 70Hz - VESA
  1024 x 768p at 75Hz - VESA
  1280 x 1024p at 75Hz - VESA
  1152 x 870p at 75Hz - Apple Mac II
  640 x 480p at 60Hz - VESA STD
  800 x 600p at 60Hz - VESA STD
  1024 x 768p at 60Hz - VESA STD
  1152 x 864p at 75Hz - VESA STD
  1280 x 1024p at 75Hz - VESA STD
  1280 x 960p at 60Hz - VESA STD
  1280 x 1024p at 60Hz - VESA STD
  1360 x 765p at 60Hz - VESA STD
Report information
 Date generated...... 18/10/2015
 Software revision...... 2.70.0.989
 Data source...... Real-time 0x0021
 Operating system...... 6.1.7601.2. Service Pack 1
Raw data
```

 $\begin{array}{l} 0.0, FF, FF, FF, FF, FF, F0, 2D, B2, 7C, 05, A0, 40, 00, 00, 2E, 17, 01, 03, 00, 46, 27, 78, 0B, D5, 7C, A3, 57, 49, 9C, 25, \\ 11, 48, 4B, FF, FF, 80, 31, 40, 45, 40, 61, 40, 71, 4F, 81, 8F, 81, 40, 81, 80, 8B, C0, D6, 09, 80, A0, 20, E0, 2D, 10, 10, 60, \\ A2, 00, 04, 03, 00, 00, 00, 18, 02, 3A, 80, 18, 71, 38, 2D, 40, 58, 2C, 45, 00, 10, 09, 00, 00, 01, E0, 00, 00, 00, FC, 00, 56, \\ 53, 2D, 33, 32, 56, 47, 41, 41, 0A, 20, 20, 20, 48, 3F, 40, 30, 62, B0, 32, 40, 40, C0, 13, 00, 6F, 13, 11, 00, 00, 1E, 00, 4C \end{array}$

16.2.14 AAD-IN4-F32 / AAD-OUT4-F32

Monitor
Model name VS-32AAD
Manufacturer KMR
Plug and Play ID KMR0200
Serial number1
Manufacture date 2014, ISO week 19
Filter driver None
EDID revision 1.3
Input signal type Digital (HDMI-a)
Color bit depth Undefined
Display type RGB color
Screen size 700 x 390 mm (31.5 in)
Power management Not supported
Extension blocs 1 (CEA-EXT)
DDC/CI Not supported

Color characteristics

```
Default color space..... Non-sRGB
 Display gamma..... 2.20
 Red chromaticity...... Rx 0.640 - Ry 0.341
 Green chromaticity...... Gx 0.286 - Gy 0.610
 Blue chromaticity...... Bx 0.146 - By 0.069
 White point (default).... Wx 0.284 - Wy 0.293
 Additional descriptors... None
Timing characteristics
 Horizontal scan range.... 31-94kHz
 Vertical scan range..... 50-85Hz
 Video bandwidth...... 170MHz
 CVT standard..... Not supported
 GTF standard..... Not supported
 Additional descriptors... None
 Preferred timing...... Yes
 Native/preferred timing.. 1280x720p at 60Hz
  Modeline....."1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
 Detailed timing #1...... 1920x1080p at 60Hz (16:9)
  Modeline....."1920x1080" 148.500 1920 2008 2052 2200 1080 1084 1089 1125 +hsync +vsync
Standard timings supported
   720 x 400p at 70Hz - IBM VGA
   720 x 400p at 88Hz - IBM XGA2
   640 x 480p at 60Hz - IBM VGA
  640 x 480p at 67Hz - Apple Mac II
   640 x 480p at 72Hz - VESA
  640 x 480p at 75Hz - VESA
   800 x 600p at 56Hz - VESA
   800 x 600p at 60Hz - VESA
   800 x 600p at 72Hz - VESA
   800 x 600p at 75Hz - VESA
  832 x 624p at 75Hz - Apple Mac II
  1024 x 768i at 87Hz - IBM
  1024 x 768p at 60Hz - VESA
  1024 x 768p at 70Hz - VESA
  1024 x 768p at 75Hz - VESA
  1280 x 1024p at 75Hz - VESA
  1152 x 870p at 75Hz - Apple Mac II
  1280 x 720p at 60Hz - VESA STD
  1280 x 800p at 60Hz - VESA STD
  1440 x 900p at 60Hz - VESA STD
  1280 x 960p at 60Hz - VESA STD
  1280 x 1024p at 60Hz - VESA STD
  1400 x 1050p at 60Hz - VESA STD
  1680 x 1050p at 60Hz - VESA STD
  1600 x 1200p at 60Hz - VESA STD
EIA/CEA-861 Information
 Revision number...... 3
 IT underscan..... Not supported
 Basic audio...... Supported
 YCbCr 4:4:4..... Not supported
 YCbCr 4:2:2..... Not supported
 Native formats...... 1
 Detailed timing #1...... 720x480p at 60Hz (4:3)
  Detailed timing #2...... 1920x1080i at 60Hz (16:9)
  Modeline....."1920x1080" 74.250 1920 2008 2052 2200 1080 1084 1094 1124 interlace +hsync
+vsvnc
 Detailed timing #3...... 1920x1080i at 50Hz (16:9)
  Modeline......"1920x1080" 74.250 1920 2448 2492 2640 1080 1084 1094 1124 interlace +hsync
+vsync
 Detailed timing #4...... 1280x720p at 60Hz (16:9)
  Modeline......"1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync
 Detailed timing #5...... 1280x720p at 50Hz (16:9)
Modeline.......... "1280x720" 74.250 1280 1720 1760 1980 720 725 730 750 +hsync +vsync
CE video identifiers (VICs) - timing/formats supported
  720 x 576p at 50Hz - EDTV (4:3, 16:15)
  1280 x 720p at 50Hz - HDTV (16:9, 1:1)
```

```
1920 x 1080i at 60Hz - HDTV (16:9, 1:1)
1920 x 1080i at 50Hz - HDTV (16:9, 1:1)
1280 x 720p at 60Hz - HDTV (16:9, 1:1) [Native]
1920 x 1080p at 60Hz - HDTV (16:9, 1:1)
1920 x 1080p at 50Hz - HDTV (16:9, 1:1)
NB: NTSC refresh rate = (Hz*1000)/1001
```

CE audio data (formats supported)

LPCM 2-channel, 16/20/24 bit depths at 44/48 kHz

CE speaker allocation data

CE vendor specific data (VSDB)

IEEE registration number. 0x000C03 CEC physical address..... 1.0.0.0 Maximum TMDS clock...... 165MHz

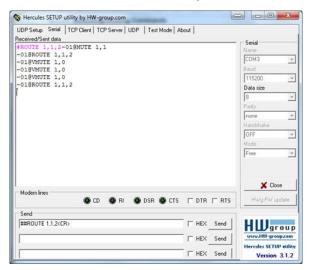
Report information

Raw data

17 Protocol 3000

The **VS-3232DN-EM** *4x4* to *32x32* Modular Multi-Format Managed Digital Matrix Switcher can be operated using the Kramer Protocol 3000 serial commands. The command framing varies according to how you interface with the **VS-3232DN-EM**. For example, a basic video input switching command that routes a layer 1 video signal to HDBT out 1 from HDMI input 2 (ROUTE 1,1,2), is entered as follows:

Terminal communication software, such as Hercules:





The framing of the command varies according to the terminal communication software.

K-Touch Builder (Kramer software):



K-Config (Kramer configuration software):





All the examples provided in this section are based on using the K-Config software.

You can enter commands directly using terminal communication software (e.g., Hercules) by connecting a PC to the serial or Ethernet port, depending on your device. To enter ER press the Enter key (ER is also sent but is ignored by the command parser).

Commands sent from various non-Kramer controllers (e.g., Crestron) may require special coding for some characters (such as, /x##). For more information, refer to your controller's documentation.

For more information about:

- Understanding Protocol 3000 commands (see Section 17.1)
- General syntax used for Protocol 3000 commands (see <u>Section 17.2</u>)
- Protocol 3000 commands available for the VS-3232DN-EM (see Section 17.3)
- Using the packet protocol (see <u>Section 17.4</u>)

17.1 Understanding Protocol 3000 Commands

Protocol 3000 commands are structured according to the following:

- Command A sequence of ASCII letters (A-Z, a-z and -). A command and
 its parameters must be separated by at least one space.
- Parameters A sequence of alphanumeric ASCII characters (0-9, A-Z, a-z and some special characters for specific commands). Parameters are separated by commas.
- Message string Every command entered as part of a message string begins with a message starting character and ends with a message closing character.



A string can contain more than one command. Commands are separated by a pipe (|) character. The maximum string length is 64 characters.

- Message starting character:
 - # For host command/query
 - ~ For device response
- **Device address** K-NET Device ID followed by @ (optional, K-NET only)
- Query sign ? follows some commands to define a guery request
- . Message closing character:
 - CR Carriage return for host messages (ASCII 13)
 - <u>CR LF</u> Carriage return for device messages (ASCII 13) and linefeed (ASCII 10)
- Command chain separator character Multiple commands can be chained
 in the same string. Each command is delimited by a pipe character (|). When
 chaining commands, enter the message starting character and the message
 closing character only at the beginning and end of the string.



Spaces between parameters or command terms are ignored. Commands in the string do not execute until the closing character is entered. A separate response is sent for every command in the chain.

17.2 Protocol 3000 Syntax

The Kramer Protocol 3000 syntax uses the following delimiters:

- CR = Carriage return (ASCII 13 = 0x0D)
- LF = Line feed (ASCII 10 = 0x0A)
- SP = Space (ASCII 32 = 0x20)

Some commands have short name syntax in addition to long name syntax to enable faster typing. The response is always in long syntax.

The Protocol 3000 syntax is in the following format:

Host Message Format:

Start	Address (optional)	Body	Delimiter
#	device_id@	Message	CR

 Simple Command – Command string with only one command without addressing:

Start	Address (optional)	Body	Delimiter
#	device_id@	Message	CR

 Command String – Formal syntax with commands concatenation and addressing:

Start	Body	Delimiter
#	CommandSP Parameter_1, Parameter_2,	CR

• Device Message Format:

Start	Address (optional)	Body	Delimiter
~	device_id@	Message	CR LF

Device Long Response – Echoing command:

Start	Address (optional)	Body	Delimiter
~	device_id@	CommandSP [Param1, Param2,] result	CR LF

17.3 Protocol 3000 Commands

This section includes the following commands:

- System Mandatory Commands (see Section 17.3.1)
- System Commands (see <u>Section 17.3.2</u>)
- Routing Commands (see <u>Section 17.3.3</u>)
- Video Commands (see <u>Section 17.3.4</u>)
- Audio Commands (see Section 17.3.5)

17.3.1 System Mandatory Commands

Command	Description	
#	Protocol handshaking	
BUILD-DATE	Read device build date	
FACTORY	Reset to factory default configuration	
HELP	List of commands	
MODEL	Read device model	
PROT-VER	Read device protocol version	
RESET	Reset device	
SN	Read device serial number	
VERSION	Read device firmware version	



Not every command listed by the \mathtt{HELP} command is relevant to every matrix configuration.

17.3.1.1

Functions		Permission	Transparency	
Set	#	End User	Public	
Get	-	-	-	
Description		Syntax		
Set	Protocol handshaking	#CR		
Get	-	-		
Response				
~nn@SP ok (CR LF			
Parameters				
Response Trigger				
Notes				
Validates the Protocol 3000 connection and gets the machine number				
K-Config Example				
"#",0x0D				

17.3.1.2 BUILD-DATE

Functions		Permission	Transparency	
Set	-	-	-	
Get	BUILD-DATE?	End User	Public	
Description		Syntax		
Set	-	-		
Get	Get device build date	#BUILD-DATECR		
Response				
~nn@ BUIL I	D-DATE SP <i>date</i> SP <i>time</i> CR LF			
Parameters				
date - Forr	mat: YYYY/MM/DD where YYYY = `	Year, MM = Month, DD = Day		
time - Forr	mat: hh:mm:ss where hh = hours,	mm = minutes, ss = seconds		
Response T	rigger			
Notes				
K-Config Example				
"#BUILD-D	"#BUILD-DATE?",0x0D			

17.3.1.3 FACTORY

Functions		Permission	Transparency	
Set	FACTORY	End User	Public	
Get	-	-	-	
Description		Syntax		
Set	Reset device to factory default configuration	#FACTORYCR		
Get	-	-		
Response				
~nn@ FACT	DRYSPOKCR LF			
Parameters				
Response T	rigger			
Notes	Notes			
This comma	This command deletes all user data from the device. The deletion can take some time.			
K-Config Example				
"#FACTORY?",0x0D				

17.3.1.4 HELP

Functions		Permission	Transparency	
Set	-	-	-	
Get	HELP	End User	Public	
Description		Syntax		
Set	-	-		
Get	Get command list or help for specific command	# HELP CR		
Response				
Multi-line:	ce available protocol 3000	commands: CR LF command	,SPcommandCR LF	
Parameters	Parameters			
Response T	rigger			
Notes				
K-Config Example				
"#HELP",0	"#HELP", 0x0D			

17.3.1.5 MODEL

Functions		Permission	Transparency	
Set	-	-	-	
Get	MODEL?	End User	Public	
Description		Syntax		
Set	-	-		
Get	Get device model	#MODEL?CR		
Response				
~nn@ MODEI	SPmodel_nameCR LF			
Parameters				
model_nam	model_name - String of up to 19 printable ASCII chars			
Response T	Response Trigger			
Notes	Notes			
K-Config Ex	K-Config Example			
"#MODEL?"	"#MODEL?",0x0D			

17.3.1.6 PROT-VER

Functions		Permission	Transparency
Set	-	-	-
Get	PROT-VER?	End User	Public
Description		Syntax	
Set	-	-	
Get	Get device protocol version	#PROT-VER?CR	
Response			
~nn@ PROT-	-VERSP3000:versionCR LF		
Parameters			
Version-	xx.xx where x is a decimal digit		
Response T	Response Trigger		
Notes	Notes		
K-Config Ex	K-Config Example		
"#PROT-VE	"#PROT-VER?",0x0D		

17.3.1.7 RESET

Functions		Permission	Transparency	
Set	RESET	Administrator	Public	
Get	-	-	-	
Description		Syntax		
Set	Reset device	#RESET CR		
Get	-	-		
Response				
~nn@ RESET	SP ok cr lf			
Parameters				
Response Trigger				
Notes				
To avoid locking the port due to a USB bug in Windows, disconnect USB connections immediately after running this command. If the port was locked, disconnect and reconnect the cable to reopen the port.				
K-Config Ex	K-Config Example			
"#RESET",	0×0D	·		

17.3.1.8 SN

Functions		Permission	Transparency	
Set	-	-	-	
Get	SN?	End User	Public	
Description		Syntax		
Set	-	-		
Get	Get device serial number	#SN?CR		
Response				
~nn@ sn SP.	serial_numberCR LF			
Parameters				
serial_nu	serial_number - 11 decimal digits, factory assigned			
Response 1	rigger			
Notes	Notes			
For new products with 14 digit serial numbers, use only the last 11 digits				
K-Config Example				
"#sn?",0x	"#sn?",0x0D			

17.3.1.9 VERSION

Functions	5	Permission	Transparency	
Set	-	-	-	
Get	VERSION?	End User	Public	
Description	Description Syntax			
Set	-	-		
Get	Get firmware version number	#VERSION?CR		
Response	•			
~nn@ ver	SIONSP firmware versionCR LE	1		
Paramete	rs			
firmwar	e_version-XX.XX.XXXX where t	he digit groups are: major.mino	or.build version	
Response	e Trigger			
Notes				
K-Config	K-Config Example			
"#VERSION?",0x0D				

17.3.2 System Commands

Command	Description
CPEDID	Copy EDID data from the output to the input EEPROM
GEDID	Read EDID data
GEDID-EXT	Read EDID data from external device connected to output
HDCP-MOD	Set/Get HDCP mode
HDCP-STAT	Get HDCP signal status
LDEDID	Load EDID data
LOCK-FP	Lock front panel
MODULE-INFO	Get module information
MODULE-TYPE	Set/Get module type, slot location, and status
MODULE-VER	Read module firmware version

"#CPEDID 8,1,0x1",0x0D

17.3.2.1	CPEDID		
Functions		Permission	Transparency
Set	CPEDID	End User	Public
Get	-	-	-
Description		Syntax	
Set	Copy EDID data from the output to the input EEPROM #CPEDIDSPoutput_id, input_idCR		put_idCR
Get	-	-	
Response			
~nn@ CPEDI	DSPoutput_id,input_idCR I	,F	
Parameters	Parameters		
	output_id- video output ID: 1-32 (varies according to installed output cards, see Section 5.1) input_id- video input ID: 1-32 (varies according to installed input cards, see Section 5.1)		
Response T	rigger		
Response is	sent to the com port from which th	ne Set was received (before ex	ecution)
Notes			
	·		
K-Config Example			
Copy the EDID data from output 8 to input 1:			

17.3.2.2 GEDID

	012.5				
Functions		Permission	Transparency		
Set	GEDID	End User	Public		
Get	-	-	-		
Description		Syntax			
Set	Read EDID data from device	# GEDID SPeeprom_idCR			
Get	-	-			
Response					
Multi-line response: ~nn@GEDIDSPeeprom_id, sizeCR LF Edid_dataCR LF ~nn@GEDIDSPeeprom_idSPOKCR LF Parameters eeprom_id - Input port EEPROM ID from which to get the EDID: 1-32 (varies according to installed)					
input cards, see Section 5.1) size – EDID data size sent from the device Edid data – EDID data, as byte stream					
Response T	Response Trigger				
Response is sent to the com port from which the Set (before execution) command was received					
Notes	Notes				
		<u> </u>			
K-Config Ex	K-Config Example				

Read EDID data from a device connected to Input 1:

"#GEDID 1",0x0D

17.3.2.3 GEDID-EXT

Functions		Permission	Transparency
Set	GEDID-EXT	End User	Public
Get	-	-	-
Description		Syntax	
Set	Read EDID data from external device connected to an output	#GEDIDSPout_idCR	
Get	-	-	

Response

Multi-line response:

~nn@GEDID-EXTSPout id, sizeCR LF

EDID_dataCR LF

 \sim nn@**GEDID-EXT**SP out_id SPokCR LF

Parameters

 out_id – Output port EEPROM ID from which to get the EDID: 1-32 (varies according to installed output cards, see Section 5.1)

size - EDID data size sent from the device

Edid data - EDID data, as byte stream)

Response Trigger

Response is sent to the com port from which the Set (before execution) command was received

Notes

K-Config Example

Read EDID data from a device connected to Output 5:

"#GEDID-EXT 5",0x0D

17.3.2.4 HDCP-MOD

Functions		Permission	Transparency
Set	HDCP-MOD	Administrator	Public
Get	HDCP-MOD?	End User	Public
Description		Syntax	
Set	Set HDCP mode	#HDCP-MODSPinp_id, modeCR	
Get	Get HDCP mode	#HDCP-MOD?SPinp_idCR	

Response

Set / Get: ~nn@HDCP-MODSPinp_id, modeCR LF

Parameters

inp_id-input number: 1-32 (varies according to installed input cards, see Section 5.1)

mode – HDCP mode: 0 (HDCP Off), 1 (HDCP On), 2 (Follow input), 3 (Mirror output – MAC mode)

Response Trigger

A response is sent to the com port from which the set (before execution) / get command was received A response is sent to all com ports after command execution if HDCP-MOD was set by any other external control device (device button, device menu or other) or if the HDCP mode changed

Notes

Set HDCP working mode on the device input:

HDCP not supported - HDCP Off

HDCP support changes following detected sink - MIRROR OUTPUT

K-Config Example

Disable HDCP mode on input 3:

"#HDCP-MOD 3,0",0x0D

17.3.2.5 HDCP-STAT

Functions		Permission	Transparency
Set	-	-	-
Get	HDCP-STAT?	End User	Public
Description		Syntax	
Set	-	-	
Get	Get HDCP signal status	#HDCP-STAT?SPstage,stage_idCR	

Response

~nn@HDCP-STATSP stage, stage id, statusCR LF

Parameters

stage - 0 (input), 1 (output)

 $stage_id$ – input/output number: 1–32 (varies according to installed input/output cards, see <u>Section 5.1</u>) status – signal encryption status: 0 (HDCP Off), 1 (HDCP On), 2 (Follow input), 3 (Mirror output – MAC mode)

Response Trigger

Response is sent to the com port from which the Get command was received

Notes

Output stage (1) – get the HDCP signal status of the sink device connected to the specified output Input stage (0) – get the HDCP signal status of the source device connected to the specified input

K-Config Example

Get the HDCP input signal status of the source device connected to input 9:

"#HDCP-STAT? 0,9",0x0D

17.3.2.6 I DEDID

Functions		Permission	Transparency
Set	LDEDID	End User	Public
Get	-	-	-
Description		Syntax	
Set	Write EDID data from external application to device	Multi-step syntax (see following steps)	
Get	-	-	

Response

Step 1: #LDEDIDSPeeprom ID, sizeCR

Response 1: ~nn@ldedidSPeeprom_id, sizeSPREADYCR LF or ~nn@ldedidSPERRnnCR LF

Step 2: If READY was received, send EDID DATA

Response 2: ~nn@LDEDIDSPeeprom id, sizeSPOKCR LF

Parameters

eeprom_id - Input port EEPROM destination for the EDID data: 1-32 (varies according to installed input cards, see Section 5.1)

size – EDID data size

EDID_DATA - HEX or KFW file in protocol packets (see Section 17.4)

Response Trigger

Response is sent to the com port from which the Set (before execution) command was received

Notes

When the unit receives the LDEDID command it replies with READY and enters the special EDID packet wait mode. In this mode the unit can receive only packets and not regular protocol commands. If the unit does not receive correct packets for 30 seconds or is interrupted for more than 30 seconds before receiving all packets, it sends timeout error ~nn@LDEDIDSPERRO1CR_LF and returns to the regular protocol mode. If the unit received data that is not a correct packet, it sends the corresponding error and returns to the regular protocol mode.

K-Config Example

Write EDID data from external application to Input 1:

"#LDEDID 1,256",0x0D

17.3.2.7 LOCK-FP

Functions		Permission	Transparency	
Set	LOCK-FP	End User	Public	
Get	LOCK-FP?	End User	Public	
Description		Syntax		
Set	Lock front panel	#LOCK-FPSPlock_modeCR		
Get	Get front panel lock state	#LOCK-FP?CR		
Response				
	Set: ~nn@lock-fpsplock_modespokcr lf Get: ~nn@lock-fpsplock_modecr lf			
Parameters				
lock_mode	- 0/OFF (unlocks the front panel l	outtons), 1/ON (locks the front	panel buttons)	
Response T	rigger			
Notes				
K-Config Example				
	Lock the front panel of the VS-3232DN-EM: "#LOCK-FP 1", 0x0D			

17.3.2.8 MODULE-INFO

Functions		Permission	Transparency
Set	-	-	-
Get	MODULE-INFO?	End User	Public
Description		Syntax	
Set	-	-	
Get	Get module information	#MODULE-INFO?SPslot_idCR	

Response

~mn@MODULE-INFOSFslot_id,m_direction,channel_start,channel_end,m_type,FW_ver,upgradable_f,statusCR_LF?CR_LF

Parameters

slot_id - Module ID (slot number): 0 (control module), 1-16 (I/O cards), 200 (test module), 201 (keyboard software application), 202 (keyboard hardware)

 $\verb|m_direction-Transmission direction: 0 (input), 1 (output), 2 (unknown)|\\$

 ${\tt channel_start-Start\,ID\,of\,the\,port\,in\,the\,device:}\, 1\text{--}33$

channel end – End ID of the port in the device: 1-33

m_type - Module type: 0 (DVI), 1 (HDCP), 03 (HDMI), 4 (DL), 09 (F610), 10 (F670), 12 (DGKat), 18 (VGAA), 22 (AAD), 24 (HAA), 25 (HAD), 30 (HDBT), 32 (SDIA), 34 (DT), 41 (UHD), 42 (UHDA),

45 (DTAxr), 47 (control module)

FW_ver - Module firmware version: XX.XX.XXXX where the digit groups are: major.minor.build version upgradable_f - Indicates whether the firmware can be upgraded: 0 (not upgradable), 1 (upgradable) status - Module status: 0 (OK), 1 (unknown error), 2 (no communication), 3 (module missing)

Response Trigger

Notes

If m_direction is 2, the channel_start and channel_end values are irrelevant.

K-Config Example

"#MODULE-INFO? 14",0x0D

17.3.2.9 MODULE-TYPE

Functions		Permission	Transparency
Set	MODULE-TYPE	Admin	Public
Get	MODULE-TYPE?	End User	Public
Description		Syntax	
Set	Set module type and slot location	#MODULE-TYPESPm_id,m_typeCR	
Get	Get module type and status by slot location	#MODULE-TYPE?SPm_idCR	
Resnonse			

~nn@MODULE-TYPESPm_id,m_type,statusCR LF

Parameters

- m id Module ID (slot number): 0 (control module), 1-16 (I/O cards), 200 (test module),
 - 201 (keyboard software application), 202 (keyboard hardware)
- m type Module type: 0 (DVI), 1 (HDCP), 03 (HDMI), 4 (DL), 09 (F610), 10 (F670), 12 (DGKat),
- 18 (VGAA), 22 (AAD), 24 (HAA), 25 (HAD), 30 (HDBT), 32 (SDIA), 34 (DT), 41 (UHD), 42 (UHDA),
- 45 (DTAxr), 47 (control module)

status - Module status: 0 (OK), 1 (unknown error), 2 (no communication), 3 (module missing)

Response Trigger

Notes

K-Config Example

Set the card (module) installed in slot 4 to HDBT:

"#MODULE-TYPE 04,30",0x0D

17.3.2.10 MODULE-VER

Functions		Permission	Transparency
Set	-	-	-
Get	MODULE-VER?	End User	Public
Description		Syntax	
Set	t		
Get	Get module firmware version	#MODULE-VER?SPm_idCR	
Response			

~nn@MODULE-VERSPm id, FW versionCR LF

Parameters

- m id Module ID (slot number): 0 (control module), 1-16 (I/O cards), 200 (test module),
 - 201 (keyboard software application), 202 (keyboard hardware)
- FW version XX.XX.XXXX where the digit groups are: major.minor.build version

Response Trigger

Notes

K-Config Example

"#MODULE-VER? 15",0x0D

17.3.3 Routing Commands

Command	Description
DISPLAY	Get validity status of output
INFO-IO	Read in/out count
INFO-PRST	Read max preset count
PRST-LST	Read saved presets list
PRST-RCL	Recall saved preset
PRST-STO	Store current connections to preset
PRST-VID	Read video connections from saved preset
SIGNAL	Valid / Invalid input
VID	Switch Video only

17.3.3.1 DISPLAY

Functions		Permission	Transparency
Set	-	-	-
Get	DISPLAY?	End User	Public
Description		Syntax	
Set	-	-	
Get	Get validity status of output	#DISPLAY?SPout_idCR	

Response

~nn@DISPLAYSPout_id,validity_flagCR LF

Parameters

out_id - output number: 1-32 (varies according to installed output cards, see <u>Section 5.1</u>)
validity flag - validity status of output: 0 (output is invalid - HPD off), 1 (output is valid - HPD on)

Response Trigger

A response is sent to the com port from which the Get was received, after command execution and:

After every change in output HPD status from on to off (0)

After every change in output HPD status from off to on (1)

Notes

K-Config Example

Get the validity status of output 8:

"#DISPLAY 8",0x0D

17.3.3.2 INFO-IO

Functions		Permission	Transparency		
Set	-	-	-		
Get	INFO-IO?	End User	Public		
Description		Syntax			
Set	-	-			
Get	Get in/out count	#INFO-IO?CR			
Response					
~nn@info-	-IO?SPINSPinputs_count,OUT	SPoutputs_countCR LF			
Parameters					
	unt – number of inputs in the unit				
Response T	rigger				
Notes					
	·				
K-Config Ex	K-Config Example				
"#INFO-IC	"#INFO-IO?",0x0D				

17.3.3.3 INFO-PRST

Functions		Permission	Transparency	
Set	-	-	-	
Get	INFO-PRST?	End User	Public	
Description		Syntax		
Set	-	-		
Get	Get maximum preset count	#INFO-PRST?CR		
Response				
~nn@ info-	PRST?SPVIDSPpreset_video_	count,AUDSPpreset_audi	o_countCR LF	
Parameters				
preset_vi	deo_count – maximum number o	f video presets in the unit		
preset_au	dio_count — maximum number o	f audio presets in the unit		
Response Trigger				
Notes				
In most units, video and audio presets with the same number are stored and recalled together by				
commands #PRST-STO and #PRST-RCL				
K-Config Example				
"#INFO-PR	ST?",0x0D			

17.3.3.4 PRST-LST

Functions		Permission	Transparency	
Set	-	-	-	
Get	PRST-LST?	End User	Public	
Description		Syntax	Syntax	
Set	-	-		
Get	Get list of saved presets	#PRST-LST?CR		
Response				

~nn@PRST-LSTSPpreset,preset,...CR LF

Parameters

preset - preset number: 1-60

Response Trigger

Notes

In most units, video and audio presets with the same number are stored and recalled together by commands #PRST-STO and #PRST-RCL

K-Config Example

"#PRST-LST?",0x0D

17.3.3.5 PRST-RCL

Functions		Permission	Transparency
Set	PRST-RCL	End User	Public
Get	-	-	-
Description		Syntax	
Set	Recall (load) a saved preset	#PRST-RCLSPpresetCR	
Get	-	-	
Response			

....

~nn@**PRST-RCL**SP*preset*CR LF

Parameters

preset - preset number: 1-60

Response Trigger

Notes

In most units, video and audio presets with the same number are stored and recalled together by commands #PRST-STO and #PRST-RCL

K-Config Example

Recall previously saved connections, volumes, and modes (audio and video routing table) from preset 5: "#PRST-RCL 5", 0x0D

17.3.3.6 PRST-STO

Functions		Permission	Transparency
Set	PRST-STO	End User	Public
Get	-	-	-
Descriptio	n	Syntax	
Set	Store current connections, volumes and modes as a preset	#PRST-STOSPpresetCR	
Get	-	-	
Response			
~nn@PRST-STOSPpresetCR LF			
Parameters			
preset – preset number: 1–60			
Response Trigger			
	·		·

Notes

In most units, video and audio presets with the same number are stored and recalled together by commands #PRST-STO and #PRST-RCL

K-Config Example

Store the current connections, volumes, and modes (audio and video routing table) to preset 8: "#PRST-STO 8", 0x0D

17.3.3.7 PRST-VID

Functions		Permission	Transparency
Set	-	-	-
Get	PRST-VID?	End User	Public
Description		Syntax	
Set	-	-	
Get	Get video connections from saved preset	#PRST-VID?SPpreset,outCR #PRST-VID?SPpreset,*CR	

Response

~nn@**PRST-VID**SP*preset,in>out*CR LF

~nn@PRST-VIDSPpreset,in>1,in>2,in>3,...CR LF

Parameters

preset - preset number: 1-60

in - input number: 0 (if output disconnected), 1-32 (varies according to installed input cards, see

> - connection character between in and out parameters

out – output number: 1-32 (varies according to installed output cards, see Section 5.1), * (all outputs)

Response Trigger

Notes

In most units, video and audio presets with the same number are stored and recalled together by commands #PRST-STO and #PRST-RCL

K-Config Example

Get the source of video output 2 from preset 3:

"#PRST-VID? 3,2",0x0D

17.3.3.8 SIGNAL

Functions		Permission	Transparency
Set	-	-	-
Get	SIGNAL?	End User	Public
Description		Syntax	
Set	-	-	
Get	Get input signal validity status	#SIGNAL?SPinp_idCR	

Response

~nn@signalSPinp id, validity flagCR LF

Parameters

 inp_id – input number: 1–32 (varies according to installed input cards, see Section 5.1) $validity_flag$ – validity status according to signal validation: 0 (input is invalid), 1 (input is valid)

Response Trigger

After execution, a response is sent to the com port from which the Get was received Response is sent after every change in input signal status valid to invalid, or invalid to valid

Notes

K-Config Example

Get the input signal lock status of input 2:

"#SIGNAL? 2",0x0D

17.3.3.9 VID

17.3.3.9	VID		
Functions		Permission	Transparency
Set	VID	End User	Public
Get	VID?	End User	Public
Description	:	Syntax	
Set	Set video switch state	# VID SPin>out,in>out,	CR
Get	(=at video ewitch etate	# VID? SP <i>out</i> CR # VID? SP*CR	
Response			
~nn Get: ~nn	@VIDSPin>outCR LF @VIDSPin>outCR LF @VIDSPin>outCR LF @VIDSPin>outCR LF		
Parameters			
Section 5.1) > – connection	umber: 0 (if output disconnected), 1 on character between in and out par number: 1-32 (varies according to rigger	ameters	
When AFV s command ~A	witching mode is active, this comma	and also switches audio and t	he unit replies with
Examples			
Switch video	input 2 to output 4	#V 2>4CR	~01@VID 2>4CRLF
Switch video	input 4 to output 2 in machine 6	#60VID 4>2CR	~06@VID 4>2CRLF
Switch video	input 3 to all outputs	#V 3>*CR	~01@VID 3>*CRLF
Chaining multiple commands	#AV 1>* V 3>4,2>2,2>1,0>2 1. Switch audio and video from in 2. Switch video input 3 to output video input 2 to output 2, video input 2 to output 1 and disconnect video output 2 3. Switch video input 3 to output 4. Disconnect audio output 1 5. Get status of all video links Command processing begins afte A response is sent for each command	put 1 to all outputs 4, 9 (non-existent) er entering CR	~AV 1>*CRLF ~VID 3>4 CRLF ~VID 2>2 CRLF ~VID 2>1 CRLF ~VID 0>2 CRLF ~VID ERRO03 CRLF ~AUD 0>1 CRLF ~VID 2>1,0>2,1>3,

K-Config Example

Set the video switch state from input 4 to output 2:

"#VID 4>2",0x0D

3>4CRLF

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17.3.4 Video Commands

Command	Description
BRIGHTNESS	Set/get brightness value
CONTRAST	Set/get contrast value
DETAIL-TIMING	Set/get detailed timing parameters
H-PHASE	Set/get H-Phase value

17.3.4.1 BRIGHTNESS

Functions		Permission	Transparency
Set	BRIGHTNESS	End User	Public
Get	BRIGHTNESS?	End User	Public
Description		Syntax	
Set	Set brightness value	#BRIGHTNESS SP stage, channel, value CR	
Get	Get brightness value	#BRIGHTNESS?SPstage,channelCR	

Response

~nn@BRIGHTNESSSPstage,channel,valueCR LF

Parameters

stage - 1/IN (input), 2/OUT (output)

channel – input or output number: 1-32 (varies according to installed input / output cards, see Section 5.1)

value - brightness in Kramer units: 0-63, ++ (increase current value), -- (decrease current value)

Response Trigger

Notes

A minus sign precedes negative values

This command is only valid for VGA cards

K-Config Example

Set the brightness value of output 8 to 60:

"#BRIGHTNESS 2,8,60",0x0D

Increase the brightness value of input 5 by 1 unit:

"#BRIGHTNESS 1,5,++",0x0D

17.3.4.2 CONTRAST

Functions		Permission	Transparency
Set	CONTRAST	End User	Public
Get	CONTRAST?	End User	Public
Description		Syntax	
Set	Set contrast value	#CONTRASTSPstage,channel,valueCR	
Get	Get contrast value	#CONTRAST?SPstage,channelCR	

Response

~nn@CONTRASTSPstage,channel,valueCR LF

Parameters

stage - 1/IN (input), 2/OUT (output)

channel – input or output number: 1-32 (varies according to installed input / output cards, see Section 5.1)

value - contrast in Kramer units: 0-63, ++ (increase current value), -- (decrease current value)

Response Trigger

Notes

A minus sign precedes negative values

This command is only valid for VGA cards

K-Config Example

Set the contrast value of output 8 to 60:

"#CONTRAST 2,8,60",0x0D

Increase the contrast value of input 5 by 1 unit:

"#CONTRAST 1,5,++",0x0D

17.3.4.3 DETAIL-TIMING

Functions		Permission	Transparency
Set	DETAIL-TIMING	End User	Public
Get	DETAIL-TIMING?	End User	Public
Description		Syntax	
Set	Set detailed timing parameters	#DETAIL-TIMINGSPparam,channel,valueCR	
Get	Get detailed timing parameters	#DETAIL-TIMING?SPparam,channelCR	

Response

~nn@**DETAIL-TIMING**SPparam,channel,valueCR LF

Parameters

param – 1 (H-De-Start – horizontal start position of port video), 2 (H-De-Total – horizontal active pixels of port video), 3 (H-Total – total horizontal pixels of port video), 4 (V-De-Start – vertical start position of port video), 5 (V-De-Total – vertical active lines of port video), 6 (Auto-DE-Adjust – resolution detection mode), 7 (Auto-PHASE-Adjust – phase mode)

channel – input number: 1–32 (varies according to installed input cards, see Section 5.1)

value - video parameter value in Kramer units:

for all param values: ++ (increase current value), -- (decrease current value)

for 1 (H-De-Start): 1-600

for 2 (H-De-Total): 1-4000

for 3 (H-Total): 1-7000

for 4 (V-De-Start): 1-255 for 5 (V-De-Total): 1-3000

for 6 (Auto-DE-Adjust): 0 (auto), 1 (user defined), 2 (auto adjust)

for 7 (Auto-PHASE-Adjust): 0 (auto), 1 (user defined), 2 (auto adjust)

Response Trigger

Notes

A minus sign precedes negative values.

The auto adjust feature (in the Auto-DE-Adjust and Auto-PHASE-Adjust parameters) requires the device to recalculate the parameters based on the currently connected source. The result may be different from the standard parameters for the currently set resolution. The result is saved in non-volatile memory and is recalled when the same source is used again. In order to revert to auto pre-defined parameters, either reset to factory setting with the relevant source connected or connect a different source.

K-Config Example

Set the total horizontal pixels (H-Total parameter) of input 4 to 6000:

"#DETAIL-TIMING 3,4,6000",0x0D

Set the resolution detection mode (Auto-DE-Adjust parameter) of input 4 to auto adjust:

"#DETAIL-TIMING 6,4,2",0x0D

17.3.4.4 H-PHASE

Functions		Permission	Transparency
Set	H-PHASE	End User	Public
Get	H-PHASE?	End User	Public
Description		Syntax	
Set	Set H-Phase value	#H-PHASESPstage,channel,valueCR	
Get	Get H-Phase value	#H-PHASE?SPstage,channelCR	

Response

~nn@H-PHASESPstage, channel, valueCR LF

Parameters

stage - 1/IN (input), 2/OUT (output)

channel – input or output number: 1-32 (varies according to installed input / output cards, see Section 5.1)

value - H-Phase value in Kramer units: 0-63, ++ (increase current value), -- (decrease current value)

Response Trigger

Notes

A minus sign precedes negative values

This command is only valid for VGA cards

K-Config Example

Set the H-Phase value of output 8 to 60:

"#H-PHASE 2,8,60",0x0D

Increase the H-Phase value of input 5 by 1 unit:

"#H-PHASE 1,5,++",0x0D

17.3.5 Audio Commands

Command Description	
AUD-LVL	Set/get audio level in specific amplifier stage
BALANCE	Set/get balance level
BASS	Set/get audio bass level
MIX	Set/get audio mix setting (stereo / mono)
MUTE	Set/get audio mute setting
TREBLE	Set/get audio treble level
VOLUME	Set/get simple audio volume

17.3.5.1 AUD-LVL

Functions		Permission	Transparency
Set	AUD-LVL	End User	Public
Get	AUD-LVL?	End User	Public
Description		Syntax	
Set Set audio level in specific amplifier stage		#AUD-LVLSPstage,channel,volumeCR	
Get audio level in specific amplifier stage #AUD-LVL?SPstage, channelCR		age,channelCR	

Response

~nn@AUD-LVLSPstage,channel,volumeCR LF

Parameters

stage - 1/IN (input), 2/OUT (output)

channel – input or output number: 1-32 (varies according to installed input / output cards, see Section 5.1)

volume - audio level in Kramer units: 0-70, ++ (increase current value), -- (decrease current value)

Response Trigger

Notes

The VOLUME command can also be used to set simple output audio volume.

A minus sign precedes negative values.

K-Config Example

Set the audio level of output 8 to 30:

"#AUD-LVL 2,8,30",0x0D

Increase the audio level of input 3 by 1 unit:

"#AUD-LVL 1,3,++",0x0D

17.3.5.2 BALANCE

	Permission	Transparency
BALANCE	End User	Public
BALANCE?	End User Public	
	Syntax	
Set the balance level	#BALANCESPout_channel,balance_levelCR	
Get the current balance level	#BALANCE?SPout_channelCR	
	BALANCE? Set the balance level	BALANCE End User BALANCE? End User Syntax Set the balance level #BALANCESPout_channel

Response

~nn@BALANCESPout_channel,balance_levelCR LF

Parameters

out channel - output number: 1-32 (varies according to installed output cards, see Section 5.1) balance level - balance level in Kramer units: 0-100, ++ (increase current value), -- (decrease current value)

Response Trigger

Notes

A minus sign precedes negative values

K-Config Example

Set the balance level of output 5 to 50:

"#BALANCE 5,50",0x0D

Increase the balance level of output 5 by 1 unit:

"#BALANCE 5,++",0x0D

17.3.5.3 BASS

Functions		Permission	Transparency
Set	BASS	End User	Public
Get	BASS?	End User	Public
Description		Syntax	
Set	Set the audio bass level	#BASSSPchannel,bass_levelCR	
Get	Get the current audio bass level	#BASS?SPchannelCR	

Response

~nn@BASSSPchannel,bass levelCR LF

Parameters

channel - output number: 1-32 (varies according to installed output cards, see Section 5.1)

bass level - bass level in Kramer units: 0-15, ++ (increase current value), -- (decrease current value)

Response Trigger

Notes

A minus sign precedes negative values

K-Config Example

Set the bass level of output 10 to 4:

Decrease the bass level of output 5 by 1 unit:

"#BASS 10,4",0x0D "#BASS 5, --", 0x0D

17.3.5.4 MIX

Functions		Permission	Transparency
Set	MIX	End User	Public
Get	MIX?	End User	Public
Description		Syntax	
Set Set audio mix (stereo/mono)		#MIXSPchannel, mix_modeCR	
Get	Get audio mix setting (stereo/mono)	#MIX?SPchannelCR	

Response

~nn@MIXSPchannel,mix modeCR LF

Parameters

channel - output number: 1-32 (varies according to installed output cards, see Section 5.1) mix mode - mix mode setting: 0/OFF (analog audio output is stereo), 1/ON (analog audio output is mono)

Response Trigger

Notes

Mix mode is an analog audio parameter used to set mono or stereo output

K-Config Example

Set the mix mode of output 3 to off (stereo output):

"#MIX 3,0",0x0D

17.3.5.5 MUTE

Functions		Permission	Transparency
Set	MUTE	End User	Public
Get	MUTE?	End User	Public
Description		Syntax	
Set Mute the audio output #MUTE SP channel, mute_mode CR		odeCR	
Get	Get audio mute setting	e setting #MUTE?SPchannelCR	
Response			

~nn@HUESPchannel, mute modeCR LF

Parameters

channel - output number: 1-32 (varies according to installed output cards, see Section 5.1) mute mode – audio mute setting: 0/OFF (audio is enabled), 1/ON (audio is muted)

Response Trigger

Notes

K-Config Example

Mute the audio of output 8:

"#MUTE 8,1",0x0D

17.3.5.6 TREBLE

Functions		Permission	Transparency
Set	TREBLE	End User	Public
Get	TREBLE?	End User	Public
Description		Syntax	
Set	Set the audio treble value	#TREBLESPchannel,treble_levelCR	
Get	Get the audio treble value	#TREBLE?SPchannelCR	

Response

~nn@TREBLESPchannel, treble levelCR LF

Parameters

channel – output number: 1–32 (varies according to installed output cards, see Section 5.1) treble_level – treble level in Kramer units: 0–15, ++ (increase current value), -- (decrease current value)

Response Trigger

Notes

A minus sign precedes negative values

K-Config Example

Set the audio treble level of output 8 to 7:

"#TREBLE 8,7",0x0D

Decrease the treble level of output 5 by 1 unit:

"#TREBLE 5, --", 0x0D

17.3.5.7 VOLUME

Functions		Permission	Transparency
Set	VOLUME	End User	Public
Get	VOLUME?	End User	Public
Description		Syntax	
Set Set simple audio volume		#VOLUMESPout_channel,volumeCR	
Get	Get simple audio volume	#VOLUME?SPout_channelCR	
D			

Response

~nn@VOLUMESPout channel, volumeCR LF

Parameters

out_channel - output number: 1-32 (varies according to installed output cards, see Section 5.1) volume - volume in Kramer units: 0-70, ++ (increase current value), -- (decrease current value)

Response Trigger

Notes

A minus sign precedes negative values

Use the AUD-LVL command to set / get the input audio level or the audio level in the amplifier stage.

K-Config Example

Set the volume of output 8 to 25:

"#VOLUME 8,25",0x0D

Increase the volume of output 5 by 1 unit:

"#VOLUME 5,++",0x0D

17.4 Using the Packet Protocol

The packet protocol is designed to transfer large amounts of data, such as files, IR commands, EDID data, etc.

To use the packet protocol:

- 1. Send a command, for example LDEDID
- 2. Receive READY or ERR###
- 3. If READY:
- Send a packet
- Receive OK on the last packet
- Receive OK for the command
- 4. Packet structure:
- Packet ID (1, 2, 3...) (2 bytes in length)
- Length (data length + 2 for CRC) (2 bytes in length)
- Data (data length -2 bytes)
- CRC 2 bytes

01	02	03	04	05	
Packet ID		Len	gth	Data	CRC

5. Response:

Where NNNN is the received packet ID in ASCII hex digits.



When calculating the CRC, the polynomial for the 16-bit CRC is:

CRC-CCITT: $0x1021 = x^{16} + x^{12} + x^5 + 1$

Initial value: 0000 Final XOR Value: 0

For a code example, see: http://sanity-free.org/133/crc 16 ccitt in csharp.html

CRC example:

Data = "123456789"

Result => 0x31C3

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SAFETY WARNING

Disconnect the unit from the power supply before opening and servicing

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